# LINEAR SYSTEMS, MATRICES, AND VECTORS

Now that I've been teaching Linear Algebra for a few years, I thought it would be great to integrate the more advanced topics such as vector spaces, the Euclidean dot product, and matrix operations early on in our class, instead of hurrying to fit everything in late in the course. So...hold on to your seats...we're in for a bumpy ride!

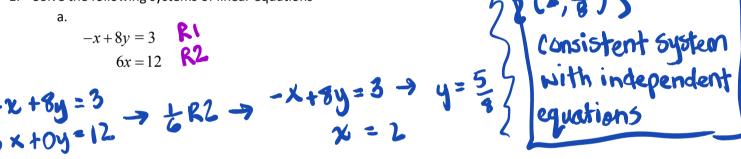
## 1.1 Linear Systems and Matrices

#### Learning Objectives

- 1. Use back-substitution and Gaussian elimination to solve a system of linear equations
- 2. Determine whether a system of linear equations is consistent or inconsistent
- 3. Find a parametric representation of a solution set
- 4. Write an augmented or coefficient matrix from a system of linear equations
- 5. Determine the size of a matrix

#### Let's Do Our Math Stretches!

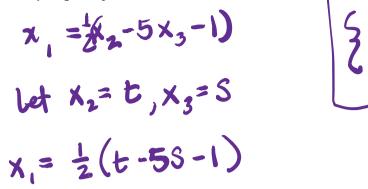
1. Solve the following systems of linear equations



## DEFINITION OF A LINEAR EQUATION IN n VARIABLES

A linear equation in <i>n</i> variables $\underbrace{X_1, X_2, X_3, \dots, X_n}_{A_1X_1 + A_2X_2 + A_3X_3 + \dots + A_nX_n}$ has the form $a_1X_1 + A_2X_2 + A_3X_3 + \dots + A_nX_n = b$ The <u>coefficients</u> $a_1, a_2, a_3, \dots, a_n$ are <u>ceal</u> numbers, and the <u>constant</u> term <i>b</i> is a real number. The number $a_1$ is the <u>leading</u> <u>coefficient</u> , and <u>X_n</u> is the leading variable.
*Linear equations have no <u>products</u> or <u>cass</u> of variables and no variables involved in <u>transcendental</u> functions. Example 1: Give an example of a linear equation in three variables. $4x_1 + 0x_2 + 3x_3 = 10 \rightarrow 4x_1 + 3x_3 = 10$
DEFINITION OF SOLUTIONS AND SOLUTION SETS
A solution of a linear equation in <i>n</i> variables is a <u>sequence</u> of <i>n</i> real numbers $s_1, s_2, s_3,, s_n$ arranged to satisfy the equation when you substitute the values $X_1 = S_1, X_2 = S_2, X_3 = S_3,, X_n = S_n$ into the equation. The set of <u>all</u> solutions of a linear equation is called its <u>solution</u> <u>set</u> , and when you have found this set, you have <u>Satisfied</u> the equation. To describe the entire solution set of a linear equation, use a <u>parametric</u> representation. <u>such that</u> <u>belongs to all the equation</u> the equation is called its <u>solution</u> <u>to all the equation</u> the equation is called its <u>solution</u> <u>to all the equation</u> <u>solution</u> <u>solution</u> <u>to all the equation</u> <u>solution</u> <u>solution <u>solution</u> <u>solution</u> <u>solution</u> <u>solution <u>solution</u> <u>solution</u> <u>s</u></u></u>
Example 2: Solve the linear equation. $x_1 + x_2 = 10 - 7 \times = 10 - 1 \times 2$ Let $x_2 = t$ , $x_1 = 10 - t$ $x_1 + x_2 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_1 + x_2 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_1 = 10 - 1 \times 2$ $x_2 + x_2 = t$ , $x_2 = t$ , $x_3 = t$ , $x_4 = t$ , $x_5 = $

Example 3: Solve the linear equation.  $2x_1 - x_2 + 5x_3 = -1$ .



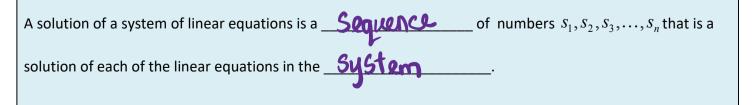
$$\{(\pm(\pm-5s-1),\pm,s):s,\pm\in R\}$$

#### SYSTEMS OF LINEAR EQUATIONS IN n VARIABLES

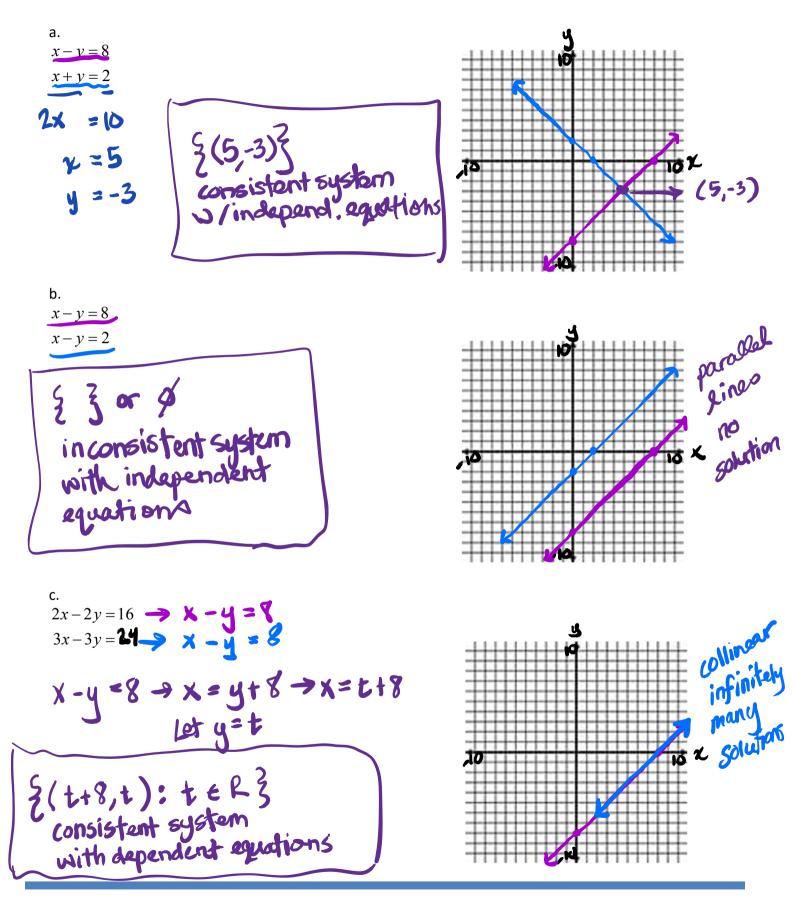
A system of linear equations in *n* variables is a set of *m* equations, each of which is linear in the same *n* variables.

> $a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1n}x_n = b_1$  $a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2n}x_n = b_2$  $a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + \dots + a_{3n}x_n = b_3$ : : :  $a_{m1}x_1 + a_{m2}x_2 + a_{m3}x_3 + \dots + a_{mn}x_n = b_m$

#### SOLUTIONS OF SYSTEMS OF LINEAR EQUATIONS



Example 4: Graph the following linear systems and determine the solution(s), if a solution exists.



#### NUMBER OF SOLUTIONS OF A SYSTEM OF EQUATIONS

For a system of linear equations, precisely one of the following is true.	
The system has <u>exactly</u> one solution. ( <u>consistent</u> system).	
The system has infinitely many solutions ( consistent system)	
The system has <u>solution</u> ( <u>inconsistent</u> system).	

#### **TYPES OF SOLUTIONS**

2 Equations, 2 Variables What did we learn from the last example? Inconsistent:

parallel lines

Consistent:

cross at one point or collinear

#### 3 Equations, 3 Variables

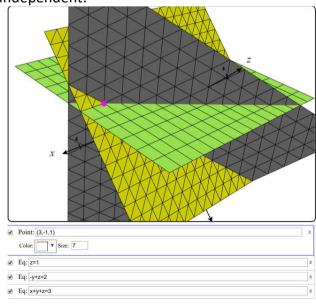
Inconsistent

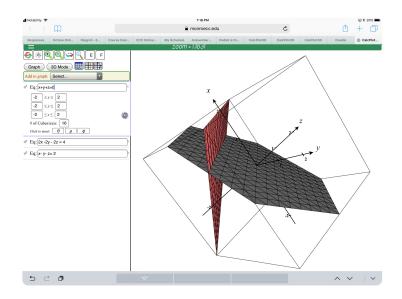
Parallel Planes Intersecting Two at a Time (1) or Intersecting Two at a Time (2)

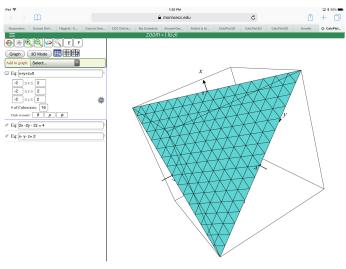
Consistent

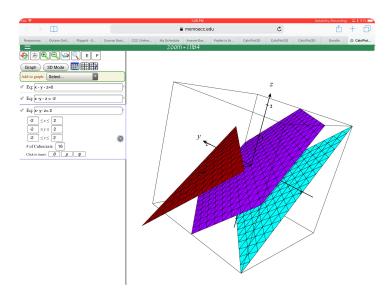
Dependent: Linear Intersection Independent:

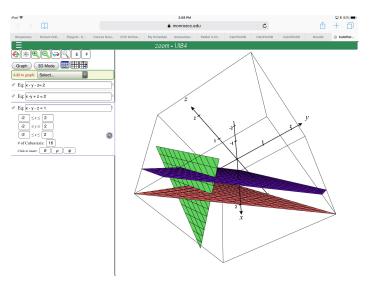
**Planar Intersection** 



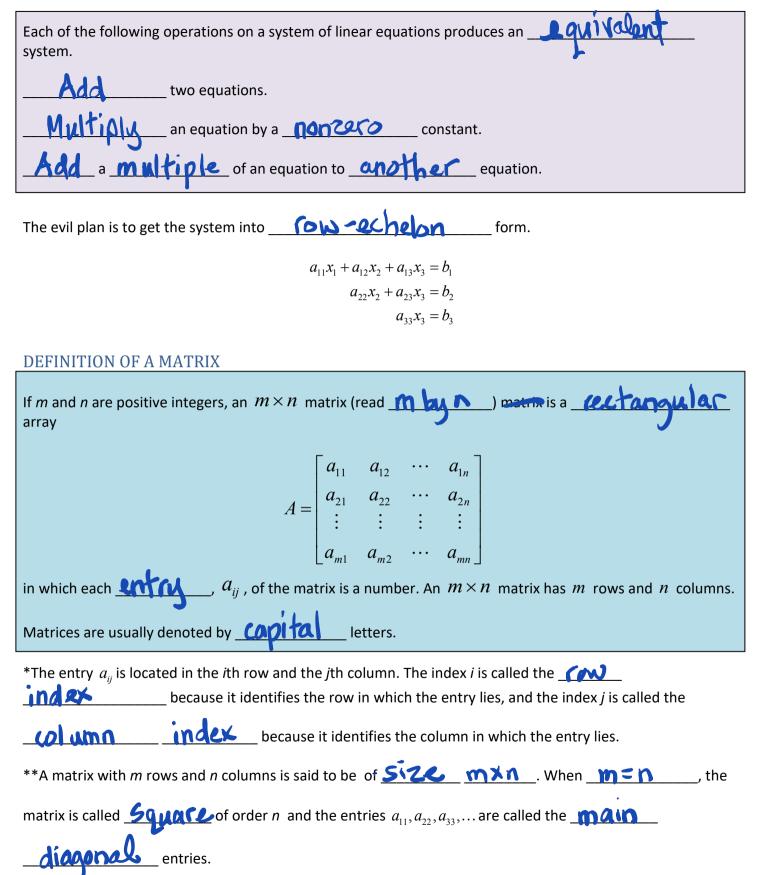




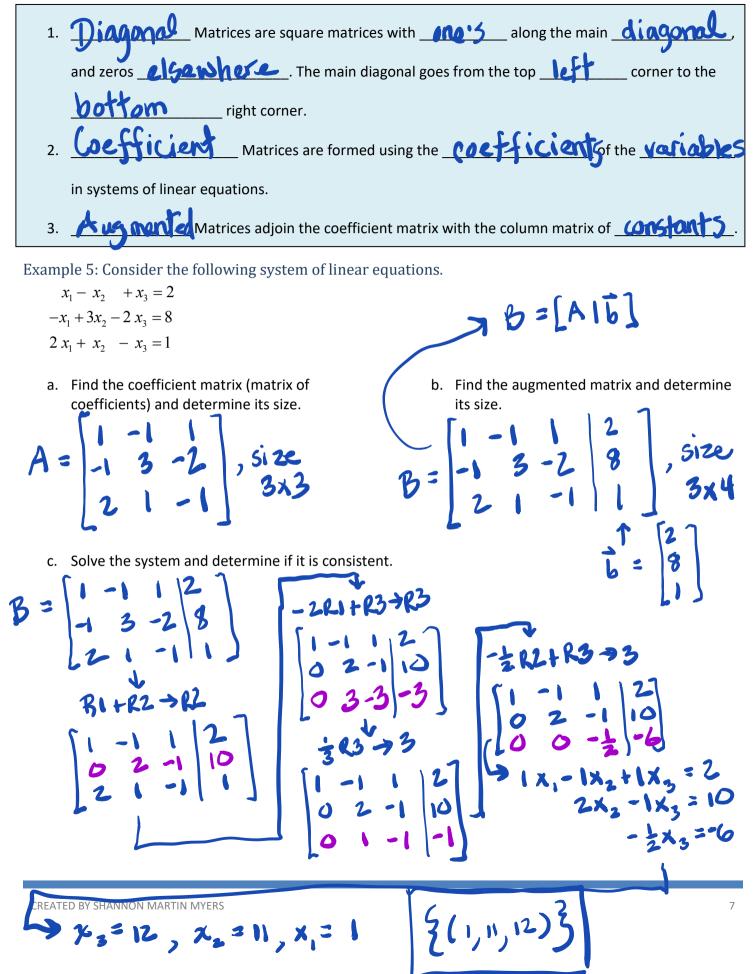




#### OPERATIONS THAT PRODUCE EQUIVALENT SYSTEMS



#### THREE IMPORTANT TYPES OF MATRICES



- d. Check your result using Octave, which has the same commands as Matlab but is free<sup>©</sup>.
  - i. Go to the very bottom of the page and enter the augmented matrix. I named the augmented

```
matrix B. You use brackets to designate a matrix, use a <u>space</u> between entries, and a <u>second</u> between rows.

B = [1 - 1 1 2; -1 3 - 2 8; 2 1 - 1 1]
```

After hitting "enter" the screen looks like this (you'll have a different command line number):
 octave:18> B = [1 -1 1 2; -1 3 -2 8; 2 1 -1 1]

```
B =
```

1 -1 1 2 -1 3 -2 8 2 1 -1 1

Now type in rref(B) to get the reduced row-echelon form of the augmented matrix:

```
octave:18> B = [1 -1 1 2; -1 3 -2 8; 2 1 -1 1]
 R =
     -1 1
    1
              2
   -1 3 -2 8
2 1 -1 1
              8
> rref(B)
                                        After hitting enter, you'll see:
octave:18> B = [1 -1 1 2; -1 3 -2 8; 2 1 -1 1]
  1 -1 1 2
  -1
      3 - 2
              8
     1 -1
  2
             1
octave:19> rref(B)
ans =
```

1.00000

iii. How should we interpret the results?

0.00000

1.00000

0.00000

0.00000

0.00000 11.00000 1.00000 12.00000

1.00000

0.00000

0.00000

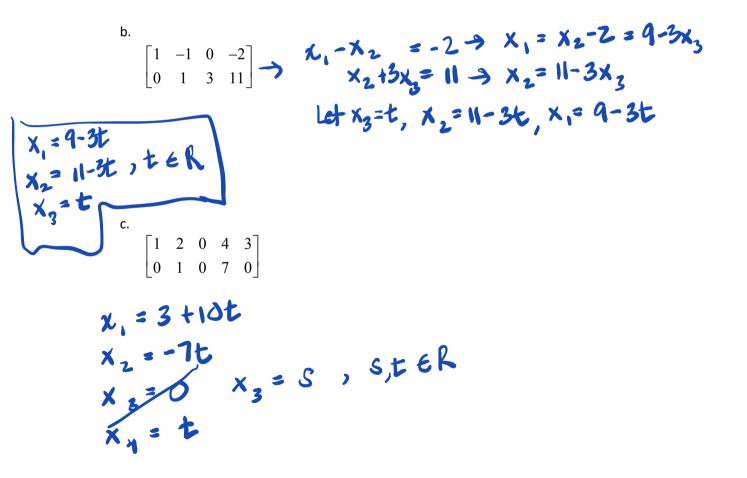
## 1.2 Gauss-Jordan Elimination

#### Learning Objectives

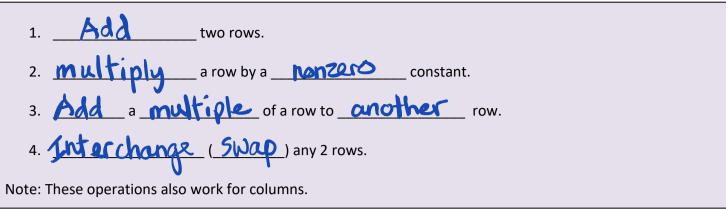
- 1. Use matrices and Gaussian elimination with back-substitution to solve a system of linear equations
- 2. Use matrices and Gauss-Jordan elimination to solve a system of linear equations
- 3. Solve a homogeneous system of linear equations
- 4. Fit a polynomial function to a set of data points
- 5. Set up and solve a system of equations to represent a network

#### Let's Do Our Math Stretches!

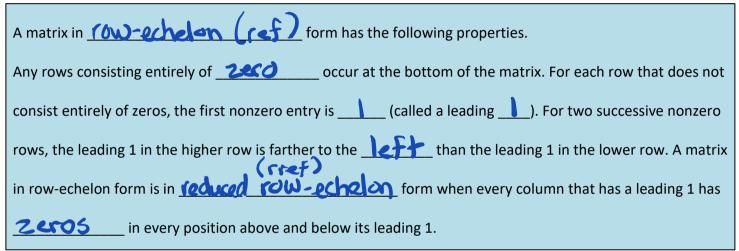
- 1. Interpret the following **augmented** matrices.
  - a.
- $\begin{bmatrix} 1 & 0 & 0 & 8 \\ 0 & 1 & 0 & 7 \\ 0 & 0 & 1 & 5 \end{bmatrix} \longrightarrow \chi_1 = \Re, \ \chi_2 = 7, \ \chi_3 = 5$



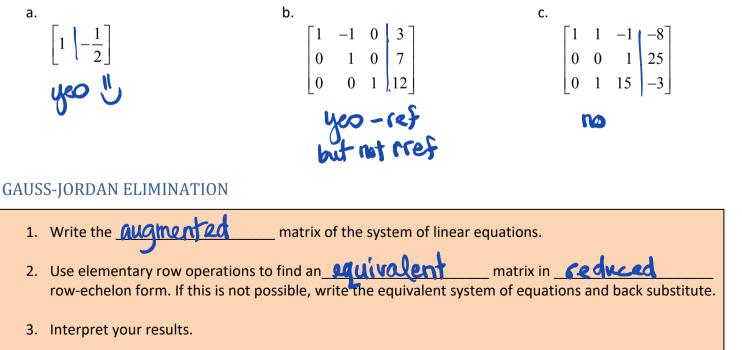
#### ELEMENTARY ROW OPERATIONS



#### DEFINITION OF ROW-ECHELON FORM AND REDUCED ROW-ECHELON FORM



Example 1: Determine which of the following augmented matrices are in row-echelon (ref) form.



Example 2: Solve the system using Gauss-Jordan Elimination.

a.  

$$x_1 + x_2 - 5x_3 = 3$$
  
 $y_1 - 2x_3 = 1$   
 $2x_1 - x_1 - 3 = 3$   
 $2x_1 - x_1 - 3 = 2$   
 $2 - 1 - 1 = 0$   
 $-x_1 + x_2 \to x_2$   
 $\begin{bmatrix} 1 & 1 - 5 & | & 3 \\ 0 - 1 & 3 & | & -2 \\ 2 - 1 & -1 & | & 0 \end{bmatrix}$   
 $-2x_1 + x_3 \to x_3$   
 $\begin{bmatrix} 1 & 1 - 5 & | & 3 \\ 0 - 1 & 3 & | & -2 \\ 0 - 3 & 1 - 6 \end{bmatrix}$   
 $-3x_2 + x_3 \to x_3$   
 $\begin{bmatrix} 1 & 1 - 5 & | & 3 \\ 0 - 3 & | & -6 \end{bmatrix}$   
 $-3x_2 + x_3 \to x_3$   
 $\begin{bmatrix} 1 & 1 - 5 & | & 3 \\ 0 - 3 & | & -6 \end{bmatrix}$   
 $x_1 = 3 - x_2 + 5x_3$   
 $x_2 = 3x_3 + 2$   
 $x_1 = 3 - (3x_3 + 2) + 5x_3$   
 $x_1 = 2x_3 + 1 = 2t + 1$   
 $x_2 = 3t + 2$   
 $x_3 = 2t$   
 $x_3 = 2t$   
 $x_2 + 3x_3 = -2$   
 $0 = 0$  Hue!  
 $\begin{bmatrix} 2(2t + 1, 9t + 2, t) : t \in R_1^3 \\ consistent system \\ with dependent sequations$ 

b.  

$$S_{x_{1}} - 3x_{y_{1}} + 2x_{y_{1}} = 3$$

$$2x_{1} + 4x_{y_{1}} - x_{y_{1}} = 7$$

$$x_{1} - 11x_{y_{1}} + 4x_{y_{1}} = 3$$

$$y = \begin{bmatrix} 2 & 4 & -1 & | & 7 \\ 2 & 4 & -1 & | & 7 \\ 1 & -11 & 4 & | & 3 \end{bmatrix}$$

$$-2x_{1} + 5x_{2} + x_{2}$$

$$\begin{cases} 5 & -3 & 2 & | & 3 \\ 2 & 26 & -9 & | & 29 \\ 1 & -11 & 4 & | & 3 \end{bmatrix}$$

$$-2x_{1} + 5x_{2} + x_{2}$$

$$\begin{cases} 5 & -3 & 2 & | & 3 \\ 2 & 26 & -9 & | & 29 \\ 1 & -11 & 4 & | & 3 \end{bmatrix}$$

$$-x_{1} + 5x_{2} + x_{2}$$

$$\begin{cases} 5 & -3 & 2 & | & 3 \\ 2 & 26 & -9 & | & 29 \\ 1 & -11 & 4 & | & 3 \end{bmatrix}$$

$$-x_{1} + 5x_{2} + x_{2}$$

$$Sx_{1} - 3x_{1} + 2x_{3} = 3$$

$$2cox_{2} - 9x_{3} = 29$$

$$-x_{1} + 5x_{2} + x_{2}$$

$$Sx_{2} - 9x_{3} = 29$$

$$Sx_{1} - 3x_{2} + 2x_{3} = 3$$

$$2cox_{2} - 9x_{3} = 29$$

$$Sx_{2} - 9x_{3}$$

Example 3: Solve the homogeneous linear system corresponding to the given coefficient matrix.

 $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \end{bmatrix} \qquad A = \begin{bmatrix} 1 & 2 & 0 & 2 \\ 0 & 1 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ 





THEORE M 1.1: THE NUMBER OF SOLUTIONS OF A HOMOGENEOUS SYSTEM

Every homogeneous system of linear equations is <u>Consistent</u>. If the system has fewer equations

than variables, then it must have in finitely many solutions.

#### POLYNOMIAL CURVE FITTING

Suppose *n* points in the *xy*-plane represent a collection of \_\_\_\_\_\_\_ and you are asked to find a

**polynomial** function of degree **n-1** whose graph passes through the

specified points. This is called <u>polynomial</u> <u>curve</u>. If all *x*-coordinates are distinct, then there is precisely <u>one</u> polynomial function of degree n-1 (or less) that

fits the *n* points. To solve for the *n* coefficients of 
$$p(x)$$
, substitute each of the *n*

points into the polynomial function and obtain n equations in  $\mathbf{k}$  variables

 $a_0, a_1, a_2, \ldots, a_{n-1}$ .

$$a_{0} + a_{1}x_{1} + a_{2}x_{1}^{2} + \dots + a_{n-1}x_{1}^{n-1} = y_{1}$$

$$a_{0} + a_{1}x_{2} + a_{2}x_{2}^{2} + \dots + a_{n-1}x_{2}^{n-1} = y_{2}$$

$$a_{0} + a_{1}x_{3} + a_{2}x_{3}^{2} + \dots + a_{n-1}x_{n}^{n-1} = y_{3}$$

$$\vdots$$

$$a_{0} + a_{1}x_{n} + a_{2}x_{n}^{2} + \dots + a_{n-1}x_{n}^{n-1} = y_{n}$$

Example 4: Determine the polynomial function whose graph passes through the points, and graph the polynomial function, showing the given points.

(1,8),(3,26),(5,60)n = 3 because we have 3 ordered poirs n-1 = 2  $P(x) = a_0 + a_1 x + a_2 x$  $p(1) = 8 = a_0 + a_1(1) + a_2(1)^2 = a_0 + a_1 + a_2$  $P(3) = 20 = a_0 + a_1(3) + a_2(3)^2 = a_0 + 3a_1 + 9a_2$  $P(5) = 60 = a_0 + a_1(5) + a_2(5)^2 = a_0 + 5a_1 + 25a_2$ -RIH23  $a_0 + a_1 + a_2 = 8$ as + 3a, + 9az= 26 -4R2+R3-9R as + 5a, + 25a2 = 60 0086 B= [139]20 1525 60]  $a_1+a_1+a_2=8$  $a_{1} + 4a_{2} = 9$ 80.=16 a=2, a=1, a=5

CREATED BY SHANNON MARTIN MYERS

 $P(x) = 5 + x + 2x^2$ 

#### **NETWORK ANALYSIS**

Networks composed of \_\_\_\_\_\_\_ and \_\_\_\_\_\_ and \_\_\_\_\_\_ are used as models in fields like economics, traffic analysis, and electrical engineering. In an electrical network model. you use Kirchoff's Laws

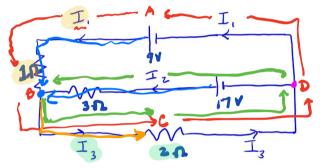
to find the system of equations.

Kirchoff's Laws

- 1. Junctions: All the current flowing into a junction must flow out of it.
- 2. Paths: The sum of the IR terms, where I denotes \_\_\_\_\_\_ and R denotes \_\_\_\_\_\_\_ and R denotes \_\_\_\_\_\_\_

any direction around a closed path is equal to the total voltage in the path in that direction.

Example 5: Determine the currents in the various branches of the electrical network. The units of current are amps and the units of resistance are ohms.



PATH : ABCDA  $II_1 + 2I_3 = 9$ 

Current I+I=I=

PATH: BCDB

$$2I_{3} + 3I_{2} = 17$$

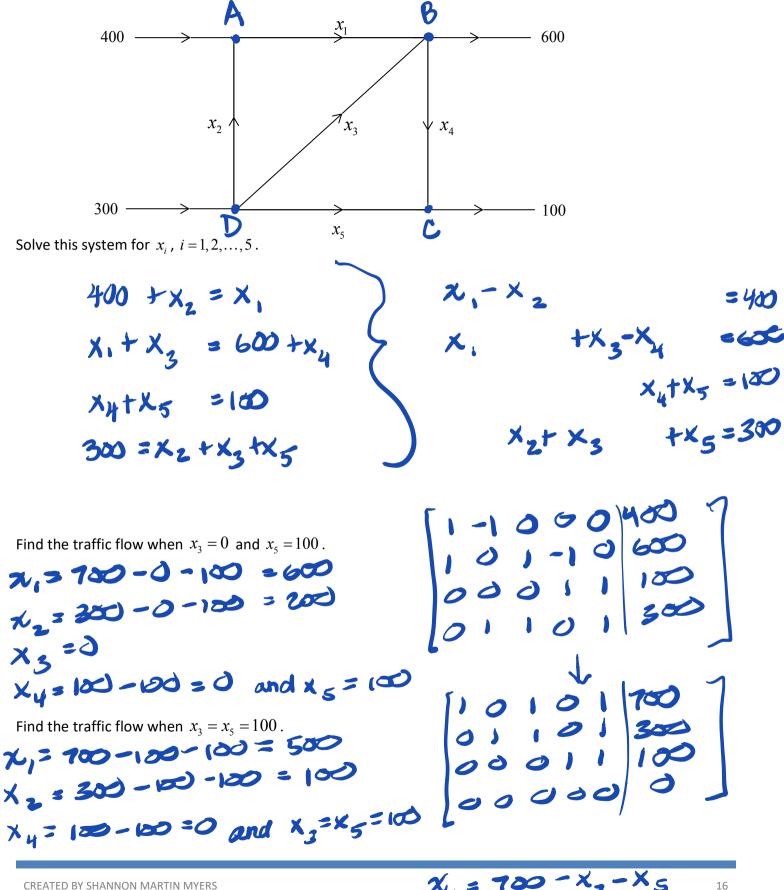
$$I_{1} + 2I_{3} = 9$$

$$I_{1} + I_{2} - I_{3} = 0 \rightarrow I_{2} = 3A$$

$$I_{2} = 3A$$

$$I_{3} = 4A$$
A denote s amperes

Example 6: The figure below shows the flow of traffic through a network of streets.



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x = 700 - X - X 5 N= 300 - X3 - X5 X4= 100 - X5

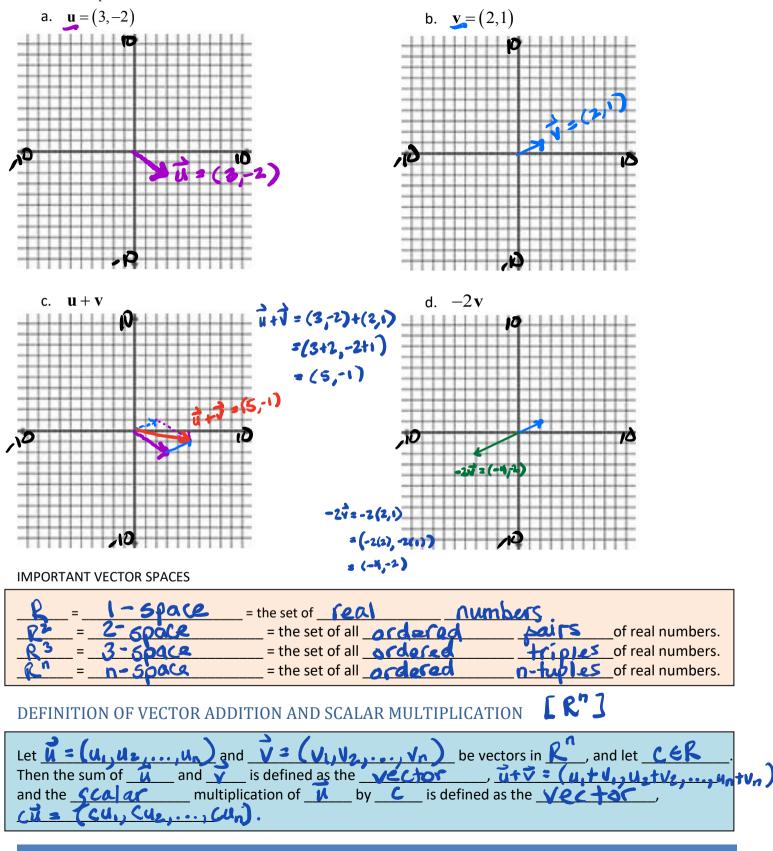
## 1.3 The Vector Space $R^n$

#### Learning Objectives

- 1. Perform basic vector operations in  $R^2$  and represent them graphically
- 2. Perform basic vector operations in  $R^n$
- 3. Write a vector as a linear combination of other vectors
- 4. Perform basic operations with column vectors
- 5. Determine whether one vector can be written as a linear combination of 2 or more vectors
- 6. Determine if a subset of  $R^n$  is a subspace of  $R^n$

VECTORS IN THE PLANE
A vector is characterized by two quantities, <u>length</u> and <u>direction</u> , and is
represented by a directed line Segment. Geometrically, a vector in
the plane is represented by a directed line segment with its initial point at the origin
and its <u>terminel</u> point at $(\varkappa, \varkappa_2)$ . Boldface lowercase letters often designate $\sqrt{2025}$
when you're using a computer, but when you write them by hand you need to write an
above the letter designating the vector.
te t
The same ordered point used to represent its terminal point also represents the
That is, $\mathbf{x} = (\mathbf{x}, \mathbf{x}_2)$ . The coordinates $x_1$ and $x_2$ are called the
<b>Components</b> of the vector $\mathbf{x}$ . Two vectors in the plane $\mathbf{u} = (u_1, u_2)$ and $\mathbf{v} = (v_1, v_2)$ are
<b><u>R</u>qual</b> if and only if $\underline{u_1 = V_1}$ and $\underline{u_2 = V_2}$ . What do you think the zero vector is
for $R^2$ ? $0 = (0,0)$ How about $R^3$ ? $0 = (0,0,0)$ $R^6$ ? $0 = (0,0,0,0,0,0,0)$
$R^n?  \overrightarrow{\delta} = (0, 0, 0, \dots, 0)$
n zero components

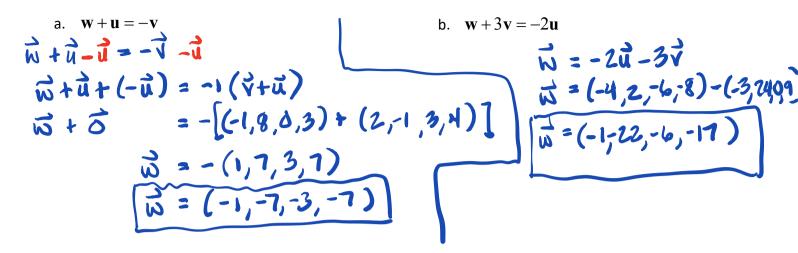
Example 1: Use a directed line segment to represent the vector, and give the graphical representation of the vector operations.



THEOREM 1.2: PROPERTIES OF VECTOR ADDITION AND SCALAR MULTIPLICATION IN R<sup>n</sup>

Let 
$$\mathbf{u}, \mathbf{v}$$
, and  $\mathbf{w}$  be vectors in  $\mathbb{R}^n$ , and let  $c$  and  $d$  be scalars. Let  $\mathbf{u} = (\mathbf{u}, d_{2}, \dots, d_{n}), \mathbf{v} = (\mathbf{v}, \mathbf{v})$   
ADDITION:  
1.  $\mathbf{u} + \mathbf{v}$  is a vector in  $\mathbb{R}^n$ .  
Proof:  
2.  $\mathbf{u} + \mathbf{v} = \underbrace{\mathbf{v} + \mathbf{u}}$   
 $\mathbf{v} = (\mathbf{u}, d_{2}, \dots, d_{n}) + (\mathbf{v}, d_{2}, \dots, \mathbf{v})$   
 $\mathbf{u} + \mathbf{v} = \underbrace{\mathbf{v} + \mathbf{u}}$   
 $\mathbf{v} = (\mathbf{u}, d_{2}, \dots, d_{n}) + (\mathbf{v}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{v}, \mathbf{u}, \mathbf{u}) + (\mathbf{v}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{u}, d_{2}, \dots, d_{n})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}) = (\mathbf{u} + \mathbf{v})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{v}, \mathbf{v}, \mathbf{u}, \mathbf{v})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}) = (\mathbf{u} + \mathbf{v})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{u}, \mathbf{u}, \mathbf{v}) + (\mathbf{u}, \mathbf{v}, \mathbf{v}, \dots, \mathbf{v}, \mathbf{u})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{v}, \mathbf{v}, \mathbf{u}, \mathbf{v})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{v}, \mathbf{v}, \mathbf{u}, \mathbf{v}) = (\mathbf{u}, \mathbf{u}, \mathbf{v})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}, \mathbf{u}) + (\mathbf{v}, \mathbf{v}, \mathbf{u}, \mathbf{v}) = (\mathbf{u}, \mathbf{u}, \mathbf{v})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{v}) = (\mathbf{u}, \mathbf{u}, \mathbf{u}) + (\mathbf{v}, \mathbf{v}, \mathbf{u}, \mathbf{v}) = (\mathbf{u}, \mathbf{u}, \mathbf{u})$   
 $\mathbf{u} = (\mathbf{u}, \mathbf{u}, \mathbf{u}) + (\mathbf{u}, \mathbf{v}, \mathbf{v}) = \mathbf{u}$   
 $\mathbf{u} = \mathbf{u}$   

 $= (cu_1, cu_2, ..., cu_n) + (cv_1, cv_2, ..., cv_n) defin of vec. +$ =  $c(u_1, u_2, ..., u_n) + c(v_1, v_2, ..., v_n) defin of vec. scal. mult$ =  $c\vec{u} + c\vec{v}//$  Example 2: Solve for **w**, where  $\mathbf{u} = (2, -1, 3, 4)$ , and  $\mathbf{v} = (-1, 8, 0, 3)$ .

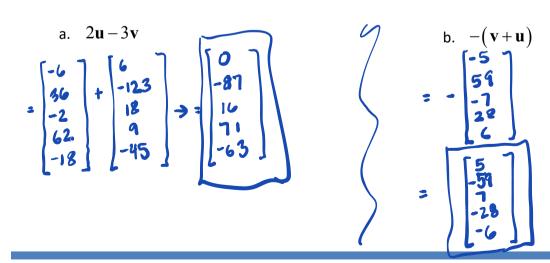


#### DEFINITION OF COLUMN VECTOR ADDITION AND SCALAR MULTIPLICATION

Let  $u_1, u_2, \dots, u_n$ ,  $v_1, v_2, \dots, v_n$ , and c be scalars.

$$\begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ \vdots \\ u_n + v_n \end{bmatrix} \text{ and } c \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} = \begin{bmatrix} cu_1 \\ cu_2 \\ \vdots \\ cu_n \end{bmatrix}$$

Example 3: Find the following, given that  $\mathbf{u} = \begin{vmatrix} 1 \\ 18 \\ -1 \\ 31 \end{vmatrix}$ , and  $\mathbf{v} = \begin{vmatrix} 41 \\ -6 \\ -3 \end{vmatrix}$ .



#### THEOREM 1.3: PROPERTIES OF ADDITIVE IDENTITY AND ADDITIVE INVERSE

Let **v** be a vector in  $\mathbb{R}^n$ , and let c be a scalar. Then the following properties are true.

1. The additive identity is unique.  
Proof:  
Suppose 
$$\exists \vec{u} \in \mathbb{R}^n \ni \vec{v} + \vec{u} = \vec{v}$$
.  
 $(\vec{v} + \vec{u})(\vec{v}) = \vec{v} + (-\vec{v})$   
 $\vec{u} + \vec{v} = \vec{0}$   
 $\vec{u} + \vec{0} = \vec{0}$   
 $\vec{v} = \vec{0}$   
2. The additive identity is unique.  
3.  $0\mathbf{v} = \vec{0}$   
4.  $c\mathbf{0} = \vec{0}$   
5. If  $c\mathbf{v} = \mathbf{0}$ , then  $\underline{c} = \mathbf{0}$  or  $\vec{v} = \vec{0}$   
6.  $-(-\mathbf{v}) = \vec{v}$ 

#### LINEAR COMBINATIONS OF VECTORS

An important type of problem in linear algebra involves writing one vector as the <u>sum</u> of <u>scal at</u> <u>multiples</u> of other vectors  $\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n$ . The vector  $\mathbf{x}_1, \mathbf{v}_2, ..., \mathbf{v}_n$ .  $\mathbf{x} = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \cdots + c_n \mathbf{v}_n$  is called a <u>linear</u> <u>combination</u> of the vectors  $\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n$ . Example 4: If possible, write  $\mathbf{u}$  as a linear combination of  $\mathbf{v}_1$  and  $\mathbf{v}_2$ , where  $\mathbf{v}_1 = (1, 2)$  and  $\mathbf{v}_2 = (-1, 3)$ . a.  $\mathbf{u} = (0, 3)$  <u>let's check</u> <u>b</u> <u>b</u>  $\mathbf{u} = (1, -1)$  <u>rest</u>  $\mathbf{v}_1 = c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 \Rightarrow (0, 3) = \frac{2}{5}(1, 2) + \frac{2}{5}(-1, 3)$  <u>rest</u>  $(0, 3) = c_1(1, 2) + c_1(-1, 3)$   $(0, 3) = (c_1, 2c_1) + (-c_2, 3c_2)$   $(0, 3) = (c_1, 2c_1) + (-c_2, 3c_2)$  $(0, 3) = (c_1 - c_2, 2c_1 + 3c_2)$ 

b) 
$$\vec{u} = (1, -1)$$
,  $\vec{v}_1 = (1, 2)$ ,  $\vec{v}_2 = (-1, 3)$   
 $c_1\vec{v}_1 + c_2\vec{v}_2 = \vec{u}$   
 $c_1(1,2) + c_2(-1,3) = (1, -1)$   
 $c_1 - c_2 = 1$   
 $2c_2 + 3c_2 = -1$   
 $b = \begin{bmatrix} 1 & -1 & | & 1 \\ 2 & 3 & | & -1 \end{bmatrix}$   
 $-221 + 22 - 22$   
 $\begin{bmatrix} 1 & -1 & | & 1 \\ 0 & 5 & | & -3 \end{bmatrix}$   
 $521 + 22 - 22$   
 $\begin{bmatrix} 5 & 0 & | ^2 \\ 0 & 5 & | & -3 \end{bmatrix}$   
 $521 + 22 - 22$   
 $\begin{bmatrix} 5 & 0 & | ^2 \\ 0 & 5 & | & -3 \end{bmatrix}$   
 $v = (1, -1) = 1$   
 $b = \begin{bmatrix} 2 & 2 \\ 0 & 5 & | & -3 \end{bmatrix}$   
 $v = (1, -1) = 1$   
 $v = ($ 

Example 5: If possible, write u as a linear combination of 
$$\mathbf{v}_1$$
,  $\mathbf{v}_2$ , and  $\mathbf{v}_3$ , where  $\mathbf{v}_1 = (1,3,5)$ ,  
 $\mathbf{v}_2 = (2,-1,3)$ , and  $\mathbf{v}_3 = (-3,2,-4)$ .  
 $\mathbf{u} = (-1,7,2)$   
 $\mathbf{c}_1 (1,3,5) + C_1 (2,-1,3) + C_3 (-3,2,-4) = (-1,7,2)$   
 $\mathbf{c}_1 + 2\mathbf{c}_2 - 3\mathbf{c}_3 = -1$   
 $3\mathbf{c}_1 - \mathbf{c}_2 + 2\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_2 - \mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_3 - \mathbf{c}_4 = 3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_3 = 2$   
 $\mathbf{c}_1 + 3\mathbf{c}_1 - \mathbf{c}_4 = 3\mathbf{c}_1 = 3\mathbf{c}_1 + 3\mathbf{c}_2 = 3\mathbf{c}_1 = 3\mathbf{c}_1 + 3\mathbf{c}_2 = 3\mathbf{c}_2 = 3\mathbf{c}_1 + 3\mathbf{c}_2 = 3\mathbf{c}_1 + 3\mathbf{c}_2 = 3\mathbf{c}_1 + 3\mathbf{c}_2 = 3\mathbf{c}_2 = 3\mathbf{c}_1 + 3\mathbf{c}_2 = 3\mathbf{c}_1 +$ 

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3. Associativity under addition.  

$$\vec{u} + (\vec{v} + \vec{w}) = (u_{11} \pm u_{11}) + [(v_{11} \pm v_{11}) + (w_{11}, \pm w_{11})]$$

$$= (u_{11}, \pm u_{11}) + (v_{11} + w_{11}, \pm u_{11} + \pm w_{11}) - defn wet +$$

$$= (u_{11} + (v_{11} + w_{11}), \pm u_{11} + (\pm v_{11} + \pm w_{11}))^{T}$$

$$= ((u_{11} + v_{11}) + w_{11}, (\pm v_{11} + \pm v_{11}) + \pm w_{11}) R \text{ is assoc (+7)}$$

$$= (u_{11} + v_{11}, \pm u_{11} + \pm v_{11}) + (w_{11}, \pm w_{11})^{T} \text{ defn weat +}$$

$$= [(u_{11}, \pm v_{11}) + (v_{11}, \pm v_{11})] + \vec{w} \rightarrow = (\vec{w} + \vec{v}) + \vec{w} +$$
4. Additive identity.  

$$\vec{u} + \vec{o} = (u_{11}, \pm v_{11}) + (o_{11}, \pm v_{11})] + \vec{w} \rightarrow = (\vec{w} + \vec{v}) + \vec{w} +$$

$$\vec{u} + \vec{o} = (u_{11}, \pm v_{11}) + (o_{11}, \pm v_{12})$$

$$= (u_{11} + o_{11}, \pm v_{12}) + [-(u_{11}, \pm v_{12})]$$

$$= (u_{11}, \pm v_{12}) + (-v_{11}, -(\pm v_{12}))]$$

$$= (u_{11}, \pm v_{12}) + (-v_{11}, -(\pm v_{12})) + (e^{t}n^{T}scal, numbt).$$

$$= (u_{11}, \pm v_{12}) + (-v_{12}, -(\pm v_{12})) + (e^{t}n^{T}scal, numbt).$$

$$= (u_{11}, \pm v_{12}) + (-v_{12}, -(\pm v_{12})) + (e^{t}n^{T}scal, numbt).$$

$$= (u_{11}, \pm v_{12}) + (-v_{12}, -(\pm v_{12})) + (e^{t}n^{T}scal, numbt).$$

$$= (u_{11}, \pm v_{12}) + (-v_{12}, -(\pm v_{12})) + (e^{t}n^{T}scal, numbt).$$

$$= (u_{11}, \pm v_{12}) + (-v_{12}, -(\pm v_{12})) + (e^{t}n^{T}scal, numbt).$$

$$= (u_{11}, \pm v_{12}) + (e^{t}scal, numbt).$$

$$= (u_{12}, \pm v_{12}) + (u_{12}, + (u_{12})) + (u_{$$

7. Distributivity under scalar multiplication (2 vectors and 1 scalar).

$$c(\overline{u}+\overline{v}) = c[(u_1, \underline{z}u_1) + (v_1, \underline{z}v_1)]$$

$$= c(u_1 + v_1, \underline{z}u_1 + \underline{z}v_1) defn \text{ vect.} +$$

$$= (c(u_1 + v_1), c(\underline{z}u_1 + \underline{z}v_1)) defn \text{ vect scal. mult.}$$

$$= (cu_1 + cv_1, c(\underline{z}u_1) + c(\underline{z}v_1)) R \text{ is dist.}$$

$$= (cu_1, c(\underline{z}u_1)) + (cv_1, c(\underline{z}v_1)) defn \text{ vect } +$$

$$= c(u_1, \underline{z}u_1) + c(v_1, \underline{z}v_1) defn \text{ vect. scal. mult.}$$

$$= c\overline{u} + c\overline{v} //$$

8. Distributivity under scalar multiplication (2 scalars and 1 vector).

$$(c+d)\ddot{u} = (c+d)(u_1, \frac{1}{2}u_1)$$
  
=  $((c+d)u_1, (c+d)(\frac{1}{2}u_1))$  definition vect scal. mult  
=  $(cu_1+du_1, c(\frac{1}{2}u_1)+d(\frac{1}{2}u_1))$  R is dist.  
=  $(cu_1, c(\frac{1}{2}u_1))+(du_1, d(\frac{1}{2}u_1))$  definition. vect +  
=  $c(u_1, \frac{1}{2}u_1)+d(u_1, \frac{1}{2}u_1)$  definition. vect. scal. mult.  
=  $c\dot{u} + d\ddot{u}_{1/2}$ 

9. Associativity under scalar multiplication.

$$\begin{aligned} c(d\vec{u}) &= c\left[d(u_{1}, \frac{1}{2}u_{1})\right] \\ &= c\left(du_{1}, d\left(\frac{1}{2}u_{1}\right)\right) \cdot defin \, \text{vect. scal. mult.} \\ &= \left(c(du_{1}), c\left[d(\frac{1}{2}u_{1})\right]\right) \\ &= \left(lcd\right)u_{1}, \left(cd\right)\left(\frac{1}{2}u_{1}\right)\right) \text{ R is assoc } (x) \\ &= \left(cd\right)\left(u_{1}, \frac{1}{2}u_{1}\right) \, defin \, \text{vector scal. mult.} \\ &= \left(cd\right)\vec{u}_{1} \end{aligned}$$

10. Scalar multiplicative identity.

$$\begin{aligned} |\vec{u} = |(u_{1}, \pm u_{1}) \\ &= (|(u_{1}), |(\pm u_{1})) \text{ defm scalar mult} \\ &= (|u_{1}, (1 \cdot \pm) u_{1}) \\ &= (|u_{1}, \pm u_{1}) \\ &= (|u_{1}, \pm u_{1}) \\ &= |\vec{u}|| \end{aligned}$$

Conclusion?

Example 6: Determine whether the set *W* is a vector space with the standard operations. Justify your

answer.  

$$W = \{(x_1, x_2, 4) : x_1 \text{ and } x_2 \in \mathbb{R}\}$$
  
 $\widehat{u} = (1, 2, 4) \text{ and } \widehat{v} = (5, 6, 4) \in W$   
 $\widehat{u} + \widehat{v} = (6, 8, 8) \notin W$  so W is not closed under  
addition. So... NOT a vector space.  
SUBSPACES  
In many applications of linear algebra, vector spaces occur as a SubSpace of larger spaces. A  
**DOMEMPLY** subset of a vector Space is a SubSpace when it is a vector  
Space with the Sorre operations defined in the original vector space.  
Consider the following:  $M \oplus A^{2}$ .  $W = \widehat{\chi}(O,Y): \widehat{y} \in \mathbb{R}^{2}$ ,  
 $W \subseteq \mathbb{R}^{2}$ , **Subset**  
 $\widehat{u} + \widehat{v} = (O, u_{1}), \widehat{v} = (O, V_{1}), c, u_{1}, V_{1} \in \mathbb{R}$ .  
 $\widehat{u} + \widehat{v} = (O, u_{1}) + (O, V_{1})$   
 $\widehat{u} + \widehat{v} = (O, u_{1}) + (O, V_{1})$   
 $\widehat{u} = c(0, u_{1})$   
 $\widehat{u} = c(0, u_{1})$   
 $\widehat{u} = (c(O_{2}, c(u_{1}))$   
 $\widehat{u} = (c(O_{2}, c(u_{1}))$   
 $\widehat{u} = (O, u_{1}) \in \mathbb{N}$ , So we have  
 $\widehat{u} = \widehat{u} \cdot \widehat{u} \cdot \widehat{u} \cdot \widehat{u} = \widehat{u} \cdot \widehat{u} \cdot \widehat{u} \cdot \widehat{u} \cdot \widehat{u}$ .

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 $\therefore$  W is a subspace of  $\mathbb{R}^2$ .

### DEFINITION OF A SUBSPACE OF A VECTOR SPACE

A nonempty subset $W$ of a vector space $V$ is called a	when when is a vector
space under the operations of <u>addition</u> and	scalar multiplication
defined in V.	
THEOREM 1.4: TEST FOR A SUBSPACE	
If $W$ is a nonempty subset of a vector space $V$ , then $W$ is conditions hold. 1. If <b>u</b> and <b>v</b> are in $W$ , then $\underline{\mathbf{u} + \mathbf{v}}$ is in $W$	
	is in W.
Example 7: Verify that $W$ is a subspace of $V$ . $W = \{(x, y, 2x - 3y) : x \text{ and } y \in \mathbb{R}\}$	23, Ø
$V = R^3$ I) $W \subseteq R^3$	mean the empty or mell set
2) Wis non-empty	
Let $\vec{u} = (u_1, u_2, 2u_1 - 3u_2), \vec{v} =$	$(v_1, v_2, 2v_1 - 3v_2), u_{1, v_2, v_1, v_2, cel$
3) $\vec{u} + \vec{v} = (u_1, u_2, 2u_1 - 3u_2) + (u_2, 2u_2 - 3u_2) + (u_3, u_3, 2u_3 - 3u_3) + (u_3, u_3, 2u_3) + (u_3, u_3) + (u_3, u_3) + (u_3, u_3) + (u_3, u$	
$= (u_1 + v_1, u_2 + v_2, (2u_1 - 3u_1))$	(2)+(2)(-3)(2))
$= (u_1 + v_1, u_2 + v_2, 2u_1 + 2u_2)$	$2v_1 + (-3u_2 - 3v_2)$
= (11, +11, 11, + V2, 2(4, +	$(v_1) - 3(u_2 + v_2)) \in W \checkmark$
4) $c\bar{u} = c(u_1, u_2, 2u_1 - 3u_2)$	$= (cu_1, cu_2, 2(cu_1) - 3(cu_2))$ $\in W \checkmark$
$= (\alpha_1, \alpha_2, c(2\alpha, -3\alpha_2))$	EW
$= (cu_1, cu_2, c(2u_1) - c(3u_2))$	
THEOREM 1.5: THE INTERSECTION OF TWO SUB	SPACES IS A SUBSPACE
If $V$ and $W$ are both subspaces of a vector space $U$ , the vector space $V$ , is also a subspace of $U$ .	en the intersection of $V$ and $W$ , denoted by

## 1.4 Basis and Dimension of $R^n$

#### Learning Objectives

- 1. Determine if a set of vectors in  $R^n$  spans  $R^n$ .
- 2. Determine if a set of vectors in  $R^n$  is linearly independent
- 3. Determine if a set of vectors in  $R^n$  is a basis for  $R^n$
- 4. Find standard bases for  $R^n$
- 5. Determine the dimension of  $R^n$

#### Let's do our math stretches!

If possible, write the vector  $\mathbf{z} = (-4, -3, 3)$  as a linear combination of the vectors in  $S = \{(1, 2, -2), (2, -1, 1)\}$ .

$$\vec{z} = c_{1}\vec{v}_{1} + c_{2}\vec{v}_{1}$$

$$(-4, -3, 2) = c_{1}(12, -2) + c_{2}(2, -1, 1)$$

$$-4 = c_{1} + 2c_{2}$$

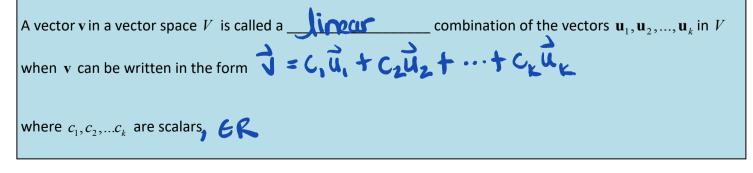
$$i = 2 - 4$$

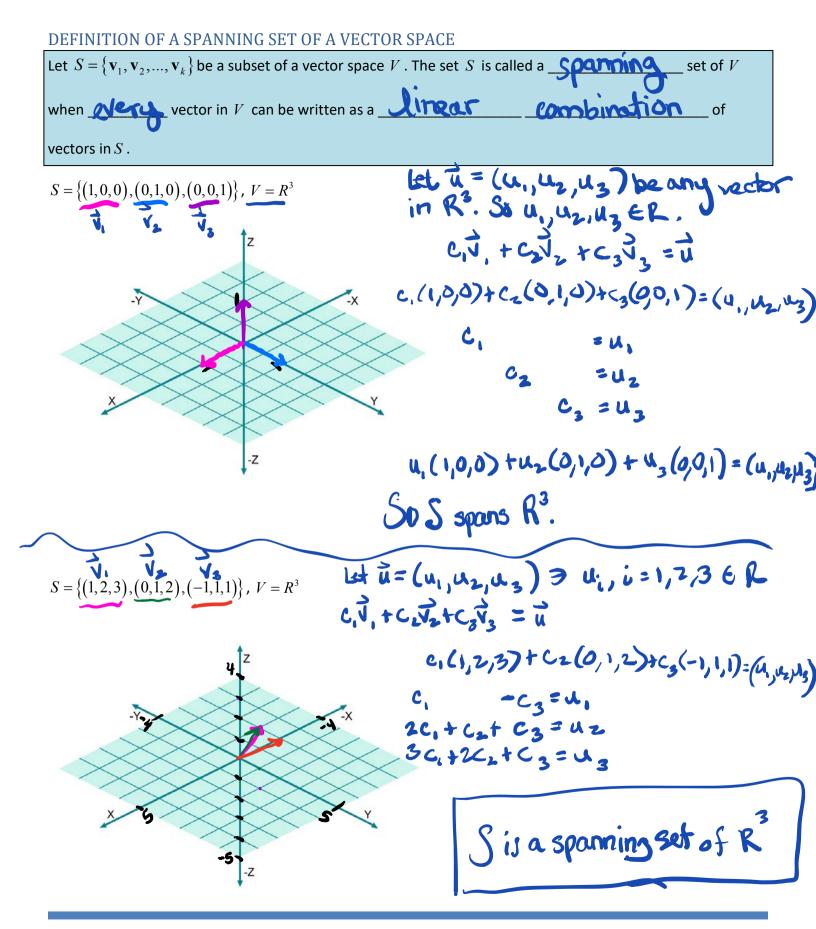
$$i =$$

What i.f.,  

$$S = \{(1,2,-2), (2,-1,1), (-4,-3,3)\}$$

#### DEFINITION OF LINEAR COMBINATION OF VECTORS IN A VECTOR SPACE





$$\begin{bmatrix} 1 & 0 & -1 & | & u_{1} \\ 2 & 1 & 1 & | & u_{2} \\ 3 & 2 & 1 & | & u_{3} \\ 3 & 2 & 1 & | & u_{3} \\ 3 & 2 & 1 & | & u_{3} \\ 3 & 2 & 1 & | & u_{3} \\ 3 & 2 & 1 & | & u_{3} \\ 3 & 2 & 1 & | & u_{3} \\ 3 & 2 & 1 & | & u_{3} \\ 0 & 1 & 3 & | & -2u_{1}+u_{2} \\ 0 & 1 & 3 & | & -2u_{1}+u_{3} \\ 0 & 1 & 3 & | & -2u_{1}+u_{3} \\ 1 & 0 & -1 & | & u_{1} \\ 0 & 1 & 3 & | & -2u_{1}+u_{3} \\ 1 & 0 & -1 & | & u_{1} \\ 0 & 1 & 3 & | & -2u_{1}+u_{3} \\ 1 & 0 & -1 & | & u_{1} \\ 0 & 1 & 3 & | & -2u_{1}+u_{3} \\ 1 & 0 & -1 & | & u_{1} \\ 0 & 1 & 3 & | & -2u_{1}+u_{3} \\ 3e_{2} + e_{2} = 9e_{2} \\ \downarrow \\ 1 & 0 & -1 & | & u_{1} \\ 0 & 1 & 0 & | & -u_{1}-u_{1}+u_{2}+2u_{3} \\ 3e_{2} + 2e_{2} = 9e_{2} \\ \downarrow \\ 1 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 & 0 & -2 & | & u_{1}-2u_{2}+u_{3} \\ 0 &$$

#### DEFINITION OF THE SPAN OF A SET

If $S = \{\mathbf{v}_1, \mathbf{v}_2,, \mathbf{v}_k\}$ is a set of vectors in a vector space $V$ , then the $\mathcal{S}$ of $S$ is the set of all
$\mathcal{A}$ combinations of the vectors in $S$ .
$Span(S) = \frac{2}{2}c_{1}v_{1}+c_{2}v_{2}+\cdots+c_{k}v_{k}+c_{1},c_{2},\dots,c_{k}+c_{k}S$
The span of S is denoted by $Span(S)$ or $Span\{V_1, V_2,, V_k\}$
When $\underline{Span(S)=V}$ it is said that $V$ is $\underline{Spannod}$ by $\underline{S=\underbrace{SV, N2, \cdots, Nk}}$ or that $\underline{S}$ spans $\underline{N}$ .

#### THEOREM 1.6: Span(S) IS A SUBSPACE OF V

If  $S = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_k\}$  is a set of a vectors in a vector space V, then span(S) is a subspace of V. Moreover, span(S) is the <u>Smallant</u> \_\_ subspace of V that contains S , in the sense that every other subspace of V that contains S must contain span (S). Let  $\vec{u} = c_1\vec{v}_1 + c_2\vec{v}_2 + \cdots + c_k\vec{v}_k$ ,  $\vec{w} = d_1\vec{v}_1 + d_2\vec{v}_2 + \cdots + d_k\vec{v}_k$   $\in \text{Span}(S)$ , where  $c_1, d_1$  for  $i = 1, 2, \dots, k \in \mathbb{R}$ , and  $b \in \mathbb{R}$ . Span(S) is a nonempty, subset of V.  $\vec{u} = c_1 \vec{v}_1 + c_2 \vec{v}_2 + \cdots + c_k \vec{v}_k$ +  $\vec{w} = t d_1 \vec{v}_1 + d_2 \vec{v}_2 + \dots + d_k \vec{v}$  $\vec{n} + \vec{\omega} = (c_1 + d_1)\vec{v}_1 + (c_2 + d_2)\vec{v}_2 + \dots + (c_k + d_k)\vec{v}_k \in \text{span}(S)/$  $b\vec{u} = b(c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_k\vec{v}_k)$  $b\vec{u} = (b(c_1\vec{v}_1) + b(c_2\vec{v}_2) + \dots + b(c_k\vec{v}_k))$  $b\vec{u} = (bc_1)\vec{v}_1 + (bc_2)\vec{v}_2 + \dots + (bc_k)\vec{v}_k) \in span(S) /$ 

created by shannon martin myers . Span(S) is a subspace of

Example 3: Determine whether the set *S* spans  $R^2$ . If the set does not span  $R^2$ , then give a geometric description of the subspace that it does span.

a. 
$$s = \{(1,-1),(2,1)\} = \{\frac{1}{2}\sqrt{3}, \frac{1}{2}\sqrt{5}\}$$
  
Let  $t = (u_{1}, u_{2})$  be any vector in  $\mathbb{R}^{2}$ ,  $u_{1}$  and  $u_{2} \in \mathbb{R}$ .  
 $C_{1}\sqrt{1} + C_{2}\sqrt{2} = u$   
 $C_{1} + C_{2}(2,1) = (u_{1}, u_{2})$   
 $C_{1} + 2C_{2} = u_{1}$   
 $-C_{1} + C_{2} = u_{2}$   
 $-C_{1} + C_{2} = u_{2}$   
 $C_{1} + C_{2} = u_{2}$   
 $C_{1} + C_{2} = u_{2}$   
 $C_{1} + C_{2} = u_{1}$   
 $C_{2} = \frac{1}{5}(u_{1}+u_{2})$   
 $C_{2} = \frac{1}{5}(u_{1}+u_{2})$   
 $C_{1} = \frac{1}{5}(u_{1}-1) + \frac{1}{5}(u_{1}+u_{2})(2,1) = (u_{1}, u_{2})$   
 $C_{1} - 2C_{2} + \frac{1}{5}C_{3} = u_{1}$   
 $C_{1} - 2C_{2} + \frac{1}{5}C_{3} = u_{1}$   
 $C_{2} - \frac{1}{5}(u_{2}-2u_{1}) + C_{3}(\frac{1}{5},1) = (u_{1}, u_{2})$   
 $C_{1} - 2C_{2} + \frac{1}{5}C_{3} = u_{2}$   
 $C_{2} - 4C_{2} + C_{3} = u_{2}$   
 $C_{3} - 4C_{2} + C_{3} = u_{2}$   
 $C_{3} - 4C_{2} + C_{3} = u_{2}$   
 $C_{4} - 4C_{2} + C_{3} = u_{2}$   
 $C_{5} - 4C_{5} + C_{5} + C_{5}$   
 $C_{5} - 4C_{5} + C_{5} + C_$ 

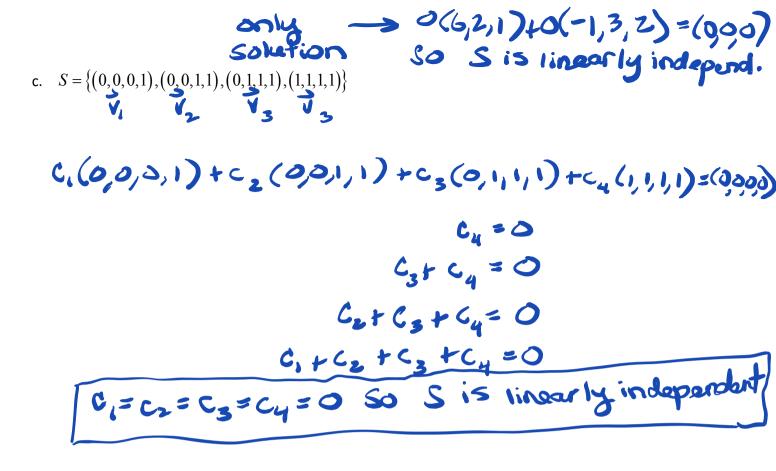
c. 
$$s = \{(-1,2), (2,-1), (1,1)\}$$
 Let  $\hat{u} = (u_1, u_2)$  be any vector in  $\mathbb{R}^2$ .  
 $(_1\vec{v}_1 + C_2\vec{v}_2 + C_3\vec{v}_3 = \hat{u}$   
 $(_1(-1,2) + C_2(2,-1) + C_3(1,1)) = (u_1, u_2)$   
 $-C_1 + 2C_2 + C_3 = u_1$   
 $2C_1 - C_2 + C_3 = u_2$   
 $-2C_1 + 4C_2 + 2C_3 = 2u_1 + u_2$   
 $G_3 = \frac{1}{2}(2u_1 + u_2 - 3C_2) = u_1$   
 $-C_1 + 2C_2 + \frac{1}{3}(u_1 + \frac{1}{3}u_2 - c_1) = u_1$   
 $-C_1 + 2C_2 + \frac{1}{3}u_1 + \frac{1}{3}u_2 - c_2 = u_1$   
 $-C_1 + C_2$   
 $= \frac{1}{3}u_1 + \frac{1}{3}u_2$   
 $= \frac{1}{3}u_1 + \frac{$ 

2(02~きリ、+ きり2)- C2+ C3= U2  $c_2 - \frac{2}{3}u_1 + \frac{2}{3}u_2 + c_3 = u_2$ CRAR !!! しっナ」(こい、キルコンン)= ニュハ reds in motriz: c, +2c2 + C3 = U, cz+c3= = = (24,+42)  $-121 u_{1}$   $2-11 u_{2}$ Let  $c_3 = 0$ , 2R1+R2>R2 - C, + 2 C2 = U, [-1 2] U. 0 33 24,742 Cz = ミリ、+ きリン - し、+2(そし、+ ちしっ)= い、 - し、+当い、+ 言いと c. = = = u. + = uz With cz=0:

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$C_1(-1,2)+C_2(2,-1)=(u_1,u_2)$	Add to graph: Select		$\square$	
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## TESTING FOR LINEAR INDEPENDENCE AND LINEAR DEPENDENCE

Let  $S = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_k\}$  be a set of vectors in a vector space V. To determine whether S is linearly independent of linearly dependent, use the following steps. 1. From the vector equation <u>CN\_+C\_N\_+-+C\_N\_+=0</u>, write a <u>System</u> linear equations in the variables  $c_1, c_2, ..., and c_k$ . 2. Use Gaussian elimination to determine whether the system has a Unique solution. 3. If the system has only the \_\_\_\_\_\_\_ solution,  $c_1 = 0, c_2 = 0, ..., c_k = 0$ , then the set S is Example 4: Determine whether the set *S* is linearly independent or linearly dependent. a.  $S = \{(3, -6), (-1, 2)\}$  $\begin{bmatrix} 3 & -1 \\ -6 & 2 \\ 0 \end{bmatrix} \rightarrow \begin{bmatrix} 3 & -1 \\ 0 & 0 \\ 0 & 0 \end{bmatrix} 0$  $c_1 v_1 + c_2 v_2 = \overline{0}$  $3,-6)+c_2(-1,2)=(0,0)$ 34 = 62 36, - 62  $C_1(3,-6) + 3C_1(-1,2) = (0,0)$ -60, +202=( S is linearly dependent since = solutions other than c\_=c\_=0. 0 = 0 b.  $S = \{(6, 2, 1), (-1, 3, 2)\}$ Note: for TI-84  $c_{1}\bar{v}_{1} + c_{1}\bar{v}_{2} = \bar{o}$ you can't rref a matrix w/more ((6,2,1) + (2(-1,3,2) = (0,3,0))raws than columns.  $6c_1 - c_2 = 0$   $2c_1 + 3c_2 = 0$   $c_1 + 2c_2 = 0$ 1 34 CREATED BY SHANNON MARTIN MYERS



#### THEOREM 1.7: A PROPERTY OF LINEARLY DEPENDENT SETS

A set  $S = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_k\}$ ,  $k \ge 2$ , is linearly dependent if and only if at least one of the vectors  $\mathbf{v}_j$  can be written as a linear combination of the other vectors in S.

Proof:

i) Suppose S is linearly dependent. Then 
$$\exists$$
 scalars, not  
all zero,  $\exists c, v_1 + c_2 v_2 + \dots + c_k v_k = \overline{o}$ . Let  $c_1 \neq \overline{o}$ .  
Then use have  $c_1 v_1 = -c_2 v_2 - c_3 v_3 - \dots - c_k v_k$   
 $v_1 = -\frac{c_2}{c_1} v_2 - \frac{c_3}{c_1} v_3 - \dots - \frac{c_k}{c_l} v_k$   
2) Suppose  $v_1 = c_2 v_2 + c_3 v_3 + \dots + c_k v_k$   
 $\overline{o} = -v_1 + c_2 v_2 + c_3 v_3 + \dots + c_k v_k$   
The coefficient to  $v_1$  is  $-1 \neq 0$ . S is linearly  
dependent. //

#### **THEOREM 1.7: COROLLARY**

Two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in a vector space V are linearly dependent if and only if one is a <u>State</u> multiple of the other.

Example 5: Show that the set is linearly dependent by finding a nontrivial linear combination of vectors in the set whose sum is the zero vector. Then express one of the vectors in the set as a linear combination of the other vectors in the set

$$S = \{(2,4), (-1,-2), (0,6)\}$$

$$C_{1}(2,4) + C_{2}(-1,-2) + C_{3}(0,4) = (0,0)$$

$$C_{1}(-1,-2) + 0(0,6) = (2,4)$$

$$C_{1}(-1,-2) + 0(0,6) = (2,4)$$

$$C_{1}(2,4) + C_{2}(-1,-2) = (0,6)$$

$$C_{1}(2,-2) + C_{3}(0,6) = (2,4)$$

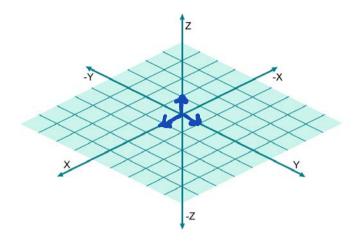
$$C_{1}(-1,-2) + C_{2}(0,6) = (2,4)$$

#### **DEFINITION OF BASIS**

A set of vectors  $S = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n\}$  in a vector space V is called a **DISIS** for when the following conditions are true. 2. S is linearly independent.

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The Standard Basis for  $R^3$  $S = \{(1,0,0), (0,1,0), (0,0,1)\}$ 



Example 6: Write the standard basis for the vector space.

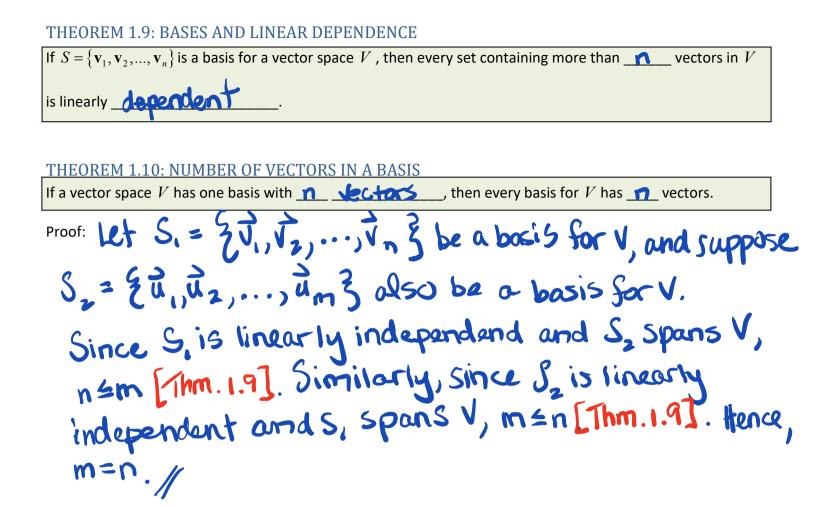
a.  $R^2$   $S = \{(1,0), (0,1)\}$ 

b. 
$$R^{s}$$
  $S = \{(1,0,0,0,0), (0,1,0,0,0), (0,0,0,0), (0,0,0), (0,0,0), (0,0,0,0), (0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0,0), (0,0,0), (0,0,0),$ 

Example 7: Determine whether *S* is a basis for the indicated vector space.

 $S = \{(2,1,0), (0,-1,1)\}$  for  $R^3$ Let  $u = (u_1, u_2, u_3)$  be any vector in  $\mathbb{R}^3$ .  $c_1(2,1,0) + c_2(0,-1,1) = (u_1,u_2,u_3)$  $\frac{1}{2}u_{1}(2,1,0)+u_{3}(0,-1,1)$  $2c_1 = u_1 \rightarrow c_2 = \frac{1}{2}u_1$  $C_1 - C_2 = U_2 - 3 C_2 = C_1 + U_2$  $= (u_1, u_2, u_3)$ C2 = U2 let's check the system: let u = (1, 2, 3) $,3) \neq (1,2,3)$  $\pm 1(2,1,0) + 3(0,-1,1) = (1,2,3)$ s not a basis for (1,2,0)+(0,-3,3) = (1,2,3) since 5 doesn't span **THEOREM 1.8: UNIQUENESS OF BASIS REPRESENTATION** If  $S = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n\}$  is a basis for a vector space V, then every vector in V can be written in one and only one way as a linear combination of vectors in S. Plar Proof: Since S is a basis for V, S is linearly independent ·· + C.V. = 0 inglies the 3 C ~ O Sistin, mo Sin 2- 631 we know that c,=0, se we can't mat. both sides by 1

Proof: Since S is a baoio for V, S spans V and S is  
Ninearly independent.  
Let 
$$\vec{u} = c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_n\vec{v}_n$$
 and suppose  $\vec{u}_1$  can  
also be written as  $\vec{u} = b_1\vec{v}_1 + b_2\vec{v}_2 + \dots + b_n\vec{v}_n$ .  
 $\vec{u} = c_1\vec{v}_1 + c_2\vec{v}_2 + \dots + c_n\vec{v}_n$   
 $-\vec{u} = (b_1\vec{v}_1 + b_2\vec{v}_2 + \dots + b_n\vec{v}_n)$   
 $\vec{v} = (c_1\vec{v}_1 - b_1\vec{v}_1) + (c_2\vec{v}_2 - b_3\vec{v}_2) + \dots + (c_n\vec{v}_n - b_n\vec{v}_n)$   
 $\vec{v} = (c_1-b_1)\vec{u}_1 + (c_2-b_2)\vec{v}_2 + \dots + (c_n-b_n)\vec{v}_n$   
Since is linearly independent,  
 $c_1-b_1 = 0, c_2-b_2 = 0, \dots, c_n - b_n = 0$   
 $c_1=b_1, c_2=b_2, \dots, c_n = b_n$   
Thus the basis representation is unique. 11



## DEFINITION OF DIMENSION OF A VECTOR SPACE

If a vector space V has a <b>basis</b> consisting of $\mathbf{n}$ vectors, then the number $\mathbf{n}$ is called the					
<u>dimension</u> of V, denoted by <u>dim(V)</u> . When V consists of the					
<b></b> vector alone, the dimension of $V$ is defined as					
Example 8: Determine the dimension of the vector space.					

 $\dim(\mathbf{R}^{\mathbf{s}})=5$ 

Example 8: Determine the dimension of the vector space. a.  $R^2$  b.  $R^5$ 

 $\dim(\mathbb{R}^2) = 2$ 

c.  $R^n$ 

 $\dim(\mathbb{R}^n)=\eta$ 

### THEOREM 1.11: BASIS TESTS IN AN n-DIMENSIONAL SPACE

Let V be a vector space of dimension n. 1. If  $S = \underbrace{ZV}_{V}, \underbrace{VV}_{V}_{V}$  a linearly independent set of vectors in V, then <u>S</u> is a basis for Vn Spans V, then S is a basis for V 2. If S= 3 J

Example 9: Determine whether *S* is a basis for the indicated vector space.

 $S = \{(1,2), (1,-1)\}$  for  $R^2$ .  $\dim(\mathbb{C}^2) = \mathbb{C}$  $c_1(1,2)+c_2(1,-1)=(0,0)$  $C_1 = C_2 = 0 \rightarrow S$  is linearly independ. and S has 2 vectors and  $Z = dim (R^2)$  so S is a basis for  $R^2$ . 0,+02=0 20,-02= 34 = 0 C 2

## 2.1 Matrix Operations

## Learning Objectives

- 1. Determine whether two matrices are equal
- 2. Add and subtract matrices, and multiply a matrix by a scalar
- 3. Multiply two matrices
- 4. Use matrices to solve a system of equations
- 5. Partition a matrix and write a linear combination of column vectors

Matrices can be thought of as adjoined column vectors. They are represented in the following ways:

3. Rectangular 
$$array$$
  
 $b_{11} b_{12} b_{13} \cdots b_{1n}$   
 $b_{21} b_{22} b_{23} \cdots b_{2n}$   
 $b_{31} b_{32} b_{33} \cdots b_{3n}$   
 $\vdots \qquad \vdots \qquad \vdots$   
 $b_{m1} b_{m2} b_{m3} \cdots b_{mn}$ 

DEFINITION OF EQUALITY OF MATRICES

Two matrices 
$$A = \begin{bmatrix} a_{ij} \end{bmatrix}$$
 and  $B = \begin{bmatrix} b_{ij} \end{bmatrix}$  are **equal** when they have the same **Size** for **man** and **lefth**.

Example 1: Are matrices A and B equal? Please explain.

$$A = \begin{bmatrix} 1 & -1 & 3 & 8 \end{bmatrix}$$

$$B = \begin{bmatrix} 1 \\ -1 \\ 3 \\ 8 \end{bmatrix}$$

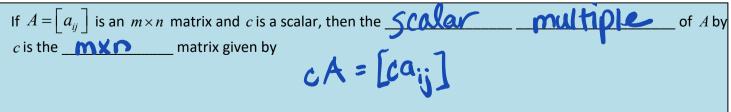
$$NO \rightarrow not the same size !$$

X-1 Example 2: Find *x* and *y*.  $\begin{bmatrix} 2x-1 & 4 \\ 3 & y^3 \end{bmatrix} = \begin{bmatrix} -5 & 4 \\ 3 & \frac{1}{8} \end{bmatrix}$ 

A matrix that has only one	n is called a	umn matr	or
column vector	A matrix that	has only one	is called a
row matrix	or 7000	vector	As we learned
earlier, boldface lowercase letters ofte	en designate <u></u>	matrix and	l
column matrix	<u> </u>		
$\vec{a}_{1} = \begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix}$ $\vec{a}_{2} = \begin{bmatrix} a_{12} \\ a_{22} \end{bmatrix}$	$A = \begin{bmatrix} a & a \\ a & a \end{bmatrix}$ $A = \begin{bmatrix} a & a \\ a & a \end{bmatrix}$	- ]	
DEFINITION OF MATRIX ADDITIO	DN		

If 
$$A = \begin{bmatrix} a_{ij} \end{bmatrix}$$
 and  $B = \begin{bmatrix} b_{ij} \end{bmatrix}$  are matrices of size  $m \times n$ , then their Sum is the  $m \times n$  matrix given by  
 $A + B = \begin{bmatrix} a_{ij} \end{bmatrix} + \begin{bmatrix} b_{ij} \end{bmatrix}$   
The sum of two matrices of different sizes is undefined.

### DEFINITION OF SCALAR MULTIPLICATION

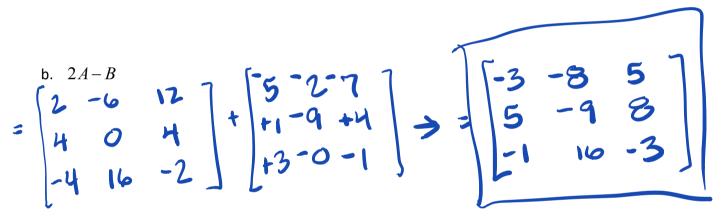


Note: You can use  $\underline{-A}$  to represent the scalar product  $(\underline{-A})$ . If A and B are of the same size, then

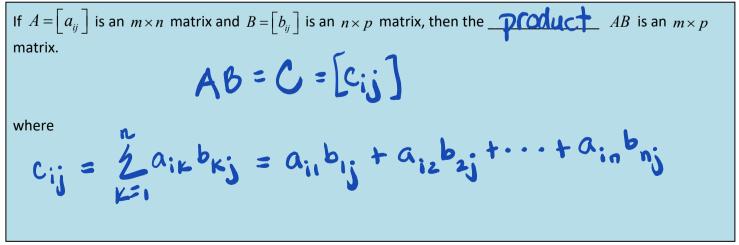
A-B represents the sum of A and -B.

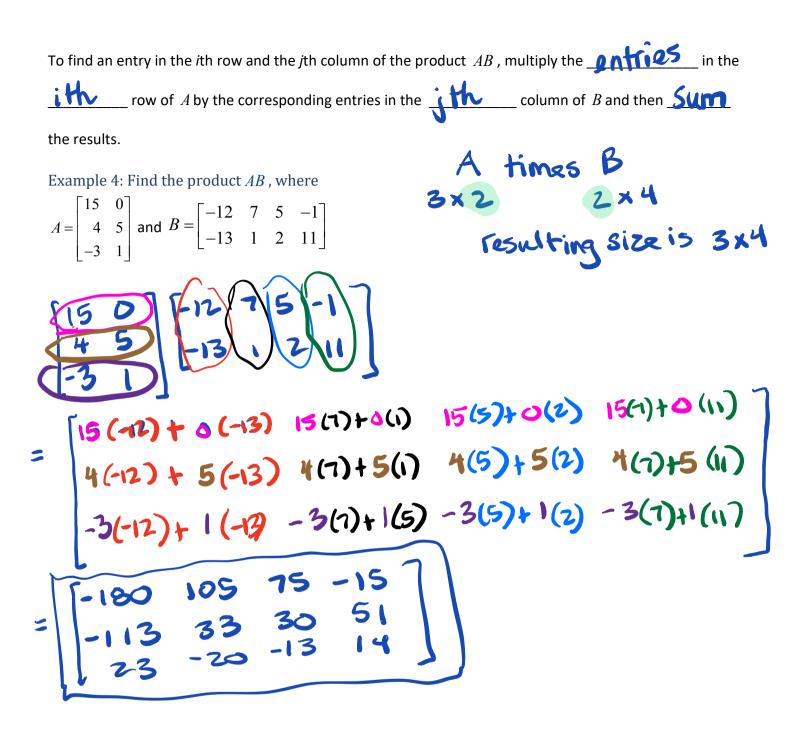
Example 3: Find the following for the matrices

$$A = \begin{bmatrix} 1 & -3 & 6 \\ 2 & 0 & 2 \\ -2 & 8 & -1 \end{bmatrix} \text{ and } B = \begin{bmatrix} 5 & 2 & 7 \\ -1 & 9 & -4 \\ -3 & 0 & 1 \end{bmatrix}$$
  
a.  $A + B$   
$$= \begin{bmatrix} 6 & -1 & 13 \\ 1 & 9 & -2 \\ -5 & 8 & 0 \end{bmatrix}$$



#### DEFINITION OF MATRIX MULTIPLICATION





Example 5: Consider the matrices A and B.

$$A = \begin{bmatrix} -1 & 3 \\ 11 & 13 \end{bmatrix} and B = \begin{bmatrix} -4 & 4 \\ 6 & 13 \end{bmatrix}$$
a. Find  $A + B$   

$$A + B = \begin{bmatrix} -1 + (-4) & 3 + 4 \\ 1 + 6 & 13 + 13 \end{bmatrix} = \begin{bmatrix} -5 & 7 \\ 17 & 26 \end{bmatrix} = \begin{bmatrix} -4 + (-1) & 4 + 5 \\ 6 + 11 & (3 + 13) \end{bmatrix} = B + A$$
c. Find  $AB$   

$$\begin{bmatrix} -1 & 3 \\ -1 & 3 \\ 11 & 13 \end{bmatrix} \begin{bmatrix} -4 & 4 \\ 6 & 13 \end{bmatrix} = \begin{bmatrix} (-1)(-4) + (3)(6) & (-1)(4) + (3)(13) \\ (11)(4) + (15)(6) & (11)(4) + (13)(13) \end{bmatrix}$$

$$= \begin{bmatrix} 22 & 35 \\ 34 & 215 \end{bmatrix}$$
d. Find  $BA$   

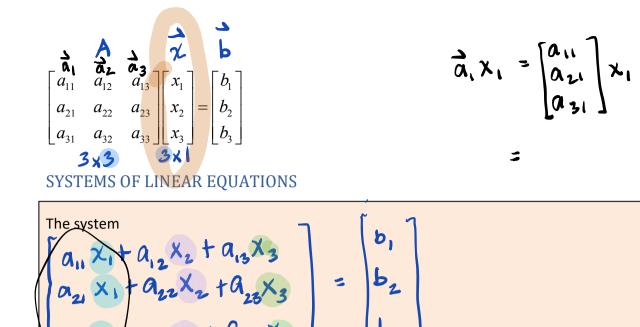
$$\begin{bmatrix} -4 & 4 \\ 1 & 13 \end{bmatrix} = \begin{bmatrix} (-4)(-1) + (4)(n) & (-4)(3) + (4)(13) \\ (6)(-1) + (13)(n) & (6)(3) + (13)(13) \end{bmatrix}$$

$$= \begin{bmatrix} 48 & 40 \\ 137 & 187 \end{bmatrix}$$
Is matrix addition commutative?  
It Jacko Juba it might be  $4$ 

Is matrix multiplication commutative?



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$$\vec{a}_{1} \times_{1} = \begin{bmatrix} a_{11} \\ a_{21} \\ a_{31} \end{bmatrix} \times_{1} = \begin{bmatrix} a_{11} \times_{1} \\ a_{21} \times_{1} \\ a_{31} \times_{1} \end{bmatrix}$$

 $\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_2 \end{bmatrix}$ can be written as  $a_{12}$  $a_{11}$ *a*<sub>13</sub> Ax = b *a*<sub>22</sub> *a*<sub>23</sub> or equivalently,  $a_{21}$ a<sub>33</sub>  $a_{31}$  $a_{32}$ 

Example 6: Write the system of equations in the form  $A\mathbf{x} = \mathbf{b}$  and solve this matrix equation for  $\mathbf{x}$ .

$$2x_{1}+3x_{2} = 5$$

$$x_{1}+4x_{2} = 10$$

$$A = \begin{bmatrix} 2 & 3 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} x_{1} \\ x_{2} \end{bmatrix}, \quad b = \begin{bmatrix} 5 \\ 10 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 3 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} 5 \\ 10 \end{bmatrix}, \quad x = \begin{bmatrix} 2 & 3 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} 5 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} 5 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} 5 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} 5 \\ 1 & 4 \end{bmatrix}, \quad x = \begin{bmatrix} 2 & 3 \\$$

PARTITIONED MATRICES

Г

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{m1} & a_{m2} & \cdots & a_{mn} \end{bmatrix} \qquad \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} \qquad \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_m \end{bmatrix}$$

LINEAR COMBINATIONS (MATRICES)

The matrix product 
$$A\mathbf{x}$$
 is a linear combination of the column vectors  $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3, \dots, \mathbf{a}_n$  that form the   
coefficient matrix  $A$ .  
 $A\mathbf{x} = \mathbf{x}_1 \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix} + \mathbf{x}_2 \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix} + \dots + \mathbf{x}_n \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix}$   
 $A\mathbf{x} = \mathbf{x}_1 \mathbf{a}_1 + \mathbf{x}_2 \mathbf{a}_2 + \dots + \mathbf{x}_n \mathbf{a}_n$   
The system  $A\mathbf{x} = \mathbf{b}$  is consistent if and only if  $\mathbf{b}$  can be expressed as such a linear  
combination where the coefficients of the linear combination are a  
solution of the system.  
Example 7: Write the column matrix  $\mathbf{b}$  as a linear combination of the columns of  $A$ 

$$A = \begin{bmatrix} -1 & 3 \\ 16 & 1 \end{bmatrix} , b = \begin{bmatrix} -7 \\ 63 \end{bmatrix} , \dot{x} = \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} \begin{bmatrix} -1X_1 \\ 16X_1 \end{bmatrix} + \begin{bmatrix} 3X_2 \\ 1X_2 \end{bmatrix} = \begin{bmatrix} 63 \\ 1X_2 \end{bmatrix} = \begin{bmatrix} -7 \\ 63 \end{bmatrix}$$
  
$$X_1 \dot{a}_1 + X_2 \dot{a}_2 = \dot{b}$$
  
$$X_1 \dot{a}_1 + X_2 \dot{a}_2 = \dot{b}$$
  
$$X_1 \begin{bmatrix} -1 \\ 16 \end{bmatrix} + X_2 \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -7 \\ 63 \end{bmatrix}$$
  
$$Y_1 = \begin{bmatrix} -7 \\ 63 \end{bmatrix} = \begin{bmatrix} -7 \\ 16X_1 + X_2 \end{bmatrix} = \begin{bmatrix} -7 \\ 63 \end{bmatrix}$$
  
$$Y_1 = \begin{bmatrix} -1 \\ 16 \end{bmatrix} + (-1) \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -7 \\ 63 \end{bmatrix}$$
  
$$X_1 = \begin{bmatrix} -7 \\ 63 \end{bmatrix}$$
  
$$X_1 = \begin{bmatrix} 4 \\ 16 \end{bmatrix} + (-1) \begin{bmatrix} 3 \\ 1 \end{bmatrix} = \begin{bmatrix} -7 \\ 63 \end{bmatrix}$$

Example 8: Find the products *AB* and *BA* for the diagonal matrices.

$$A = \begin{bmatrix} 3 & 0 & 0 \\ 0 & -5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \qquad B = \begin{bmatrix} -7 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 12 \end{bmatrix}$$

$$AB = \begin{bmatrix} 3 & 0 & 0 \\ 0 & -5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \begin{bmatrix} -7 & 0 & 0 \\ 0 & 0 & 12 \end{bmatrix}$$

$$= \begin{bmatrix} 3(-7) + 0 & 0 \\ 0 & -5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \begin{bmatrix} -7 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 12 \end{bmatrix}$$

$$= \begin{bmatrix} 3(-7) + 0 & 0 \\ 0 & -5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \begin{bmatrix} -7 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 12 \end{bmatrix}$$

$$= \begin{bmatrix} 3(-7) + 0 & 0 \\ 0 & -5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \begin{bmatrix} -7 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 12 \end{bmatrix}$$

$$= \begin{bmatrix} 3(-7) + 0 & 0 \\ 0 & -5 & 0 \\ 0 & 0 & 5 \end{bmatrix} \begin{bmatrix} -7 & 0 & 0 \\ 0 & 4 & 0 \\ 0 & 0 & 12 \end{bmatrix}$$

$$= \begin{bmatrix} 3(-7) + 0 & 0 \\ 0 & -5 & 0 \\ 0 & -5 & 0 \end{bmatrix} = \begin{bmatrix} 3(-7) + 0 & 0 \\ 0 & -5 & 0 \\ 0 & -7 &$$

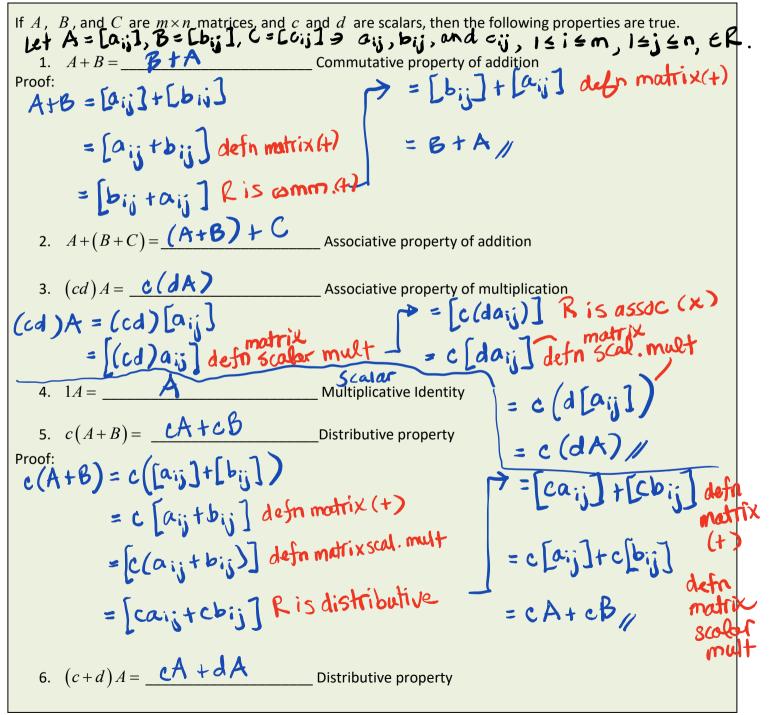
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## 2.2: Properties of Matrix Operations

## Learning Objectives

- 1. Use the properties of matrix addition, scalar multiplication, and zero matrices
- 2. Use the properties of matrix multiplication and the identity matrix
- 3. Find the transpose of a matrix
- 4. Use Stochastic matrices for applications

## THEOREM 2.1: PROPERTIES OF MATRIX ADDITION AND SCALAR MULTIPLICATION



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Example 1: For the matrices below, c = -2 , and d = 5,

$$A = \begin{bmatrix} -3 & 5 \\ 3 & 4 \\ 4 & 8 \end{bmatrix} \qquad B = \begin{bmatrix} 1 & 1 \\ 2 & 7 \\ 6 & 9 \end{bmatrix} \qquad C = \begin{bmatrix} -7 & 1 \\ -2 & 3 \\ 11 & 2 \end{bmatrix}$$
  
a.  $c(A+C) = -2 \begin{bmatrix} -10 & 6 \\ 1 & 7 \\ 15 & 10 \end{bmatrix}$ 
$$= \begin{bmatrix} 120 & -12 \\ -2 & -14 \\ -30 & -20 \end{bmatrix}$$
  
b.  $cdB = -10 \begin{bmatrix} 1 & 1 \\ 2 & 7 \\ -2 & -14 \\ -30 & -20 \end{bmatrix}$   
$$= \begin{bmatrix} -10 & -10 \\ -20 & -70 \\ -60 & -90 \end{bmatrix}$$
  
c.  $cA-(B+C) = \begin{bmatrix} 12 & -12 \\ -6 & -18 \\ -25 & -27 \end{bmatrix}$ 

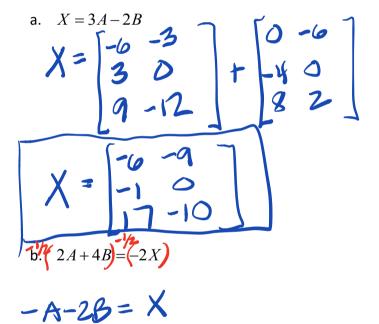
### **THEOREM 2.2: PROPERTIES OF ZERO MATRICES**

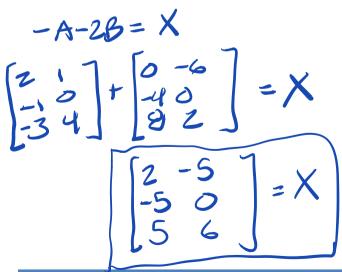
If A is an  $m \times n$  matrix, and c is a scalar, then the following properties are true.

1.  $A+O_{mn} = \underline{A}$  additive identity 2.  $A+(-A) = \underline{O}$  additive inverse 3. If cA = O, then  $\underline{c} = O$  or  $A = O_{mn}$ 

Example 2: Solve for X in the equation, given

$$A = \begin{bmatrix} -2 & -1 \\ 1 & 0 \\ 3 & -4 \end{bmatrix} \quad \text{and} \quad B = \begin{bmatrix} 0 & 3 \\ 2 & 0 \\ -4 & -1 \end{bmatrix}$$





x(2+y) = 2x + xy > with matrices you can't ever you can't ever

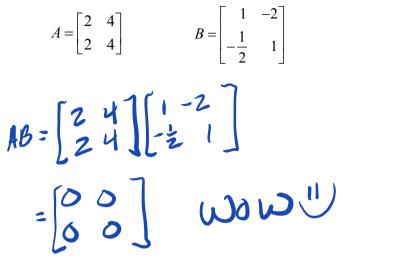
If A, B, and C are matrices (with sizes such that the given matrix products are defined), and c is a scalar, then the following properties are true.

1. 
$$A(BC) = (AB)C$$
 Associative property of multiplication  
2.  $A(B+C) = AB+AB$  Distributive property of multiplication  
3.  $(A+B)C = AC+BC$  Distributive property of multiplication  
4.  $c(AB) = (cA)B = A(cB)$ 

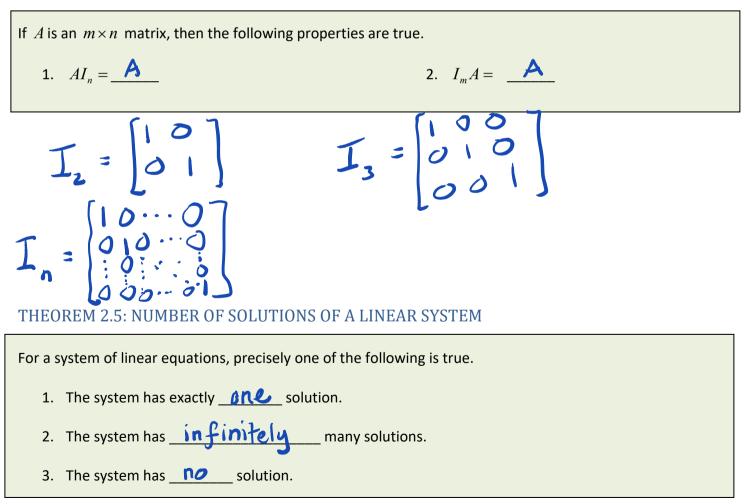
Example 3: Show that AC = BC, even though  $A \neq B$ .

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 5 & 4 \\ 3 & -2 & 1 \end{bmatrix} \qquad B = \begin{bmatrix} 4 & -6 & 3 \\ 5 & 4 & 4 \\ -1 & 0 & 1 \end{bmatrix} \qquad C = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & -2 & 1 \end{bmatrix}$$
$$AC = \begin{bmatrix} 1 & 2 & 3 \\ 0 & 5 & 4 \\ 3 & -2 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & -2 & 1 \end{bmatrix} = \begin{bmatrix} 12 & -6 & 3 \\ 16 & -8 & 4 \\ 4 & -2 & 1 \end{bmatrix}$$
$$AC = BC$$
$$BC = \begin{bmatrix} 4 & -6 & 3 \\ 0 & 5 & 4 & 4 \\ -1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 4 & -2 & 1 \end{bmatrix} = \begin{bmatrix} 12 & -6 & 3 \\ 16 & -8 & 4 \\ 16 & -8 & 4 \\ 4 & -2 & 1 \end{bmatrix}$$

Example 4: Show that  $AB = \mathbf{0}$ , even though  $A \neq \mathbf{0}$  and  $B \neq \mathbf{0}$ .



#### THEOREM 2.4: PROPERTIES OF THE IDENTITY MATRIX



In Octave: A and trans(A)

#### THE TRANSPOSE OF A MATRIX

b. .

The transpose of a matrix is denoted

 $\mathbf{T}$  and is formed by writing its  $\mathbf{C}$  and  $\mathbf{C}$  as  $\mathbf{T}$ 

Example 5: Find the transpose of the matrix.

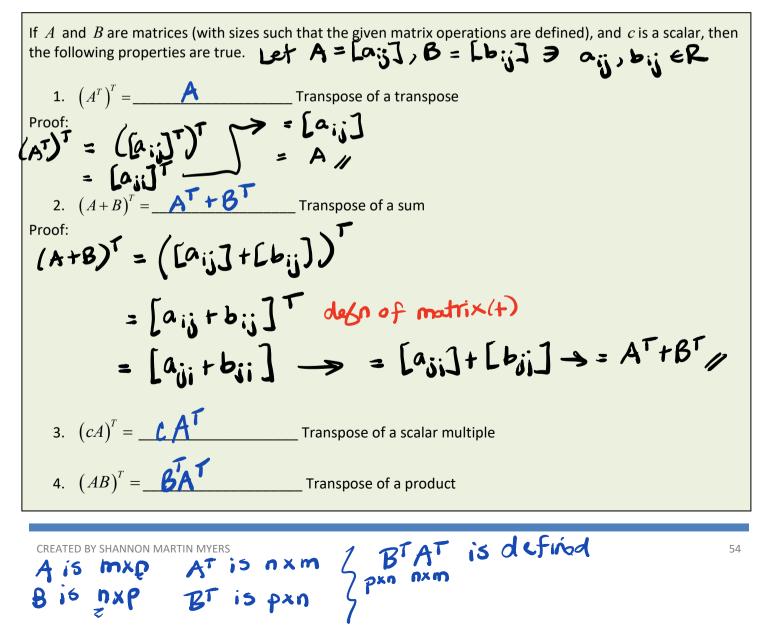
a. 
$$A = \begin{bmatrix} 1 & -1 \\ 2 & 9 \\ 4 & 10 \end{bmatrix}$$
  
**A**  $T = \begin{bmatrix} 1 & 2 & 4 \\ -1 & 9 & 10 \end{bmatrix}$   
**A**  $T = \begin{bmatrix} 1 & 2 & 4 \\ -1 & 9 & 10 \end{bmatrix}$ 

$A = \begin{bmatrix} 6\\ -7\\ 19 \end{bmatrix}$	-7 0 23	19 23 -32	AT = 3x3	6 -7 19	-7 0 23	19 23 -32	
3 [19	23	-32		L' '	•		٢

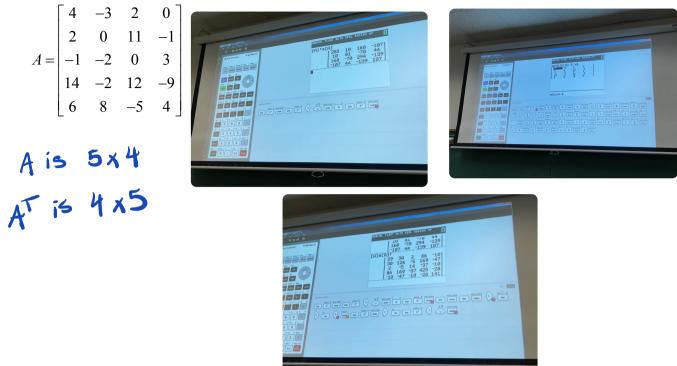
A

IF A=AT A is symmetric

#### **THEOREM 2.6: PROPERTIES OF TRANSPOSES**



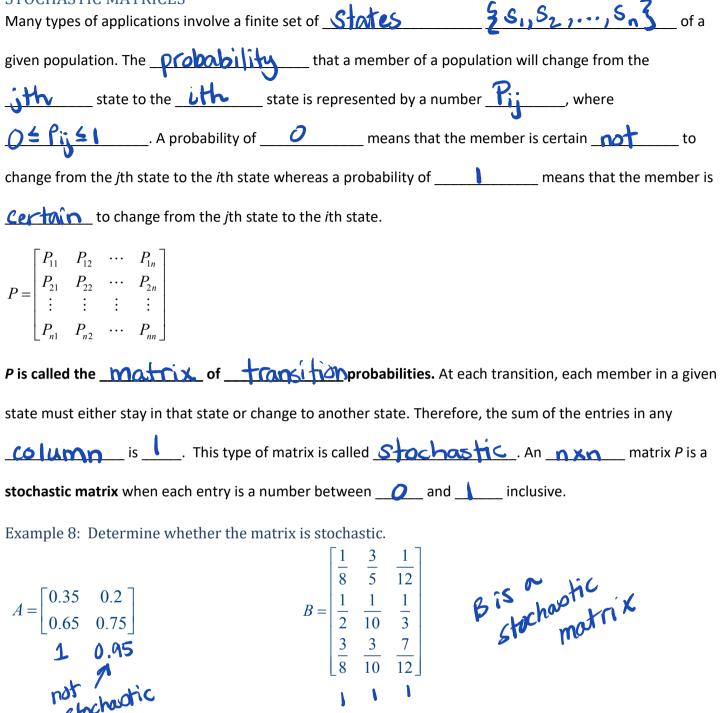
Example 6: Find a)  $A^T A$  and b)  $AA^T$ . Show that each of these products is symmetric.



Example 7: A square matrix is called skew-symmetric when  $A^T = -A$ . Prove that if A and B are skew-symmetric matrices, then A + B is skew-symmetric.

$$(A+B)^{T} = A^{T} + B^{T}$$
  
=  $-A + (-B)$  [A and B are  
skew-symmetric]  
=  $-1(A+B)$   
=  $-(A+B)$ 

### STOCHASTIC MATRICES



Example 9: A medical researcher is studying the spread of a virus in a population of 1000 aboratory mice. During any week, there is an 80% probability that an infected mouse will overcome the virus, and during the same week, there is a 10% probability that a noninfected will become infected. One hundred mice are currently infected with the virus. How many will be infected (a) next week and (b) in two

weeks?  

$$P = \begin{bmatrix} 1 & 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} I \qquad X_{o} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} I \\P = \begin{bmatrix} 0.2 & 0.1 \\ 0.8 & 0.9 \end{bmatrix} \begin{bmatrix} 120 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 110 \\ 890 \end{bmatrix} I \\I = X_{i}$$
  

$$Next = Neek, 100 \text{ mice will be infected.}$$
  

$$Next = PX_{i} \Rightarrow P^{2}X_{o}$$
  

$$= \begin{bmatrix} 0.2 & 0.1 \\ 0.8 & 0.9 \end{bmatrix} \begin{bmatrix} 110 \\ 0.9 \\ 0.9 \end{bmatrix}$$
  

$$= \begin{bmatrix} 0.2 & 0.1 \\ 0.8 \\ 0.9 \end{bmatrix} \begin{bmatrix} 110 \\ 890 \end{bmatrix}$$
  

$$= \begin{bmatrix} 111 \\ 889 \end{bmatrix} \text{ In } 2 \text{ coseks, III mice will be infected.}$$
  

$$= X_{2}$$

created by SHANNON MARTIN MYERS c) In 10 weeks, we djust use P'X

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```
octave:2> P = [0.2 0.1; 0.8 0.9]
P =
 0.20000 0.10000
 0.80000 0.90000
octave:3> X0 = [100; 900]
X0 =
 100
 900
octave:4> P*X0
ans =
 110
 890
octave:5> P^2*X0
ans =
 111.00
 889.00
octave:6> P^10*X0
ans =
 111.11
 888.8
```

Example 10: It has been claimed that the best predictor of today's weather is vesterday's weather. Suppose that in San Diego, if it rained vesterday, then there is a 20% chance of rain today, and if it did not rain vesterday, then there is a 90% chance of no rain today.

Find the transition matrix describing the rain probabilities. a.

$P = \begin{bmatrix} 2 & 1 \end{bmatrix} K \\ 3 & 9 \end{bmatrix} NR \qquad X_0 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} NR$	$\begin{bmatrix} R \\ NR \\ \end{bmatrix} X_0 = \begin{bmatrix} I \\ O \\ N \\ \end{bmatrix} N$	$X_{o} = \begin{bmatrix} I \\ O \end{bmatrix}$	$P = \begin{bmatrix} 2 & .1 \end{bmatrix} R$ .8 .9 ] NR
--	---	--	--

b. If it rained Sunday, what is the chance of rain on Tuesday?

 $\left( \begin{bmatrix} .2 & .1 \\ .8 & .9 \end{bmatrix} \right) \left[ 0 \end{bmatrix} = \begin{bmatrix} .12 \\ .88 \end{bmatrix}$  On Tuesday, there's a 126 chance of rowin.

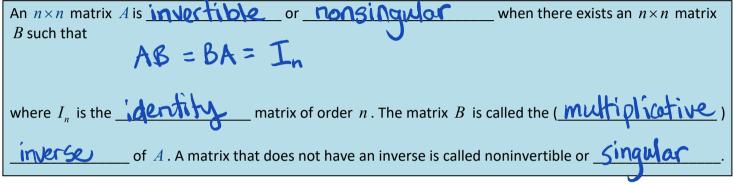
c. If it did not rain on Wednesday, what is the chance of rain on Saturday?  $\left( \begin{bmatrix} 0.2 & 0.1 \\ 0.8 & 0.9 \end{bmatrix} \right) \left[ \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0.11 \\ 0.89 \end{bmatrix}$  on Saturday, there is an there is an the chance is chance in the chance is a set of the chan d. If the probability of rain today is 30%, what is the chance of rain tomorrow? ] = [.13] There would be a 13% chance of rain tomorrow

## 2.3: The Inverse of a Matrix

## Learning Objectives

- 1. Find the inverse of a matrix (if it exists)
- 2. Use properties of inverse matrices
- 3. Use an inverse matrix to solve a system of linear equations
- 4. Encode and decode messages
- 5. Elementary Matrices
- 6. LU-Factorization

## DEFINITION OF THE INVERSE OF A MATRIX



# 

Example 1: For the matrices below, show that B is the inverse of A.

$$A = \begin{bmatrix} 1 & -1 \\ -1 & 2 \end{bmatrix} B = \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix}$$
$$AB = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} / BA = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} /$$

## THEOREM 2.7: UNIQUENESS OF AN INVERSE

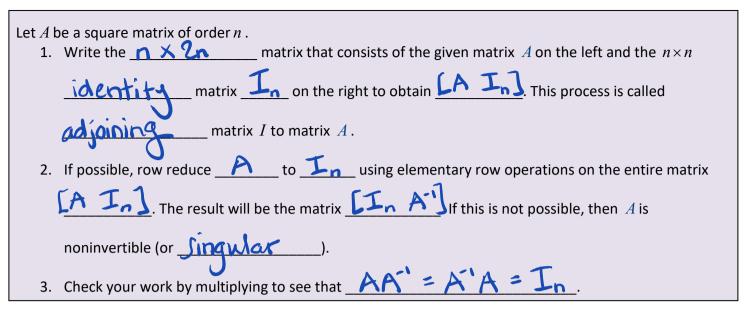
If A is an invertible matrix, then its inverse is unique. The inverse of A is denoted A.

Proof: Since A is invertible we know  $\exists a B \ni AB = I = BA$ . Suppose  $\exists a C \ni AC = I = CA$ .  $C(AB) = CI \implies IB = C$  $(CA)B = C \implies B = C$ .

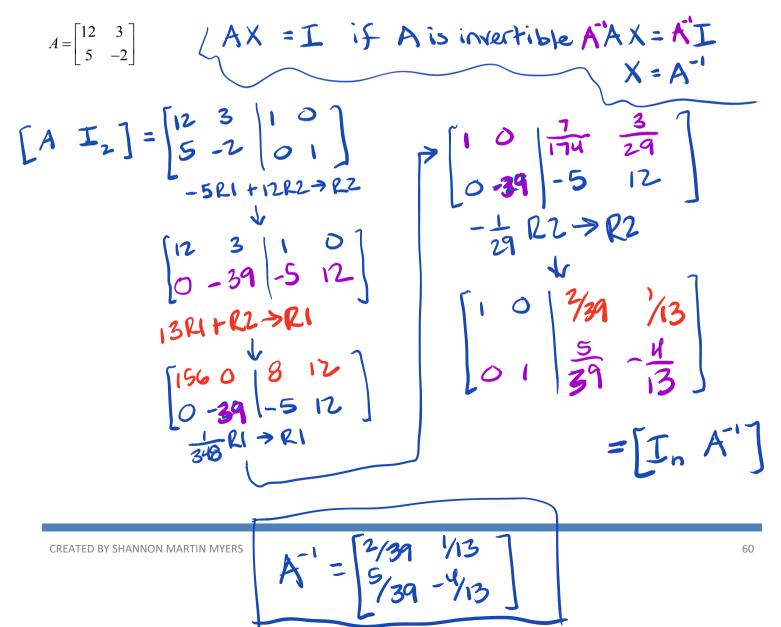
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... The inverse of A is unique. //

## FINDING THE INVERSE OF A MATRIX BY GAUSS-JORDAN ELIMINATION



Example 2: Find the inverse of the matrix (if it exists), by solving the matrix equation AX = I.



)

Example 3: Find the inverse of the matrix (if it exists).

a. 
$$A = \begin{bmatrix} 1 & -2 \\ 2 & -3 \end{bmatrix}$$

b. 
$$A = \begin{bmatrix} 10 & 5 & -7 \\ -5 & 1 & 4 \\ 3 & 2 & -2 \end{bmatrix}$$
  

$$\begin{bmatrix} A \mid I_{3} \end{bmatrix}^{=} \begin{bmatrix} 10 & 5 & -7 & | & 10 & 0 \\ -5 & 1 & 4 & | & 01 & 0 \\ 3 & 2 & -2 & | & 00 & 1 \end{bmatrix}$$
  

$$R_{1} + 2R2 \Rightarrow R22$$
  

$$\begin{bmatrix} 10 & 5 & -7 & | & 10 & 0 \\ 0 & 7 & 1 & | & 2 & 0 \\ 3 & 2 & -2 & | & 0 & 0 \end{bmatrix}$$
  

$$-3RI + ROR3 \Rightarrow R3$$
  

$$\begin{bmatrix} 10 & 5 & -7 & | & 10 & 0 \\ 3 & 2 & -2 & | & 0 & 0 \\ -3RI + ROR3 \Rightarrow R3$$
  

$$\begin{bmatrix} 10 & 5 & -7 & | & 10 & 0 \\ -3RI + ROR3 \Rightarrow R3 \end{bmatrix}$$

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-5e2 +7e3 = R3

61

$$\begin{bmatrix} 10 & 5 & -7 & | & 1 & 40 \\ 1 & 2 & 0 \\ 0 & 0 & 2 & | & -24 \cdot 10 \text{ TD} \\ & & & & & \\ & & & \\ & & & & \\ &$$

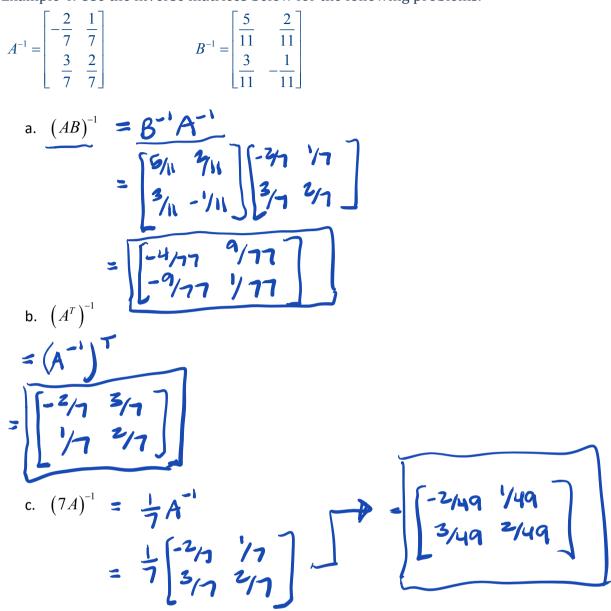
#### **THEOREM 2.8: PROPERTIES OF INVERSE MATRICES**

If A is an invertible matrix, k is a positive integer, and c is a nonzero scalar, then  $A_1^{-1}$ ,  $A^k$ , cA, and  $A^T$  are BAT I invertible and the following are true. 1.  $(A^{-1})^{-1}$ Since A is invertible, we know I B J AB=BA=I. So B=A" Proof: and BA= A'A= I. So A is the inverse of A'. " 2.  $(A^k)^{-1} = A^{-1}A^{-1}A^{-1}\cdots A^{-1} = (A^{-1})^k$ 3.  $(cA)^{-1} = \pounds A^{-1}$   $\pounds$  timeso Proof: (cA)(さA')=(c・さ)(AA')= IIn=In/ Proof: ( th')(cA) = (t.c)(A'A) = IIn= In/ 4.  $(A^{T})^{-1} = (A^{-1})^{T}$ 

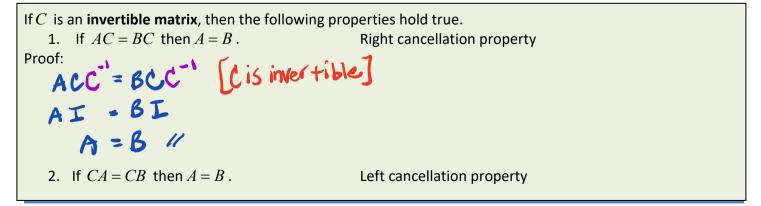
THEOREM 2.9: THE INVERSE OF A PRODUCT

If A and B are invertible matrices of order n, then AB is invertible and $(AB)^{-1} = B^{-1}A^{-1}$ .					
Proof: $(AB)(B^{+}A^{-}) = A(BB^{-})A^{-}$	(B-1A-1)(AB)= B-1(A-A)B				
$= AI_{n}A^{\prime}$	$= B^{-1} I_n B$				
= AA'	$= B^{-1}B$				
= In V	$= \mathbf{L}_{n} /$				

Example 4: Use the inverse matrices below for the following problems.



#### **THEOREM 2.10: CANCELLATION PROPERTIES**



If A is an invertible matrix, then the system of linear equations  $A\mathbf{x} = \mathbf{b}$  has a unique solution given by  $\mathbf{x} = A^{-1}\mathbf{b}$ .

Proof:  

$$A^{-}A^{-}X = A^{-}B^{-}$$
 [A is invertible]  
 $I^{-}X = A^{-}B^{-}$   
 $X^{-} = A^{-}B^{-}$   
 $A^{-1}$  is unique [Thm 2.7]. Suppose  $J^{-}Z = A^{-}C^{-}$ . So,  
 $A^{-}X = A^{-}C^{-}$   
 $A^{-}X = I^{-}C^{-}$   
 $A^{-}X = C^{-}$   
Since  $A^{-}X = B^{-}$ ,  $C^{-}=B^{-}$ .  $X^{-}=A^{-}B^{-}$  is a unique solution to  
 $A^{-}X = B^{-}$ .

A **Chiptogram** each letter in the alphabet.

\_ is a message written according to a secret code. Suppose we assign a number to

0	_	14	Ν
1	А	15	0
2	В	16	Р
3	С	17	Q
4	D	18	R
5	Е	19	S
6	F	20	Т
7	G	21	U
8	Н	22	V
9	I	23	W
10	J	24	Х
11	К	25	Y
12	L	26	Z
13	М		

Example 5: Write the uncoded row matrices of size 1 x 3 for the message TARGET IS HOME.

$$\vec{r}_{1} = [20 + 18]$$
  
 $\vec{r}_{2} = [7 5 20]$   
 $\vec{r}_{3} = [0 9 19]$   
 $\vec{r}_{4} = [0 8 15]$   
 $\vec{r}_{5} = [13 5 0]$ 

Example 6: Use the following invertible matrix to encode the message TARGET IS HOME.

1 -2 -2] 3  $A = \begin{vmatrix} -1 \end{vmatrix}$ 1  $3 \times 3 \begin{bmatrix} 1 & 1 & 3 \\ 1 & -1 & -4 \end{bmatrix}$ 

$$\vec{r}_{1} A = \begin{bmatrix} 20 & | & |8 \end{bmatrix} \begin{bmatrix} |1 & -2 & -2 \\ -1 & |1 & 3 \\ |1 & -1 & -4 \end{bmatrix} = \begin{bmatrix} 37 & -57 & -109 \end{bmatrix} = \vec{a}_{1},$$
  

$$\vec{r}_{2} A = \begin{bmatrix} 12 & -29 & -79 \end{bmatrix} = \vec{a}_{2},$$
  

$$\vec{r}_{3} A = \begin{bmatrix} 10 & -10 & -49 \end{bmatrix} = \vec{a}_{3},$$
  

$$\vec{r}_{4} A = \begin{bmatrix} 7 & -7 & 36 \end{bmatrix} = \vec{a}_{4},$$
  

$$\vec{r}_{5} A = \begin{bmatrix} 8 & -24 & -11 \end{bmatrix} = \vec{a}_{5},$$
  
Example 7: How would you decode a message?  

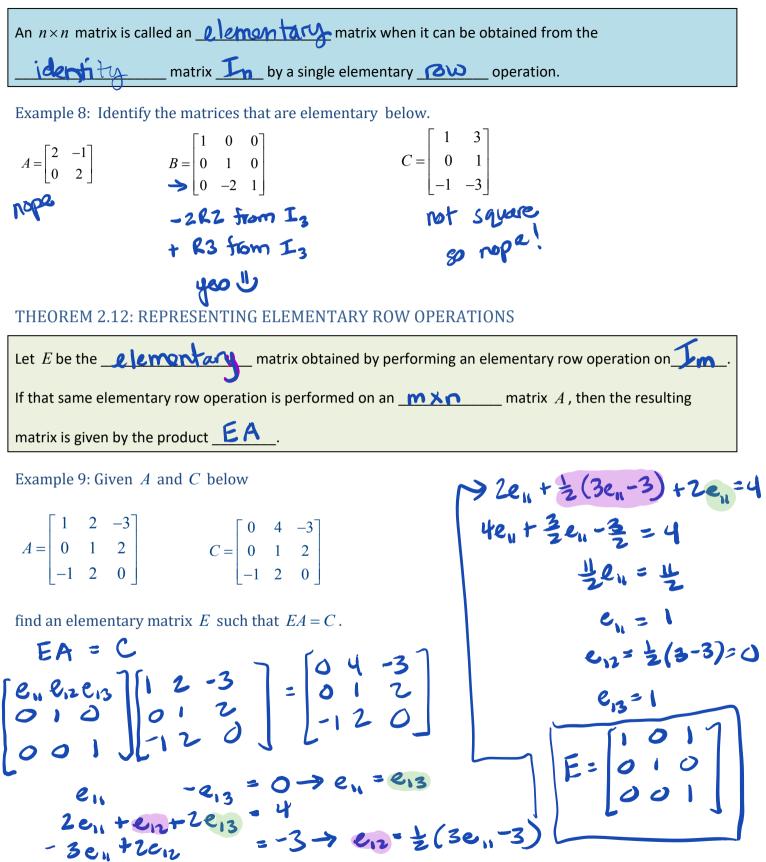
$$\vec{r}_{1} A = \vec{a}_{1} \text{ to encode},$$
  

$$\vec{r}_{1} = \vec{a}_{1} A^{-1} \text{ to decode},$$
  

$$\vec{r}_{1} = 1, 2, 3, 4, 5,$$

C;

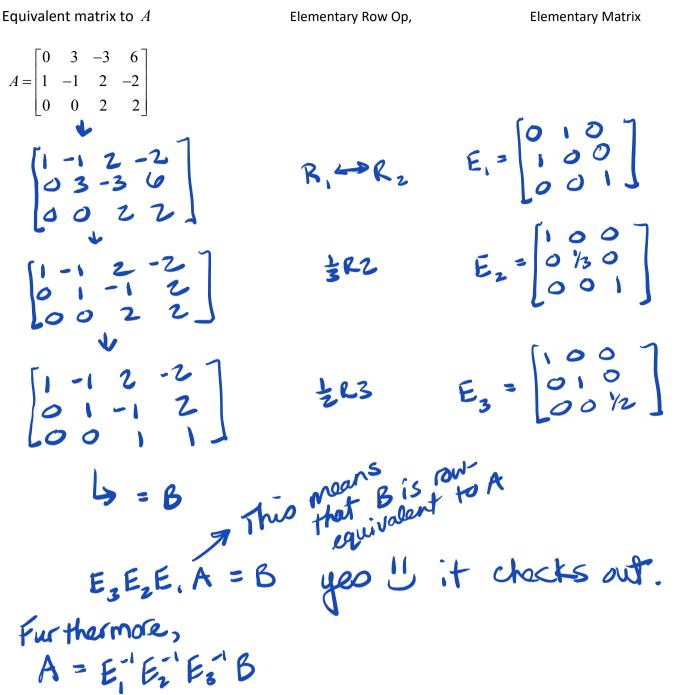
#### DEFINITION OF AN ELEMENTARY MATRIX



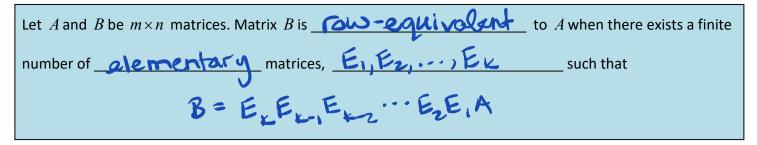
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Example 10: Find a sequence of elementary matrices that can be used to write the matrix in row-echelon form.



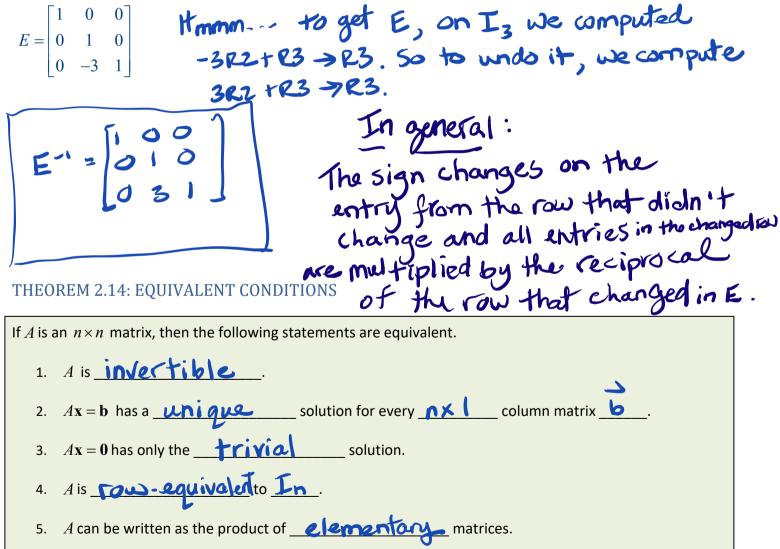
#### DEFINITION OF ROW EQUIVALENCE

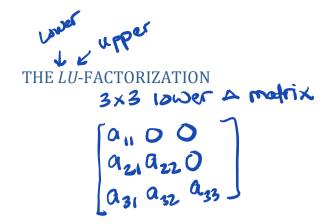


## THEOREM 2.13: ELEMENTARY MATRICES ARE INVERTIBLE

If E is an elementary matrix, then  $E^{-1}$  exists and is an <u>elementary</u> matrix.

Example 11: Find the inverse of the elementary matrix.

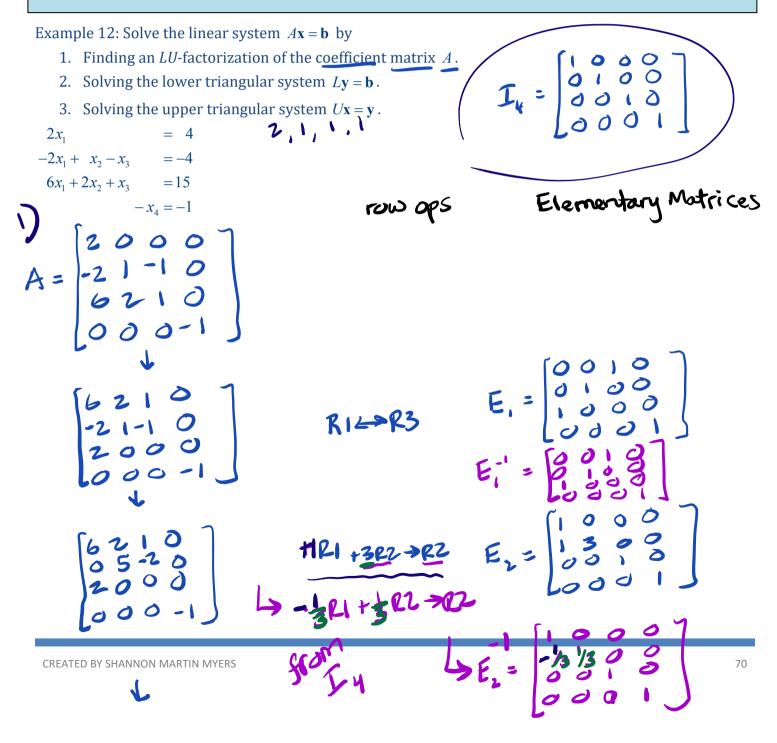




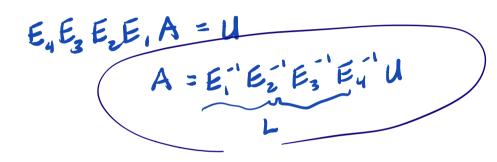
3×3 upper & matrix  $\begin{array}{c} a_{11} & a_{12} & \alpha_{13} \\ 0 & a_{22} & \alpha_{23} \\ 0 & 0 & \alpha_{23} \end{array}$ 

DEFINITION OF LU-FACTORIZATION

If the  $n \times n$  matrix A can be written as the product of a lower triangular matrix L and an upper triangular matrix U, then A = LU is an **LU-factorization** of A.



00 -30 6210  $E_3^=$ -3R3 +R1 >R3 E3 = J Flip Sights multiple F Voltof Ly Voltof Ly Store L3 Inverse R3: \$ R3+2R2  $\begin{bmatrix}
6210 \\
05-20 \\
0090 \\
000-1
\end{bmatrix}$ 0000 E4  $\begin{bmatrix} 1 & 0 & 9 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 2/5 & VS & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$ E4 = " U



$$A = \begin{bmatrix} 1 & 0 & 0 \\ 1 & 0 & 0 \\ 1 & 3 & 0 & 0 \\ 1 & 3 & 0 & 0 \\ 1 & 3 & 3 & 5 & 0 \\ 3 & 3 & 3 & 5 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 62 & 1 & 0 \\ 0 & 5 & 2 & 0 \\ 0 & 0 & 9 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$$



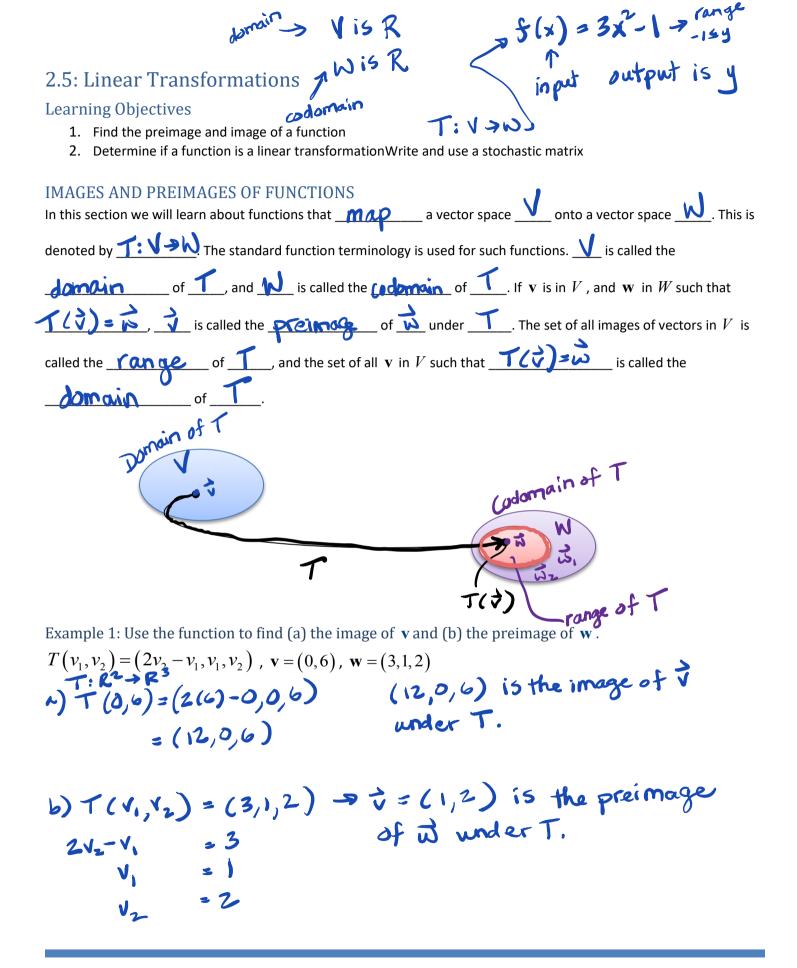
CREATED BY SHANNON MARTIN MYERS

$$\int u \rho p^{25} E_{i} = 
 \begin{bmatrix}
 1 & 0 & 0 & 0 \\
 0 & 1 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
 1 & 0 & 0 & 0 \\
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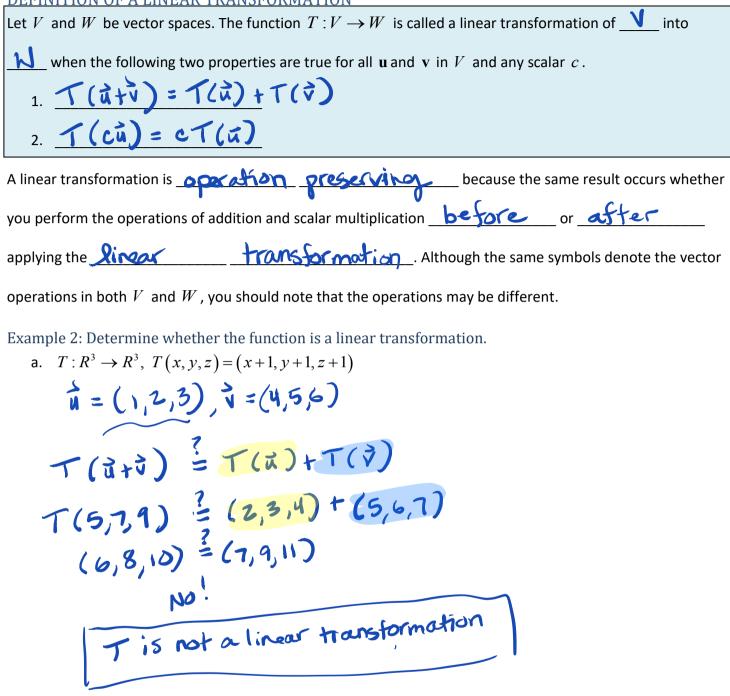
$$4RI + 2R4 \rightarrow R4$$

$$to get E_{i}^{-1}, \underbrace{opposite of coeff. of unchanging row}_{0 i o 0}, \\E_{i}^{-1} = \begin{bmatrix} i & 0 & 0 \\ 0 & i & 0 \\ 0 & i & 0 \\ 0 & i & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix}$$

$$E_{i}^{-1} = \begin{bmatrix} i & 0 & 0 \\ 0 & i & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \\0 & i & 0 \\ \frac{1}{2} & 0 & \frac{1}{2} \end{bmatrix}$$

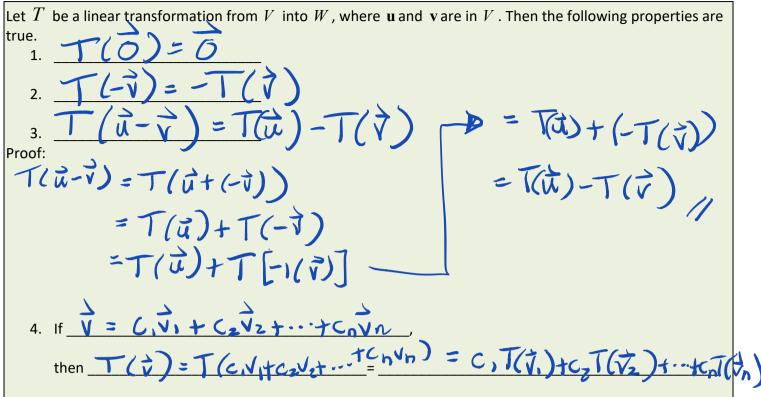


#### DEFINITION OF A LINEAR TRANSFORMATION



b. 
$$T:M_{3,2} \rightarrow R, T(A) = a+b+c+d$$
  
Let  $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, B = \begin{bmatrix} c & y \\ g & h \end{bmatrix}$ , Lis ascalar  
 $T(A+B) = T(\begin{bmatrix} arc b+f \\ cry d+h \end{bmatrix}) = (a+c) + (b+f) + (crg) + (d+h)$   
 $f = (a+b+c+d) + (c+f+rg+h)$   
 $= T(A) + T(B) /$   
 $T(KA) = T[ka kb]$   
 $= Ka + kb + kc + kd$   
 $= K(a+b+c+d)$   
 $= K T(A) . /$   
 $yes, T is a linear transformation.$   
Exam 1 only  
goes through  
 $2.4$ 

#### **THEOREM 2.15: PROPERTIES OF LINEAR TRANSFORMATIONS**



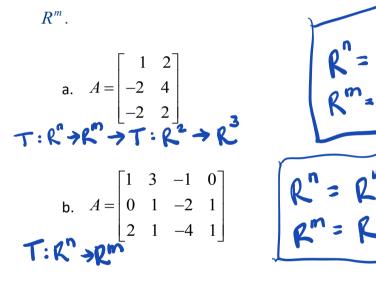
Example 3: Let  $T: \mathbb{R}^3 \to \mathbb{R}^3$  be a linear transformation such that T(1,0,0) = (2,4,-1), T(0,1,0) = (1,3,-2), and T(0,0,1) = (0,-2,2). Find the indicated image. T(2,-1,0) (2,-1,0) = 2T((1,0,0) - 1(0,1,0) + 0T((0,0,1)) T[(2,-1,0)] = 2T((1,0,0)] - 1T[(0,1,0)] + 0T((0,0,1)) = 2(2,4,-1) - (1,3,-2) + 0(0,-2,2) = (4,8,-2) - (1,3,-2)= (3,5,0) Let A be an  $m \times n$  matrix. The function T defined by

$$T(\vec{v}) = A\vec{v}$$

is a linear transformation from  $R^n$  into  $R^m$ . In order to conform to matrix multiplication with an  $m \times n$ matrix,  $n \times 1$  matrices represent the vectors in  $R^n$  and  $m \times 1$  matrices represent the vectors in  $R^m$ .

$$\mathbf{n}^{\mathbf{x}\mathbf{i}} \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix} \begin{bmatrix} v_1 \\ \vdots \\ v_n \end{bmatrix} = \begin{bmatrix} a_{11}v_1 + & \dots & +a_{1n}v_n \\ \vdots & \ddots & \vdots \\ a_{m1}v_1 + & \dots & +a_{mn}v_n \end{bmatrix}$$

Example 4: Define the linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^m$  by  $T(\mathbf{v}) = A\mathbf{v}$ . Find the dimensions of  $\mathbb{R}^n$  and



a. Find T(2,4)

Example 5: Consider the linear transformation from Example 4, part a.

$$\vec{v} = (2, H)$$

$$T: R^{2} \rightarrow R^{3}$$

$$T(2, H) = A(2, H)$$

$$= \begin{bmatrix} 1 & 2 \\ -2 & 4 \\ -2 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ 4 \\ -2 \end{bmatrix}$$
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$$= \begin{bmatrix} 10 \\ 12 \\ 4 \end{bmatrix}$$

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b. Find the preimage of 
$$(-1,2,2)$$
  

$$T(\vec{v}) = A\vec{v} = \vec{w}$$

$$\begin{bmatrix} 1 & 2 \\ -2 & \mu \\ -2 & 2 \end{bmatrix} \begin{bmatrix} v_{1} \\ v_{2} \end{bmatrix} = \begin{bmatrix} -1 \\ 2 \\ -2 \end{bmatrix} \longrightarrow \begin{bmatrix} 1 & 2 & -1 \\ -2 & \mu & 2 \\ -2 & 2 \end{bmatrix} \text{rest} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

$$V_{1} + 2V_{2} = -1$$

$$V_{2} + 4V_{2} = 2$$

$$\vec{v} = \begin{bmatrix} v_{1} \\ v_{2} \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \end{bmatrix}$$

$$T(-1,0) = (-1,2,2)$$

c. Explain why the vector (1,1,1) has no preimage under this transformation.

 $\begin{bmatrix} 1 & 2 & | & | \\ -2 & 1 & | \\ -2 & 2 & | \\ -2 & 2 & | \\ -2 & 2 & | \\ -2 & 2 & | \\ \end{bmatrix} \xrightarrow{\mathsf{Me}} \begin{bmatrix} 1 & 0 & | & 1 \\ 0 & 2 & | \\ 0 & 0 & | \\ 0 & -1 \end{bmatrix}$   $\begin{array}{l} \mathsf{V}_1 = \mathsf{I} \\ \mathsf{V}_2 = \mathsf{O} \\ \mathsf{O} = -\mathsf{I} \\ False \\ \mathsf{O} = -\mathsf{I} \\ \mathsf{False} \\ \mathsf{False} \\ \mathsf{False} \\ \mathsf{of} \\ \mathsf{T}. \end{array}$   $\begin{array}{l} \mathsf{W} = (\mathsf{I}, \mathsf{I}, \mathsf{I}) \\ \mathsf{E} \\ \mathsf{of} \\ \mathsf{The Coclorrain}, \text{ but not the range of T.} \end{array}$ 

# PART 2: DETERMINANTS, GENERAL VECTOR SPACES, AND MATRIX REPRESENTATIONS OF LINEAR TRANSFORMATIONS

# **3.1: THE DETERMINANT OF A MATRIX**

# Learning Objectives

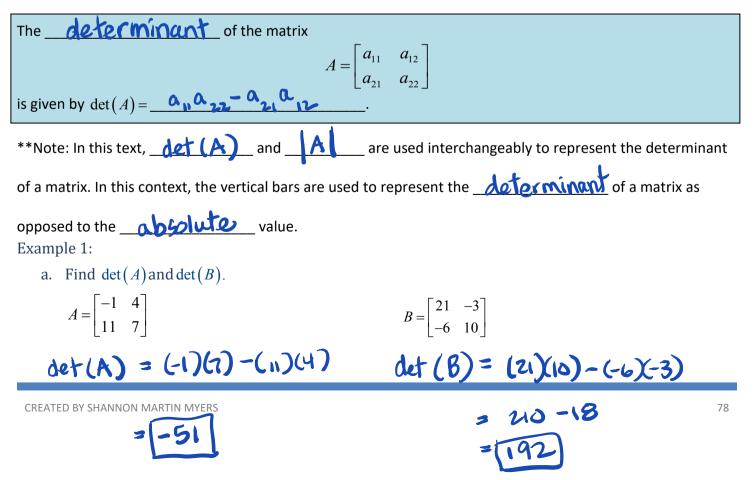
- 1. Find the determinant of a 2 x 2 matrix
- 2. Find the minors and cofactors of a matrix
- 3. Use expansion by cofactors to find the determinant of a matrix
- 4. Find the determinant of a triangular matrix
- 5. Use elementary row operations to evaluate a determinant
- 6. Use elementary column operations to evaluate a determinant
- 7. Recognize conditions that yield zero determinants

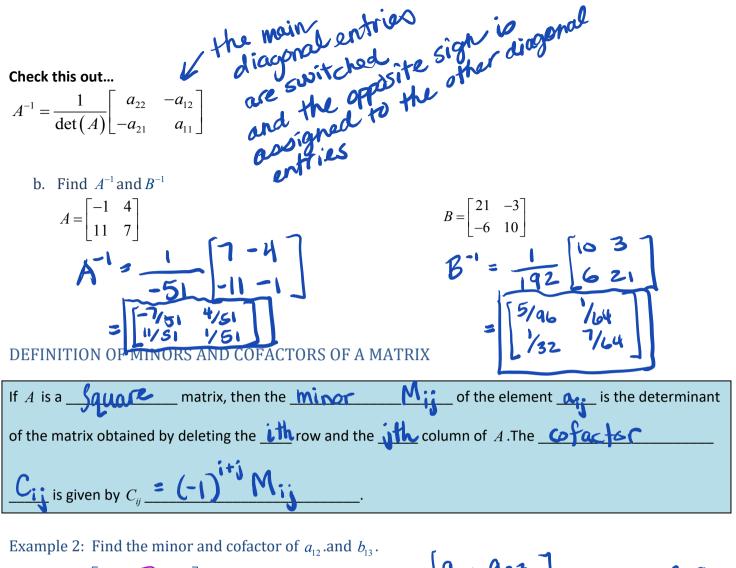
```
Every <u>Square</u> matrix can be associated with a real number called its <u>determinant</u>.
```

Historically, the use of determinants arose from the recognition of special \_\_\_\_\_\_\_ that occur in

the <u>solutions</u> of systems of linear equations.

# DEFINITION OF THE DETERMINANT OF A 2 x 2 MATRIX





a. 
$$A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \longrightarrow M_{12} = \det \begin{bmatrix} a_{21} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = a_{21}a_{33}^{-a}a_{31}a_{23}^{-a}a_{31}a_{23}^{-a} = (-1)^{1+2}M_{12} = (-(a_{21}a_{33}^{-a}a_{31}a_{23}^{-a}))$$

$$Or \left( a_{31}a_{23}^{-a} - a_{21}a_{33}^{-a} \right)$$

b. 
$$B = \begin{bmatrix} 2 & 1 & 4 \\ 0 & 1 & 3 \\ 3 & -2 & 1 \end{bmatrix}$$
  
 $C_{13} = (-1)^{1+3} M_{13}$   
 $C_{13} = 1 \det \begin{bmatrix} 0 & 1 \\ 3 & -2 \end{bmatrix}$   
 $C_{13} = -3$ 

# DEFINITION OF THE DETERMINANT OF A SQUARE MATRIX

If A is a Square matrix of order 
$$n > 2$$
, then the determinant of A is the Sum of the entries in the first row of A multiplied by their respective lofactors. That is,  

$$det(A) = |A| = \sum_{j=1}^{n} a_{1j}C_{1j} = \underline{a_{11}C_{11} + a_{12}C_{12} + \cdots + a_{1n}C_{1n}}.$$

Example 3: Confirm that, for 2x2 matrices, this definition yields  $|A| = a_{11}a_{22} - a_{21}a_{12}$ .

$$A = \begin{bmatrix} a_{11} & a_{12} \\ a_{24} & a_{22} \end{bmatrix}$$
  

$$det(A) = a_{11}C_{11} + a_{12}C_{12}$$
  

$$= a_{11}(-1)^{1+1}a_{22} + a_{12}(-1)^{1+2}a_{21}$$
  

$$= a_{11}a_{22} - a_{21}a_{12} / a_{21}$$

Example 4: Find |B|.

$$B = \begin{bmatrix} 2 & -1 & 4 \\ 0 & 1 & 3 \\ 3 & -2 & 1 \end{bmatrix}$$
  

$$det(b) = a_{n}C_{n} + a_{n}C_{12} + a_{3}C_{13}$$
  

$$= 2(-1)^{1+1}det\begin{bmatrix} 1 & 3 \\ -2 & 1 \end{bmatrix} + (-1)(-1)^{1+2}det\begin{bmatrix} 0 & 3 \\ 3 & 1 \end{bmatrix} + 4(-1)^{1+3}det\begin{bmatrix} 0 & 1 \\ 3 - 2 \end{bmatrix}$$
  

$$= 2(7) - 1(-1)(-9) + 4(-3)$$
  

$$= 14 - 9 - 12$$
  

$$= -7$$

#### **THEOREM 3.1: EXPANSION BY COFACTORS**

If 
$$A$$
 be a square matrix of order  $n$ . Then the determinant of  $A$  is given by  

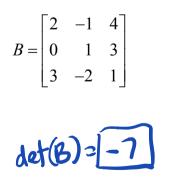
$$det(A) = |A| = \sum_{j=1}^{n} a_{ij}C_{ij} = \underbrace{a_{ij}C_{ij} + a_{ij}C_{ij} + \cdots + a_{in}C_{in}}_{det(A)} (ith row expansion)$$

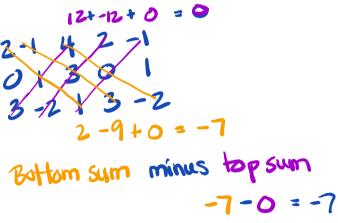
$$det(A) = |A| = \sum_{i=1}^{n} a_{ij}C_{ij} = \underbrace{a_{ij}C_{ij} + a_{ij}C_{ij}}_{det(A)} + \underbrace{a_{ij}C_{ij}}_{det(A)} + \underbrace{a_{ij}C_{ij}}_{det(A)} + \underbrace{a_{ij}C_{ij}}_{det(A)} (ith column expansion)$$

Is there an easier way to complete the previous example?

$$B = \begin{bmatrix} 2 & -1 & 4 \\ 0 & 1 & 3 \\ 3 & -2 & 1 \end{bmatrix}$$
  
det (B) = 0 det  $\begin{bmatrix} -1 & 4 \\ -2 & 1 \end{bmatrix}$  + 1 det  $\begin{bmatrix} 2 & 4 \\ 3 & 1 \end{bmatrix}$  - 3 det  $\begin{bmatrix} 2 & -1 \\ 3 & -2 \end{bmatrix}$   
= 0 + (-10) - 3(-1)  
=  $\begin{bmatrix} -7 \end{bmatrix}$ 

Alternative Method to evaluate the determinant of a 3 x 3 matrix: Copy the first and second columns of the matrix to form fourth and fifth columns. Then obtain the determinant by adding (or subtracting) the products of the six diagonals.





Example 5: Find det(A) and det(B).

Example 5: Find det (A) and det (B).  

$$A = \begin{bmatrix} 1 & 0 & 2 & 6 \\ 3 & 7 & -1 & 0 \\ 6 & -1 & 2 & 5 \\ -3 & 5 & -8 & 7 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 & 2 & 6 \\ 3 & 7 & -1 & 0 \\ 6 & -1 & 2 & 5 \\ -3 & 5 & -8 & 7 \end{bmatrix}$$

$$UT - 5TO = -328$$

$$B = \begin{bmatrix} 1 & -1 & 0 \\ 1 & 1 & 0 \\ 7 & -2 & 1 \end{bmatrix}$$

$$b(1)(1) = 66 \therefore \text{ if turns out that the determinant of a triangular matrix is the product of the elements on the main diagonal,  $dat(B) = 6 det \begin{bmatrix} 1 & 0 \\ -2 & 1 \end{bmatrix} - 0 + 0$ 

$$= 6(11)$$

$$= 66$$$$



#### **THEOREM 3.2: DETERMINANT OF A TRIANGULAR MATRIX**

If A is a triangular matrix of order n, then its determinant is the product of the <u>elements</u> on diagonal. That is,  $det(A) = |A| = \underline{a_1 a_{22} a_{33} \cdots a_{nn}}$ the Main

Example 6: Find the values of  $\lambda$ , for which the determinant is zero.

$$\begin{vmatrix} \lambda - 1 & 1 \\ 4 & \lambda - 3 \end{vmatrix} = (\lambda - 1)(\lambda - 3) - 4 \qquad \lambda = \frac{-(-4)^{\frac{1}{2}}(-4)^{\frac{1}{2}} - 4(1)(-1)}{2(1)}$$

$$O = \lambda^{\frac{1}{2}} - 4\lambda + 3 - 4 \qquad \lambda = \frac{4^{\frac{1}{2}}}{2}$$

$$O = \lambda^{\frac{1}{2}} - 4\lambda - 1 \qquad \lambda = \frac{4^{\frac{1}{2}}}{2}$$

$$\lambda = \frac{4^{\frac{1}{2}}}{2}$$

$$\lambda = \frac{4^{\frac{1}{2}}}{2}$$

$$\lambda = \frac{4^{\frac{1}{2}}}{2}$$

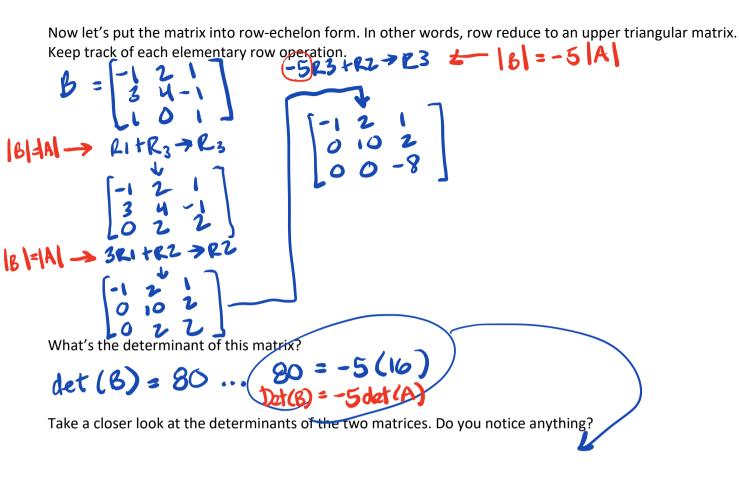
$$\lambda = \frac{4^{\frac{1}{2}}}{2}$$

Consider the following matrix:

$$A = \begin{bmatrix} -1 & 2 & 1 \\ 3 & 4 & -1 \\ 1 & 0 & 1 \end{bmatrix}$$

Find the determinant.

$$det (A) = 1 det \begin{bmatrix} 2 & 1 \\ 4 & -1 \end{bmatrix} - 0 + 1 det \begin{bmatrix} -1 & 2 \\ 3 & 4 \end{bmatrix}$$
$$= -6 - 10$$
$$= \begin{bmatrix} -16 \end{bmatrix}$$



#### THEOREM 3.3: ELEMENTARY ROW OPERATIONS AND DETERMINANTS

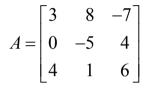
Let A and B be square matrices. 1. When B is obtained from A by interchanging ( swapping ) two $6005$ of A, B = -A.	
2. When <i>B</i> is obtained from <i>A</i> by <b>add</b> a <b>multiple</b> of a row of <i>A</i> to anothe	row
of $A$ , $B = A$ . To clarify, the "new" row is not scaled, but the row used to get the n	ew
row can be scaled. If the new row is scaled, you also use #3 below.	
3. When B is obtained from A by multiplying a row of A by a nonzero	
<u>constant</u> c,  B  = c A .	
NOTE: Theorem 3.3 remains valid when the word "column" replaces the word "row". Operations perform	ed

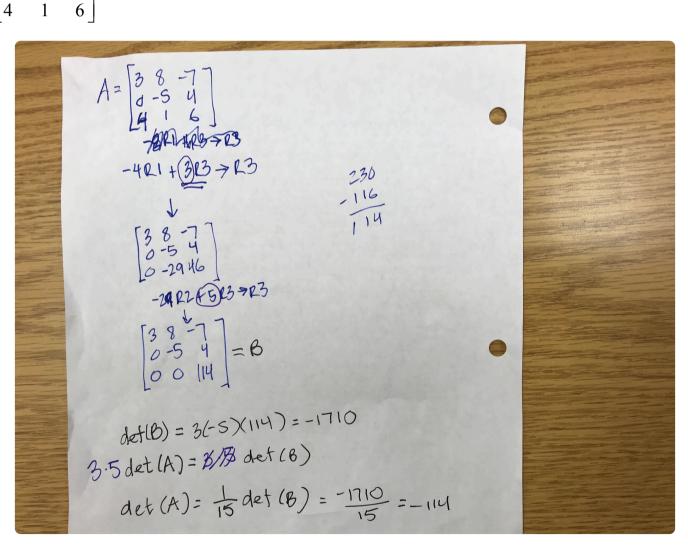
on columns are called elementary column operations.

Example 7: Determine which property of determinants the equation illustrates.

a. 
$$\begin{vmatrix} 1 & -1 & 3 \\ 4 & 12 & 7 \\ 3 & -3 & 8 \end{vmatrix} = -\begin{vmatrix} 3 & -1 & 1 \\ 7 & 12 & 4 \\ 8 & -3 & 3 \end{vmatrix}$$
  
b.  $\begin{vmatrix} 2 & -4 & 2 \\ 6 & 10 & 2 \\ 8 & -4 & 6 \end{vmatrix} = 8\begin{vmatrix} 1 & -2 & 1 \\ 3 & 5 & 1 \\ 4 & -2 & 3 \end{vmatrix}$   
 $2 = 8 \rightarrow a 2$  Stom each row was thought outside the matrix.

Example 8: Use elementary row or column operations to find the determinant of the matrix.





#### THEOREM 3.4: CONDITIONS THAT YIELD A ZERO DETERMINANT

If A is a square matrix, and any one of the following conditions is true, then det(A) = 0.

- 1. An entire (or column) consists of zeros.
- 2. Two raws (or columns ) are equal
- 3. One (or column) is a multiple of another row (or column).

	Cofactor E	xpansion	Row Reduction		
Order n	Additions	<b>Multiplications</b>	Additions	Multiplications	
3	5	9	5	10	
5	119	205	30	45	
10	3,628,799	6,235,300	285	339	

Example 9: Prove the property.

$$\begin{vmatrix} 1+a & 1 & 1 \\ 1 & 1+b & 1 \\ 1 & 1 & 1+c \end{vmatrix} = abc \left(1 + \frac{1}{a} + \frac{1}{b} + \frac{1}{c}\right), \ a \neq 0, \ b \neq 0, \ c \neq 0.$$

 $\begin{array}{c|cccc} 1 + a & 1 & 1 \\ \hline 1 & 1 + b & 1 \\ \hline 1 & 1 + b & 1 \\ \hline 1 & 1 + c \end{array}$  $= (1+a) \begin{vmatrix} 1+b \\ 1 \\ 1+c \end{vmatrix} - 1 \begin{vmatrix} 1 \\ 1 \\ 1+c \end{vmatrix} + 1 \begin{vmatrix} 1 \\ 1 \\ 1 \\ 1 \end{vmatrix}$ =  $(1+\alpha)[(1+b)(1+c)-1]-[(1+c)-1]+[1-(1+b)]$ = (1+a)(1+b)(1+c)-(1+a)-c-b = (1+a+b+ab)(1+c)-1-a-c-b = { X + C + a + a < + b + b < + a b + a b < - x - a - 16 - 4 = abc ( = + = + = + ], a,b,c = 0 //

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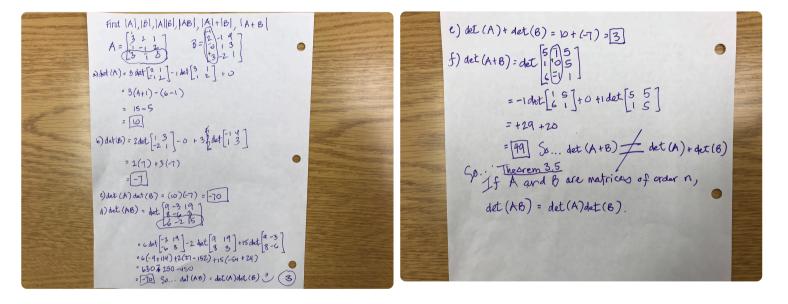
# **3.2: PROPERTIES OF DETERMINANTS**

## Learning Objectives

- 1. Find the determinant of a matrix product and a scalar multiple of a matrix
- 2. Find the determinant of an inverse matrix and recognize equivalent conditions for a nonsingular matrix
- 3. Find the determinant of the transpose of a matrix
- 4. Use Cramer's Rule to solve a system of linear equations
- 5. Use determinants to find area, volume, and equations of lines and planes

Example 1: Find |A|, |B|, |A||B|, |A+B|, |A|+|B| and |AB|.

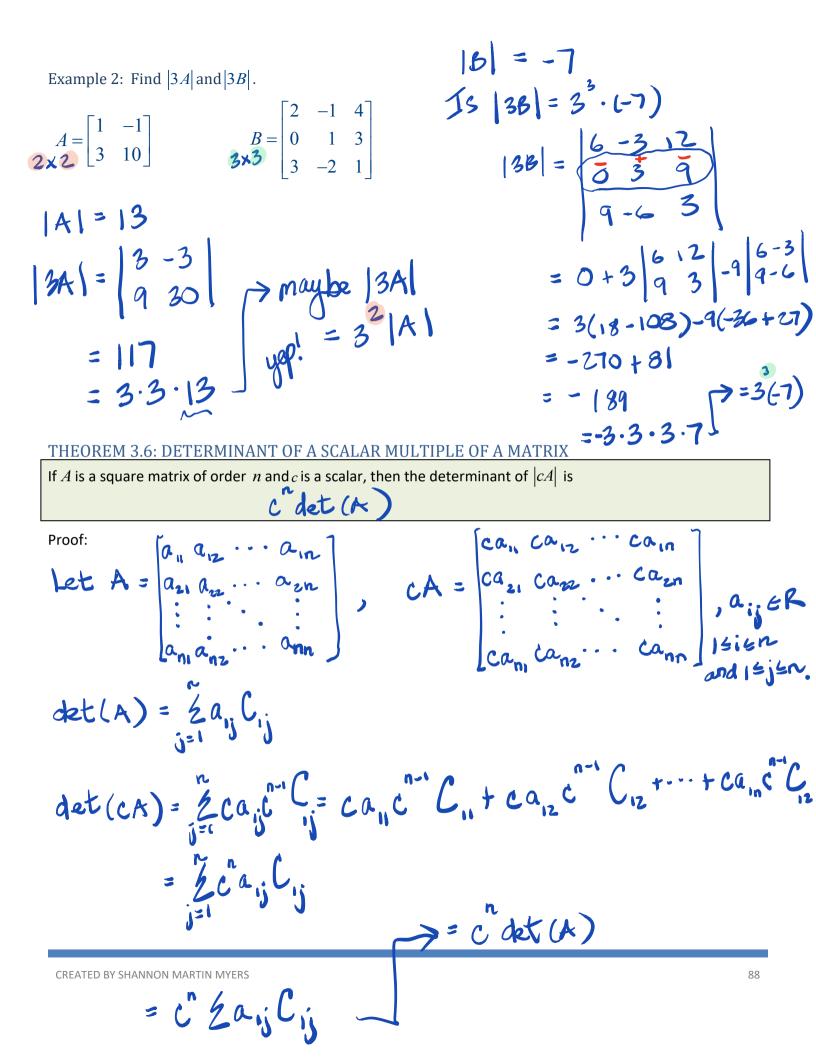
[3	2	1		2	-1	4	
A = 1	-1	2	B =	0	-1 1	3	
3	1	0		_3	-2	1	



#### THEOREM 3.5: DETERMINANT OF A MATRIX PRODUCT

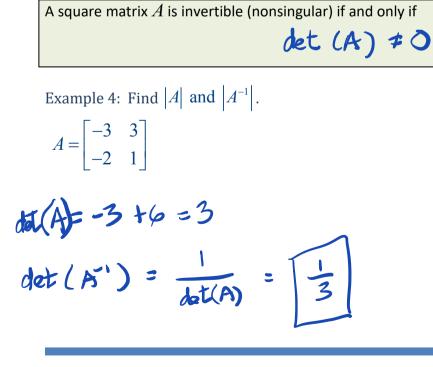
If A and B are square matrices of order n, then

det (AB) = det (A) det (B)

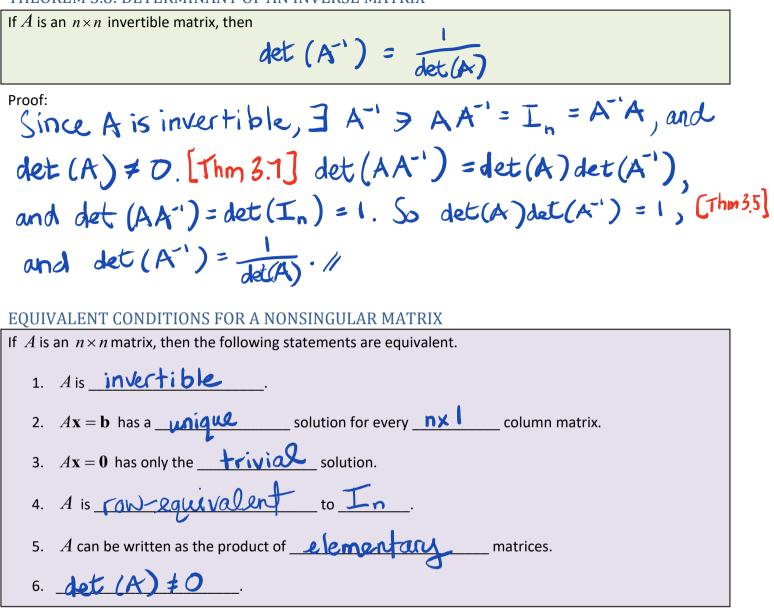


Example 3: Find 
$$A^{-1}$$
,  $|A|$ ,  $|A^{-1}|$ ,  $B^{-1}$ ,  $|B^{-1}|$ , and  $|B|$ .  
 $A = \begin{bmatrix} -3 & 6 \\ -2 & 4 \end{bmatrix}$ 
 $B = \begin{bmatrix} 5 & 2 \\ 11 & 7 \end{bmatrix}$ 
  
 $|A| = -12 + 12 = 0$ 
 $|B| = 355 - 22 = \boxed{13}$ 
 $B^{-1} = \frac{1}{|B|} \begin{bmatrix} 7 - 2 \\ -11 5 \end{bmatrix} = \begin{bmatrix} 7/13 - 2/13 \\ -1/13 & 5/13 \end{bmatrix}$ 
 $|B^{-1}| = \frac{35}{169} - \frac{22}{169} = \frac{13}{169} = \frac{1}{13}$ 
 $|B^{-1}| = \frac{35}{169} - \frac{22}{169} = \frac{13}{169} = \frac{1}{13}$ 
 $|A| = \frac{1}{169} = \frac{1}{169} = \frac{1}{13}$ 

#### THEOREM 3.7: DETERMINANT OF AN INVERTIBLE MATRIX



#### THEOREM 3.8: DETERMINANT OF AN INVERSE MATRIX



Example 5: Determine if the system of linear equations has a unique solution.

$$\begin{array}{c} x_{1} + x_{2} - x_{3} = 4 \\ 2x_{1} - x_{2} - x_{3} = 6 \\ 3x_{1} - 2x_{2} + 2x_{3} = 0 \end{array}$$

$$A = \begin{bmatrix} 2 & -1 & -1 \\ 3 & -2 & 2 \end{bmatrix}$$

$$det (A) = -i0 \neq 0, \therefore \exists a \text{ unique} \\ \text{ solution to this system }.$$

Example 6: Find 
$$|A|$$
 and  $|A^{T}|$ .  

$$A = \begin{bmatrix} 7 & 12 \\ 2 & -2 \end{bmatrix} \quad \text{det} (A) = -14 - 24 = -38$$

$$A^{T} = \begin{bmatrix} 7 & 2 \\ 12 & -2 \end{bmatrix} \quad \text{det} (A^{T}) = -14 - 24 = -38$$
THEOREM 3.9: DETERMINANT OF A TRANSPOSE  
If A is a square matrix, then

det (A') = det (A)

Example 7: Solve the system of linear equations. Assume that  $a_{11}a_{12}a_{11}a_{12}a_{$ A =  $\begin{bmatrix} a_{11} & a_{12} & -a_{21}a_{12} \neq 0 \\ a_{12} & a_{12} \end{bmatrix} = \begin{bmatrix} b_{11} \\ b_{22} \end{bmatrix} = \begin{bmatrix} b_{12} \\ b_{22} \end{bmatrix}$  $a_{11}x_1 + a_{12}x_2 = b_1$  (A)  $a_{21}x_1 + a_{22}x_2 = b_2$  (B) i) Isolate 2, from A  $\chi_{2}(a_{11}a_{22}-a_{21}a_{12}) = a_{11}b_{2}-a_{21}b_{1}$   $\chi_{2} = \frac{a_{11}b_{2}-a_{21}b_{1}}{a_{11}a_{22}-a_{21}b_{1}}$   $\chi_{2} = \frac{a_{11}b_{2}-a_{21}b_{1}}{a_{11}a_{22}-a_{21}a_{12}}$   $\chi_{2} = \frac{a_{11}b_{2}-a_{21}b_{1}}{a_{11}a_{22}-a_{21}a_{12}}$   $\chi_{2} = \frac{a_{11}b_{2}-a_{21}b_{1}}{a_{11}a_{22}-a_{21}a_{12}}$ and then sub. into P a)  $a_{11} \times 1 + a_{12} \times 2 = b_{1}$  $a_i X_i = b_i - a_{i2} X_2$  $\mathcal{V}_{i} = \frac{b_{i} - a_{i2} \chi_{2}}{a_{i2}}$  $b) a_{2} \left( \frac{b_{1} - a_{12} \times z}{a_{11}} \right) \frac{b_{12}}{a_{11}} \times z^{2}$  $a_{21}b_1 - a_{21}a_{12}x_2 + a_{11}a_{22}x_2 = b_2$ On aub, -ananx2+a,anx2 azib, -azia, x2 +a, azxx2

$$\frac{a_{11}^{*}a_{22}x_{1}-a_{21}a_{12}a_{11}x_{1} + a_{12}a_{11}b_{2} - a_{21}a_{12}b_{1}}{a_{11}a_{22} - a_{21}a_{12}} = b_{1}$$

$$X_{1}\left(a_{11}^{*}a_{22} - a_{21}a_{12}a_{11}\right) + a_{12}a_{11}b_{2} - a_{21}a_{21}a_{12}b_{1} = b_{1}\left(a_{11}a_{21}a_{22}b_{1}\right)$$

$$\chi_{1} = \frac{a_{21}a_{12}b_{1} + b_{1}a_{1}a_{22} - b_{1}a_{12}a_{12} - a_{11}a_{2}b_{2}}{a_{11}\left(a_{11}a_{22} - a_{21}a_{12}\right)}$$

$$\chi_{1} = \frac{a_{11}a_{12}b_{1} + b_{1}a_{12}a_{12}b_{2}}{a_{11}\left(a_{11}a_{22} - a_{21}a_{12}\right)}$$

$$\chi_{1} = \frac{a_{11}a_{22} - a_{21}a_{12}b_{2}}{a_{11}\left(a_{11}a_{22} - a_{21}a_{12}b_{2}\right)}$$

$$\chi_{2} = \frac{a_{11}b_{2} - a_{21}b_{1}}{a_{11}a_{22} - a_{21}a_{12}}$$

$$\alpha_{i} = \frac{\det(A_{i})}{\det(A)}$$

 $\mathcal{R}_2 = \frac{\det(A_2)}{\det(A)}$ 

 $A_{i} = \begin{bmatrix} b_{i} & a_{i2} \\ b_{2} & a_{2} \end{bmatrix}$  $A_{2} = \begin{bmatrix} a_{11} & b_{1} \\ a_{21} & b_{2} \end{bmatrix}$ 

#### THEOREM 3.10: CRAMER'S RULE

If a system of *n* linear equations in *n* variables has a coefficient matrix A with a nonzero determinant |A|, then the solution of the system is  $\chi_{1} = \frac{\det(A_{1})}{\det(A)}, \quad \chi_{2} = \frac{\det(A_{2})}{\det(A)}, \quad \dots, \quad \chi_{n} = \frac{\det(A_{n})}{\det(A)}$ Where the *j*th column of  $A_i$  is the column of constants in the system of equations. Example 8: If possible, use Cramer's Rule to solve the system.  $A = \begin{bmatrix} -1 & -2 \\ 2 & 4 \end{bmatrix}$  $2x_1 + 4x_2 = 7$   $2x_1 + 4x_2 = 11$   $2x_1 + 4x_2 = 11$ a. det(A) = -4+4 = 0 $A = \begin{bmatrix} -8 & 1 & -10 \\ 12 & 3 & -5 \\ 15 & -9 & 2 \end{bmatrix}$ b.  $-8x_1 + 7x_2 - 10x_3 = -151$  $12x_1 + 3x_2 - 5x_3 = 86$  $15x_1 - 9x_2 + 2x_3 = 187$  $\dot{b} = \begin{bmatrix} -151 \\ 86 \\ 187 \end{bmatrix}$ det (A) = 1149  $A = \begin{bmatrix} -151 & 7 & -10 \\ 96 & 3 & -5 \\ 187 & -9 & 2 \end{bmatrix}$  $\chi_{1} = \frac{\det(A_{1})}{\det(A)} = \frac{11490}{1149} = 10$  $\chi_2 = \frac{\det(A_2)}{\det(A_3)} = \frac{-3447}{-3447} = -3$  $A_{2} = \begin{bmatrix} -9 & -151 & -10 \\ 12 & 86 & -5 \\ 15 & 187 & 2 \end{bmatrix}$  $\chi_3 = \frac{\det(A_3)}{\det(A)} = \frac{5745}{1149} = 5$ 7-151 92 5 (10,-3,5) 5 consistent

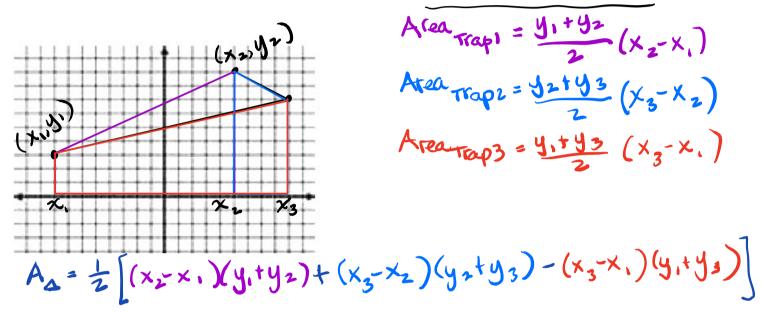
#### AREA OF A TRIANGLE IN THE xy-PLANE

The area of a triangle with vertices 
$$(x_1, y_1)$$
,  $(x_2, y_2)$ , and  $(x_3, y_3)$  is  $r$   
Area =  $\frac{1}{2}$  det  $\begin{bmatrix} \chi_1, y_2 \\ \chi_2, y_2 \\ \chi_3, y_3 \end{bmatrix}$   $i \begin{pmatrix} \chi_2 y_3 & y_2 \\ \chi_3 & y_3 \\ \chi_2 & y_2 \\ \chi_3 & y_3 \end{bmatrix}$   $i \begin{pmatrix} \chi_2 y_3 & y_2 \\ \chi_3 & y_3 \\ \chi_2 & y_3 \\ \chi_2 & y_3 \\ \chi_2 & y_3 \\ \chi_2 & \chi_2 \end{pmatrix}$ 

Area Trap = bit 02 h

where the sign ( $\pm$ ) is chosen to give positive area.

Proof:



Example 9: Find the area of the triangle whose vertices are (1,-1), (3,-5), and (0,-2).

## TEST FOR COLLINEAR POINTS IN THE xy-PLANE

Three points 
$$(x_1, y_1)$$
,  $(x_2, y_2)$ , and  $(x_3, y_3)$  are collinear if and only if  

$$det \begin{bmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \end{bmatrix} = 0$$

#### TWO-POINT FORM OF THE EQUATION OF A LINE

An equation of the line passing through the distinct points  $(x_1, y_1)$  and  $(x_2, y_2)$  is given by

$$det \begin{bmatrix} x & y \\ x, y, i \\ x_2 y_2 i \end{bmatrix} = 0$$

#### VOLUME OF A TETRAHEDRON

where the sign (  $\pm$  ) is chosen to give positive volume.

Example 11: Find the volume of the tetrahedron with vertices (1,1,1), (0,0,0), (2,1,-1), and (-1,1,2).

$$V = \frac{1}{6} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 2 & 1 & -1 & 1 \\ -1 & 1 & 2 & 1 \\ -1 & 1 & 2 & 1 \\ -1 & 1 & 2 & 1 \\ -1 & 1 & 2 & 1 \\ -1 & 1 & 2 & 1 \\ -1 & 1 & 2 & 1 \\ = \frac{1}{6} \begin{bmatrix} -(4-1) + (2+1) - (-1-2) \\ -1 & -2 & -2$$

#### TEST FOR COPLANAR POINTS IN SPACE

Four points, 
$$(x_1, y_1, z_1)$$
,  $(x_2, y_2, z_2)$ ,  $(x_3, y_3, z_3)$ , and  $(x_4, y_4, z_4)$  are coplanar if and only if  

$$det \begin{bmatrix} X & Y & Z & I \\ X_3 & Y_3 & Z_3 & I \\ X_4 & Y_1 & Z_4 & I \end{bmatrix} = 0$$

#### THREE-POINT FORM OF THE EQUATION OF A LINE

An equation of the plane passing through the distinct points  $(x_1, y_1, z_1)$ ,  $(x_2, y_2, z_2)$ , and  $(x_3, y_3, z_3)$  is given by  $det \begin{bmatrix} x & y & z \\ x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \end{bmatrix} = 0$ 

# **3.3: GENERAL VECTOR SPACES**

#### Learning Objectives:

- 1. Determine whether a set of vectors is a vector space
- 2. Determine if a subset of a known vector space V is a subspace of V
- 3. Write a vector as a linear combination of other vectors
- 4. Recognize bases in the vector spaces  $R^n$ ,  $P_n$ , and  $M_{m,n}$
- 5. Determine whether a set S of vectors in a vector space V is a basis for V
- 6. Find the dimension of a vector space

## DEFINITION OF A VECTOR SPACE

Let V be a set on which two operations (vector addition and scalar multiplication) are defined. If the listed axioms are satisfied for every  $\mathbf{u}$ ,  $\mathbf{v}$ , and  $\mathbf{w}$  in V and every scalar (real number) c and d, then V is called a **vector space**.

1. 
$$\mathbf{u} + \mathbf{v}$$
 is in  $V$ .  
2.  $\mathbf{u} + \mathbf{v} = \underbrace{\mathbf{v} + \mathbf{u}}$   
3.  $\mathbf{u} + (\mathbf{v} + \mathbf{w}) = \underbrace{(\mathbf{u} + \mathbf{v}) + \mathbf{u}}$   
4.  $V$  has a 2050 vector  $\underbrace{\mathbf{o}}$  such that  
for every  $\underbrace{\mathbf{v}}$  in  $V$ ,  $\underbrace{\mathbf{v} + \mathbf{a}} = \underbrace{\mathbf{v}}$   
5. For every  $\underbrace{\mathbf{v}}$  in  $V$ , there is a vector in  $V$   
denoted by  $\underbrace{-\mathbf{v}}$  such that  $\underbrace{\mathbf{v} + (-\mathbf{v}) = \underbrace{\mathbf{o}}$   
5. For every  $\underbrace{\mathbf{v}}$  in  $V$ , there is a vector in  $V$   
denoted by  $\underbrace{-\mathbf{v}}$  such that  $\underbrace{\mathbf{v} + (-\mathbf{v}) = \underbrace{\mathbf{o}}$   
5. For every  $\underbrace{\mathbf{v}}$  in  $V$ , there is a vector in  $V$   
denoted by  $\underbrace{-\mathbf{v}}$  such that  $\underbrace{\mathbf{v} + (-\mathbf{v}) = \underbrace{\mathbf{o}}$   
5.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{V}}$ .  
5.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + c \mathbf{v}}$   
6.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{V}}$ .  
7.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + c \mathbf{v}}$   
8.  $(c+d) \mathbf{u} = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
9.  $c (d \mathbf{u}) = \underbrace{(d) \mathbf{u}}$   
10.  $1(\mathbf{u}) = \underbrace{\mathbf{u}}$   
5.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{v}}$ .  
5.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
5.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
6.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{v}}$ .  
7.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
7.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
8.  $(c+d) \mathbf{u} = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
9.  $c (d \mathbf{u}) = \underbrace{(d) \mathbf{u}}$   
10.  $1(\mathbf{u}) = \underbrace{\mathbf{u}}$   
5.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{u}}$  is  $c \mathbf{u}$ .  
5.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{u}}$  is  $c \mathbf{u}$ .  
5.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{u}}$  is  $c \mathbf{u}$ .  
6.  $c \mathbf{u}$  is in  $\underbrace{\mathbf{u}}$  is  $c \mathbf{u}$ .  
7.  $c (\mathbf{u} + \mathbf{v}) = \underbrace{c \mathbf{u} + d \mathbf{u}}$   
9.  $c (d \mathbf{u}) = \underbrace{(d) \mathbf{u}}$   
10.  $1(\mathbf{u}) = \underbrace{\mathbf{u}}$   
5.  $c \mathbf{u}$  is  $c \mathbf{u}$ .  
5.  $c \mathbf{u}$  is  $c \mathbf{u}$ .  
5.  $c \mathbf{u}$  is  $c \mathbf{u}$  is  $c \mathbf{u}$ .  
5.  $c \mathbf{u}$ .  
5.  $c \mathbf{u}$ 

# THEOREM 3.11: PROPERTIES OF SCALAR MULTIPLICATION

Let **v** be any element of a vector space V, and let c be any scalar. Then the following properties are true. 1.  $0\mathbf{v} = \mathbf{0}$ 2.  $c\mathbf{0} = \mathbf{0}$ 3. If  $\mathbf{cv} = \mathbf{0}$ , then  $\mathbf{c} = \mathbf{0}$  or  $\mathbf{v} = \mathbf{0}$ . 4.  $(-1)\mathbf{v} = -\mathbf{v}$ 

Example 1: Determine whether the set, together with the indicated operations, is a vector space. If it is not, then identify at least one of the ten vector space axioms that fails.

a. The set of all 2x2 matrices of the form 
$$S = \left\{ \begin{bmatrix} a & b \\ c & 1 \end{bmatrix} : a, b, c, d \in R \right\}$$
.  

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix}, B = \begin{bmatrix} 4 & 5 \\ 6 & 1 \end{bmatrix} \in S \text{ and } A + B = \begin{bmatrix} 5 & 7 \\ 9 & 2 \end{bmatrix} \notin S.$$

$$S \text{ is not closed under addition.}$$
b. The set of all 2x2 nonsingular matrices with the standard operations.  

$$A = \begin{bmatrix} 1 & 2 \\ 3 & 1 \end{bmatrix}, -A = \begin{bmatrix} -1 & -2 \\ -3 & -4 \end{bmatrix} \text{ are nonsingular from zero}$$

$$A + (-A) = \begin{bmatrix} 0 & 3 \end{bmatrix} \text{ which is singular so set is n't used under the standard set is n't used under the standard terminality.$$

$$A + (-A) = \begin{bmatrix} 0 & 3 \end{bmatrix} \text{ is not in this set, so ft is ft used under the set of all continues for the set of all continues function of the real number line.
$$\begin{bmatrix} (a, b] = \text{ the set of all continues of function defined on a closed interval.}$$

$$P = \text{ the set of all palynomials.}$$

$$P = \text{ the set of all minimicals.}$$

$$P = \text{ the set of all minimicals.}$$$$

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Example 2: Describe the zero vector (the additive identity) of the vector space.

a. 
$$C(-\infty,\infty)$$
  
 $O: f(x) = O$   
 $[y=o]$   
Example 3: Describe the additive inverse of a vector in the vector space.  
a.  $C(-\infty,\infty)$   
 $-f(x)$   
 $D: M_{1,4}$   
 $I: f A = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \end{bmatrix}$   
 $I: f A = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \end{bmatrix}$   
 $[-A = \begin{bmatrix} -a_{11} & -a_{12} & -a_{13} & -a_{14} \end{bmatrix}$ 

Example 4: Determine whether the set of continuous functions,  $C(-\infty,\infty)$  is a vector space.

Let  $f, g, h \in C(-10, \infty)$  and  $c, d \in \mathbb{R}$ .

1. Closure under addition.

$$f(x) + g(x) = (f+g)(x) \in ((-\infty, \infty))$$

1

2. Commutativity under addition. (f+g)(x) = f(x)

$$f_{j}(x) = f(x) + g(x)$$
  
=  $g(x) + f(x)$   
=  $(g+f)(x) + f(x)$ 

3. Associativity under addition.  

$$f(x) + (g+h)(x) = f(x) + [g(x) + h(x)]$$

$$= [f(x) + g(x)] + h(x)$$

$$= (f+g)(x) + h(x) /$$

4. Additive identity.

$$f(x) + \overline{\sigma} = f(x) + 0$$
  
=  $f(x) / 1$ 

$$c\vec{u} = c(u_1, u_2)$$
  
= (cu\_1, cu\_2)

5. Additive inverse.  

$$\left[ f + (-f) \right] (x) = f(x) + \left[ -f(x) \right]$$

$$= 0$$

$$= 0$$

6. Closure under scalar multiplication.

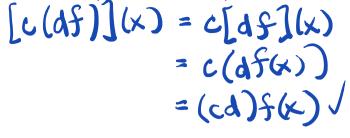
$$cf(x) = (cf)(x) \in C(-\infty,\infty)$$

7. Distributivity under scalar multiplication (2 vectors and 1 scalar).

m [(f+g)(x)] = c[(f+g)(x)]= cf(x) + g(x)]=  $cf(x) + c_{3}(x)/$ 

8. Distributivity under scalar multiplication (2 scalars and 1 vector).

[(c+d)f](x) = (c+d)f(x)= (f(x)+df(x)) 9. Associativity under scalar multiplication.



10. Scalar multiplicative identity.

(1f)(x) = 1f(x)= f(x)/

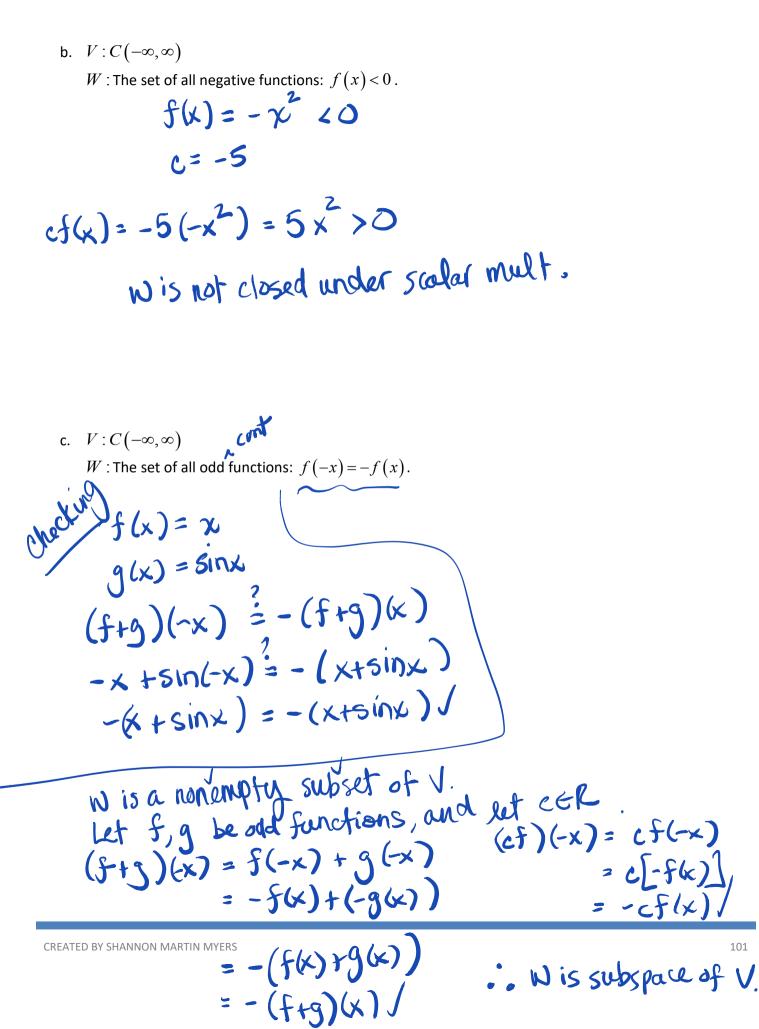
Conclusion?

((-10,10) is a vector space.

Example 5: Determine whether the set W is a subspace of the vector space V with the standard operations of addition and scalar multiplication.

a. 
$$V: C[-1,1]$$

W: The set of all functions that are differentiable on 
$$[-1,1]$$
  
W is a nonempty subset of V [diff.  $\rightarrow$  continuity].  
Let f and g  $\in$  W, and let  $c \in R$ .  
 $d[f(x)] + d[g(x)] = d[f(x) + g(x)] = d[(f+g)(x)]/dx[f(x)] + dx[g(x)] = dx[(f+g)(x)]/dx[f(x)] = dx[(f+g)(x)]/dx[f(x)]/dx[f(x)] = dx[(f+g)(x)]/dx[f(x)]/dx[f(x)] = dx[(f+g)(x)]/dx[f(x)]/dx[f(x)] = dx[(f+g)(x)]/dx[f($ 



g. 
$$V: \{M_{m,n} : m, n \in Z^+\}$$
  
 $W: \{[a \ 0 \ \sqrt{a}]^T : a \in R, a \ge 0\}$   
 $A = \begin{bmatrix} 2 & 0 & \sqrt{2} \\ 3 & 0 & \sqrt{3} \end{bmatrix}^T$   
 $B = \begin{bmatrix} 3 & 0 & \sqrt{3} \end{bmatrix}^T$   
 $A + B = \begin{bmatrix} 5 & 0 & \sqrt{2} + \sqrt{3} \\ \sqrt{2} + \sqrt{3} \neq \sqrt{5} \end{bmatrix}$ 

not closed under addition.

Example 6: For the matrices

 $A = \begin{bmatrix} 2 & -3 \\ 4 & 1 \end{bmatrix} \text{ and } B = \begin{bmatrix} 0 & 5 \\ 1 & -2 \end{bmatrix}$ in  $M_{2,2}$ , determine whether the given matrix is a linear combination of A and B.

$$\begin{bmatrix} 6 & -19 \\ 10 & 7 \end{bmatrix} \quad c_{1}\vec{v}_{1} + c_{2}\vec{v}_{1} = \vec{z}$$

$$c_{1}A + c_{2}B = \begin{bmatrix} 6 & -19 \\ 10 & 7 \end{bmatrix}$$

$$\begin{bmatrix} 2u_{1} - 3c_{1} \\ 4c_{1} - 1c_{1} \end{bmatrix} + \begin{bmatrix} 0c_{1} - 5c_{2} \\ 1c_{2} - 2c_{2} \end{bmatrix} = \begin{bmatrix} 6 & -19 \\ 10 & 7 \end{bmatrix}$$

$$2c_{1} = 6 \\ -3c_{1} + 5c_{2} = -19 \\ 4c_{1} + c_{2} = 10 \\ c_{1} - 2c_{2} = -19 \\ 4c_{1} + c_{2} = 10 \\ c_{2} = -2c_{2} \\ c_{1} - 2c_{2} = -2 \\ c_{2} = -2c_{2} \\ c_{1} - 2c_{2} \end{bmatrix} = \begin{bmatrix} 6 & -19 \\ 10 & 7 \end{bmatrix}$$

$$yes$$

Consider 
$$P_n(x) = \frac{a_0 + a_1 \times + a_2 \times + a_3 \times + \cdots + a_n \times}{P_2(x)} = a_0 + a_1 \times + a_2 \times^2$$

Example 7: Determine whether the set of vectors in  $P_2$  is linearly independent or linearly dependent.

$$S = \{x^{2}, x^{2} + 1\}$$

$$V_{1}, V_{2}, V_{3}$$

$$C_{1}, V_{1} + C_{2}, V_{2} = 0$$

$$C_{1}, x^{2} + C_{2}, (x_{2} + 1) = 0 + 0 \times + 0 \times^{2}$$

$$C_{2} + (C_{1} + C_{2}), x^{2} = 0 + 0 \times^{2}$$

$$C_{2} = 0$$

$$S \text{ is linearly independent}$$

$$I + C_{2} = 0 \rightarrow C_{1} = 0$$

Example 8: Determine whether the set of vectors in  $\,M_{\rm 2,2}$  is linearly independent or linearly dependent.

$$S = \left\{ \begin{bmatrix} 2 & 0 \\ -3 & 1 \end{bmatrix}, \begin{bmatrix} -4 & -1 \\ 0 & 5 \end{bmatrix}, \begin{bmatrix} -8 & -3 \\ -6 & 17 \end{bmatrix} \right\}$$

$$V_{1} \quad V_{2} \quad V_{3}$$

$$c_{1}V_{1} + c_{2}v_{2} + c_{3}V_{3} = \vec{O}$$

$$c_{1} \begin{bmatrix} 2 & 0 \\ -3 & 1 \end{bmatrix} + c_{2} \begin{bmatrix} -4 & -1 \\ 0 & 5 \end{bmatrix} + c_{3} \begin{bmatrix} -8 & -3 \\ -6 & +17 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$2c_{1} - 4c_{2} - 8c_{3} = 0 \Rightarrow 2(-2c_{3}) - 4(-3c_{3}) - 8c_{3} = 0 \Rightarrow c_{3} = 1$$

$$-c_{2} - 3c_{3} = 0 \Rightarrow c_{1} = -3c_{3} = -3$$

$$-3c_{1} \quad -6c_{3} = 0 \Rightarrow c_{1} = -3c_{3} = -2$$

$$c_{1} + 5c_{2} - 17c_{3} = 0$$

Since 3 a nontrivial solution to this equation, Sis linearly dependent.

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Example 9: Write the standard basis for the vector space.

a. 
$$M_{3,2}$$
  
Standard basis =  $\{b, 3\}, b, 3\}, b, 3\}, b, 3\}, b, 3\}, b, 3\}, b, 3], b,$ 

Example 11: Find a basis for the vector space of all 3 x 3 symmetric matrices. What is the dimension of this vector space?

1) firmm... the excitest basics to find is the standard basis.  
2) which does a 3x3 symmetric matrix look like in general?  

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{12} & a_{23} & a_{23} \\ a_{13} & a_{13} & a_{13} \\ a_{14} & a_{13} & a_{13} \\ a_{16} & a_{23} & a_{33} \end{bmatrix}$$
(Standard basis for this for a given basis for another is the standard basis for a standard basis for another is the standard basis for another is the standard basis for another is the

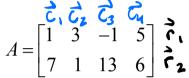
# 3.4: RANK/NULLITY OF A MATRIX, SYSTEMS OF LINEAR EQUATIONS. AND COORDINATE VECTORS

## Learning Objectives:

- 1. Find a basis for the row space, a basis for the column space, and the rank of a matrix
- 2. Find the nullspace of a matrix
- 3. Find a coordinate matrix relative to a basis in  $R^n$
- 4. Find the transition matrix from the basis B to the basis B' in  $R^n$
- 5. Represent coordinates in general *n*-dimensional spaces

## Let's do our math stretches!

Consider the following matrix.



The row vectors of A are:

$$(1,3,-1,5), (7,1,13,6)$$
  
 $6^{2} [13-15] [71136]$ 

The column vectors of A are:

# $(1,7)^{T}, (3,1)^{T}, (-1,13)^{T}, (5,6)^{T}$ [7], [3], [13], [13], [5]

## DEFINITION OF ROW SPACE AND COLUMN SPACE OF A MATRIX

Let .	A be an $m \times n$ matrix.
The _	$(A)$ space of $A$ is the <u>Subspace</u> of $R^n$ <u>spanned</u> by the $(A)$ vectors of $A$ .
The $A$ .	<u>Column</u> space of $A$ is the subspace of $R^m$ spanned by the <u>Column</u> vectors of

## Recall that two matrices are row-equivalent when one can be obtained from the other by <u>elementary</u> operations.

#### THEOREM 3.12: ROW-EQUIVALENT MATRICES HAVE THE SAME ROW SPACE

If an  $m \times n$  matrix A is row-equivalent to an  $m \times n$  matrix B, then the row space of A is equal to the row space of B.

Proof: Since A 15 pow-equivalent to B, Jafinite number of elementary matrices  $E_1, E_2, \dots, E_k \rightarrow B = E_k E_{k-1} \dots E_2 E_i A$ , it follows that the row vectors of B can be written as linear combinations of the row vectors of A. The row vectors of B, lie in the row space of A, and the sub space spanned by the row vectors of B is contained in the row space of A. Similarly, the row vectors of A lie in the row space of B, and the subspace spanned by the row vectors of A is contained in the row space of B. .. The 2 rowspaces are subspaces of each other, have they are equal THEOREM 3.12: BASIS FOR THE ROW SPACE OF A MATRIX If a matrix A is row-equivalent to a matrix B in row-echelon form, then the nonzero row vectors of B form a for the row space of A. To find a basis for the row space of a matrix:  $O \cup$  reduce the matrix. The Vonterio rows in the matrix are a bio price for the row space of the matrix. Your answer should be in the reduced form of a Set of the vectors. To find a basis for the column space of a matrix: Method 1: Use the steps above on the transpose of the matrix. Your answer should be in the form of a \_\_\_\_\_\_ of Column vectors. Method 2: Use reduced form of the original matrix to find the columns which contain the  $\frac{20015}{10015}$ (leading ). Use the corresponding columns from the original matrix for a basis. Your answer should be

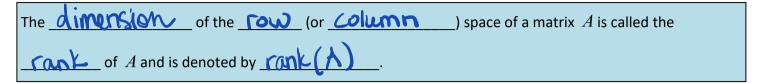
in the form of a <u>Set</u> of <u>Column</u> vectors.

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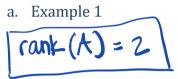
### THEOREM 3.13: ROW AND COLUMN SPACES HAVE EQUAL DIMENSIONS

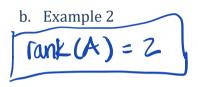
If A is an  $m \times n$  matrix, then the row space and the column space of A have the same dimension

### DEFINITION OF THE RANK OF A MATRIX

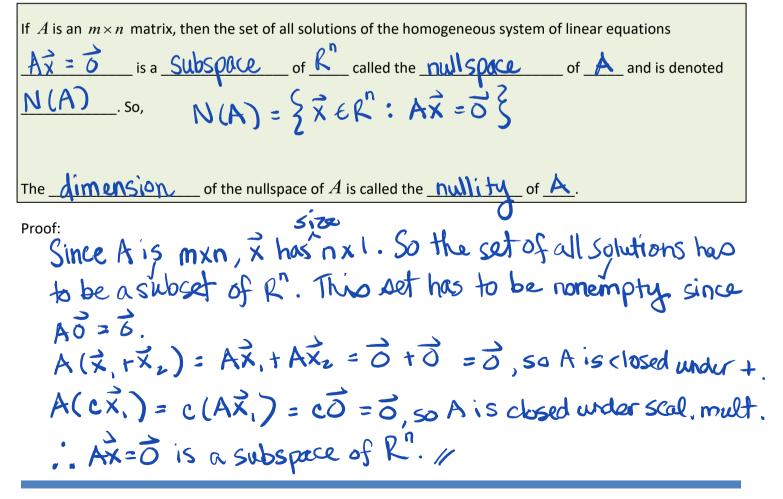


#### Example 3: Find the rank of the matrix from

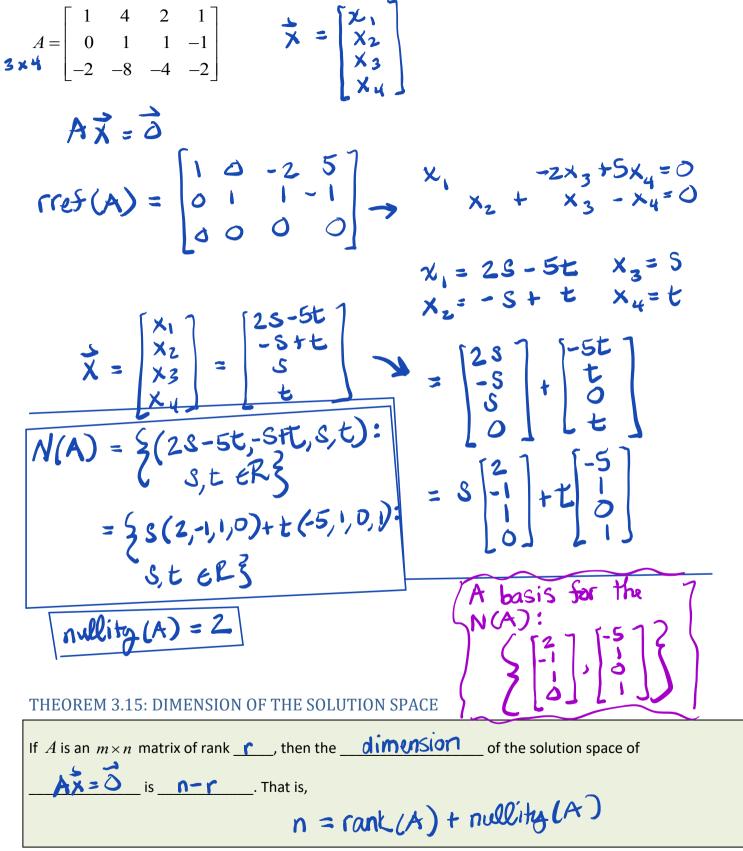




#### THEOREM 3.14: SOLUTIONS OF A HOMOGENEOUS SYSTEM



Example 4: Find the nullspace of the following matrix A, and determine the nullity of A.



Example 5: consider the following homogeneous system of linear equations:

$$\begin{array}{l} x-y=0 \\ -x+y=0 \end{array} \xrightarrow{} & \text{homogeneous} \\ a. \text{ Find a basis for the solution space.} \\ A = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}, \quad \overline{x} = \begin{bmatrix} x \\ y \end{bmatrix} \\ \text{ref}(A) = \begin{bmatrix} 1 & -1 \\ 0 & 0 \end{bmatrix} \xrightarrow{} \quad x-y = 0 \xrightarrow{} x = y \xrightarrow{} x = t, \\ y = t \\ \quad \overline{z} = \begin{bmatrix} t \\ t \end{bmatrix} = t \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ A \text{ basis for the solution space is } \left\{ \begin{bmatrix} 1 \\ 1 \end{bmatrix} \right\} \end{array}$$

b. Find the dimension of the solution space. (nulity(A))

Ī

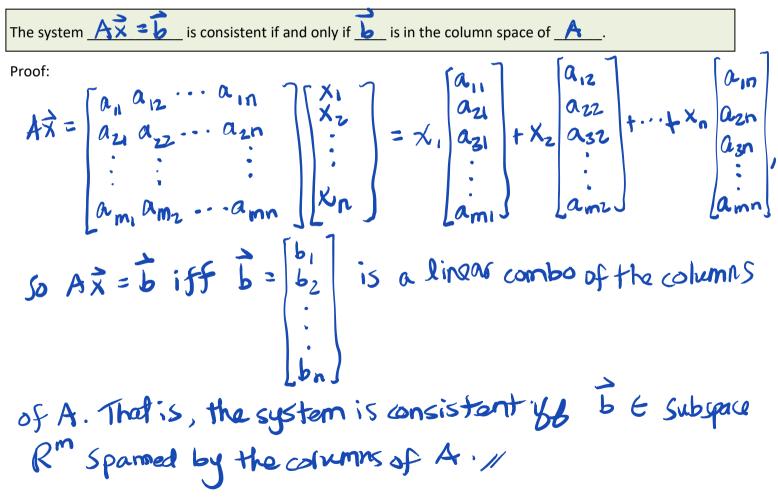
c. Find the solution of a consistent system  $A\mathbf{x} = \mathbf{b}$  in the form  $\mathbf{x}_p + \mathbf{x}_h$ 

$$A\vec{x} = \vec{b} \rightarrow \vec{x} = \begin{bmatrix} 0 \\ z_{p} \end{bmatrix} + t \begin{bmatrix} 1 \\ z_{b} \end{bmatrix}$$
$$\vec{x} = \begin{bmatrix} 0 \\ z_{b} \end{bmatrix} + \begin{bmatrix} 1 \\ z_{b} \end{bmatrix}$$

#### THEOREM 3.16: SOLUTIONS OF A NONHOMOGENEOUS LINEAR SYSTEM

If  $\mathbf{x}_{p}$  is a particular solution of the nonhomogeneous system  $A\mathbf{x} = \mathbf{b}$ , then every solution of this system can be written in the form  $\mathbf{x} = \mathbf{x}_{p} + \mathbf{x}_{h}$  where  $\mathbf{x}_{h}$  is a solution of the corresponding homogeneous system  $A\mathbf{x} = \mathbf{0}$ . Proof: Let  $\mathbf{x}$  be any solution of  $A\mathbf{x} = \mathbf{b}$ . Then  $\mathbf{x} - \mathbf{x}_{p}$  is a Solution to  $A\mathbf{x} = \mathbf{0}$ .  $A(\mathbf{x} - \mathbf{x}_{p}) = \mathbf{0} \rightarrow A\mathbf{x} - A\mathbf{x}_{p} = \mathbf{0}$ , which gives us  $\mathbf{b} - \mathbf{b} = \mathbf{0}$ . Let  $\mathbf{x}_{h} = \mathbf{x} - \mathbf{x}_{p}$ , thus  $\mathbf{x} = \mathbf{x}_{p} + \mathbf{x}_{h}$ .

#### THEOREM 3.17: SOLUTIONS OF A SYSTEM OF LINEAR EQUATIONS



Example 7: consider the following nonhomogeneous system of linear equations:

$$2x-4y+5z = 8$$

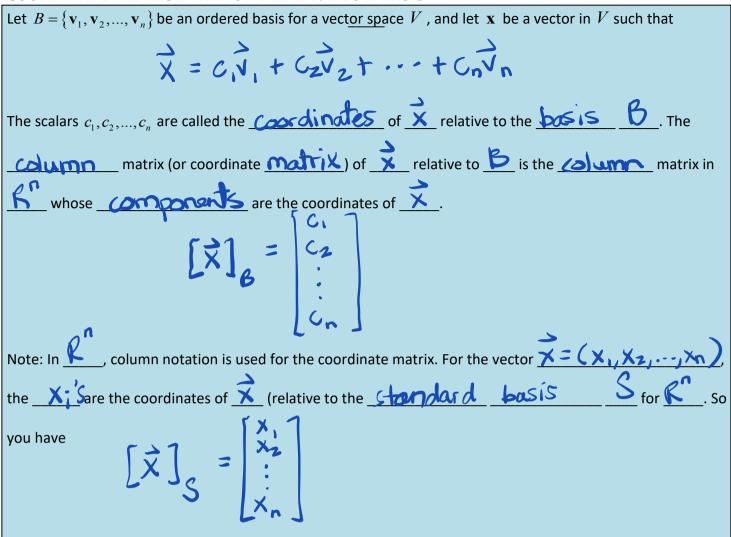
$$-7x+14y+4z = -28$$

$$3x - 6y + z = 12$$
Determine whether  $A\mathbf{x} = \mathbf{b}$  is consistent.
$$\begin{bmatrix} 2 & -4 & 5 & | & 9 \\ -7 & | & 4 & | & -28 \\ 3 & -6 & | & | & 12 \end{bmatrix} \xrightarrow{\text{mef}} \begin{bmatrix} 1 & -2 & 0 & | & 4 \\ 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{\text{mef}} \begin{bmatrix} x - 2y & z + 3x = 2t + 4 \\ 0 & 0 & 0 & | & 0 \\ 0 & 0 & 0 & | & 0 \end{bmatrix} \xrightarrow{\text{mef}} \begin{bmatrix} z + 1 & z + 1 \\ z = 0 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ 0 & | & z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix} z + 1 & z + 1 \\ z = 1 \end{bmatrix} \xrightarrow{\text{mef}} x = \begin{bmatrix}$$

If the system is consistent, write the solution in the form  $\mathbf{x} = \mathbf{x}_p + \mathbf{x}_h$ , where  $\mathbf{x}_p$  is a particular solution of  $A\mathbf{x} = \mathbf{b}$  and  $\mathbf{x}_h$  is a solution of  $A\mathbf{x} = \mathbf{0}$ .

$$\vec{\mathbf{x}} = \begin{bmatrix} \mathbf{u} \\ \mathbf{0} \\ \mathbf{0} \end{bmatrix} + \begin{bmatrix} \mathbf{2} \\ \mathbf{1} \\ \mathbf{0} \end{bmatrix} \text{ is a solution.}$$
$$\vec{\mathbf{x}}_{p} \quad \vec{\mathbf{x}}_{h}$$

#### COORDINATE REPRESENTATION RELATIVE TO A BASIS



Example 8: Find the coordinate matrix of **x** in  $R^n$  relative to the standard basis. **x** = (1,-3,0)

 $S = \frac{2}{(1,0,0)}, (0,1,0), (0,0,1) \frac{2}{5}$  $\hat{x} = 1(1,0,0) - 3(0,1,0) + 0(0,0,1)$  $[X]_{e} = \begin{bmatrix} 1\\ -3\\ -3 \end{bmatrix}$ 

Example 9: Given the coordinate matrix of **x** relative to a (nonstandard) basis *B* for  $R^n$ , find the coordinate matrix of **x** relative to the standard basis.

$$B = \{(4,0,7,3), (0,5,-1,-1), (-3,4,2,1), (0,1,5,0)\}$$

$$[\mathbf{x}]_{B} = \begin{bmatrix} -2\\3\\4\\1 \end{bmatrix}$$

$$\mathbf{x} = (-2), \mathbf{x} = (-2),$$

Example 10: Find coordinate matrix of **x** in  $R^n$  relative to the basis B'.

$$B' = \{(-6,7), (4,-3)\}, \mathbf{x} = (-26,32)$$

$$\mathbf{x} = C_1 \mathbf{x}_1 + C_2 \mathbf{x}_2$$

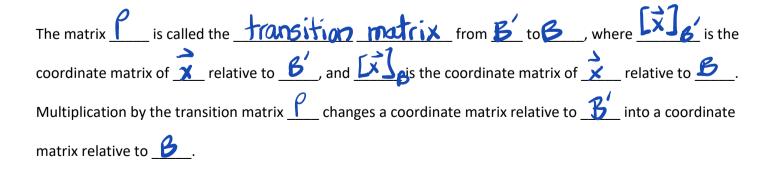
$$(-26,32) = C_1 (-6,7) + C_2 (4,-3)$$

$$(-26,32) = C_1 (-6,7) + C_2 (4,-3)$$

$$-6 C_1 + 4 C_2 = -26$$

$$7 C_1 - 3 C_2 = 32$$

$$C_1 = 5, C_2 = 1$$



Change of basis from  $\underline{b'}$  to  $\underline{b}$ :  $P[x]_{b'} = [x]_{b}$ Change of basis from  $\underline{b}$  to  $\underline{b'}$ :  $P'[x]_{b} = [x]_{b'}$ 

The change of basis problem in example 10 can be represented by the matrix equation:

$$\begin{array}{l}
-6c_{1} + 4c_{2} = -26 \\
\pi c_{1} - 3c_{2} = 32 \\
P = \begin{bmatrix} -6 & 4 \\ 7 - 3 \end{bmatrix}, \quad [x]_{S} = \begin{bmatrix} -26 \\ 32 \end{bmatrix} \\
P [x]_{B'} = [x]_{S} \\
[x]_{B'} = p^{-1} \begin{bmatrix} -26 \\ 32 \end{bmatrix} = -\frac{1}{10} \begin{bmatrix} -3 - 4 \\ -10 \end{bmatrix} \begin{bmatrix} -26 \\ -10 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \end{bmatrix} \\
\end{array}$$

#### THEOREM 3.18: THE INVERSE OF A TRANSITION MATRIX

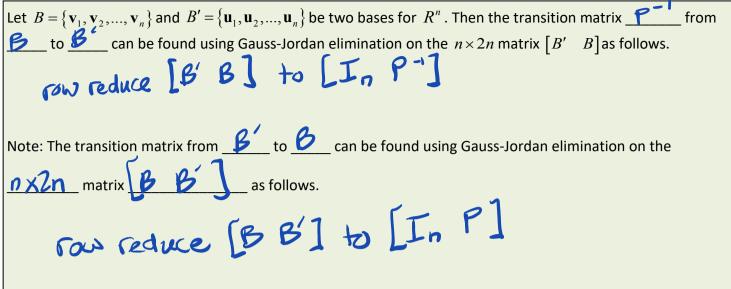
a a c-1 THT. The practice matrix from B+1		atrix from a basis $B'$ to a basis $B$ in $R^n$ , then $\frown$ is invertible and the transition	transition matrix from a basis	If $P$ is the transi
matrix from $\underline{B}$ to $\underline{B}$ is given by $\underline{P}$ .	B	is given by <u>p</u> <sup>-1</sup> . FYI: The transition matrix from B	om <u>B</u> to <u>B</u> is given by <u>P</u>	matrix from ይ

#### LEMMA

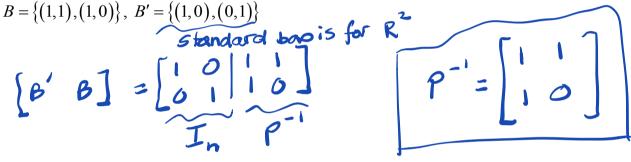
Let  $B = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n\}$  and  $B' = \{\mathbf{u}_1, \mathbf{u}_2, ..., \mathbf{u}_n\}$  be two bases for a vector space V. If  $\mathbf{v}_1 = c_{11}\mathbf{u}_1 + c_{21}\mathbf{u}_2 + \cdots + c_{n1}\mathbf{u}_n$   $\mathbf{v}_2 = c_{12}\mathbf{u}_1 + c_{22}\mathbf{u}_2 + \cdots + c_{n2}\mathbf{u}_n$   $\vdots$   $\mathbf{v}_n = c_{1n}\mathbf{u}_1 + c_{2n}\mathbf{u}_2 + \cdots + c_{nn}\mathbf{u}_n$ then the transition matrix from  $\mathbf{B}$  to  $\mathbf{B'}$  is  $Q = \begin{bmatrix} c_{11} & \cdots & c_{1n} \\ \vdots & \ddots & \vdots \\ c_{n1} & \cdots & c_{nn} \end{bmatrix}$ 

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#### THEOREM 3.19: TRANSITION MATRIX FROM B TO B'



Example 11: Find the transition matrix from B to B'.



Example 12: Find the coordinate matrix of *p* relative to the standard basis for *P*<sub>1</sub>.  $p = 3x^{2} + 114x + 13$   $S = \begin{cases} 1, X, X^{2}, X^{3} \\ x_{1}, \overline{y_{2}}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{1}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{1}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{1}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{2}, \overline{y_{3}} \\ x_{1}, \overline{y_{1}} \\ x_{2}, \overline{y_{3}} \\ x_{1}, \overline{y_{1}} \\ x_{2}, \overline{y_{1}$ 

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# 3.5: THE KERNEL, RANGE, AND MATRIX REPRESENTATIONS OF LINEAR TRANSFORMATIONS, AND SIMILAR MATRICES

Learning Objectives:

- 1. Find the kernel of a linear transformation
- 2. Find a basis for the range, the rank, and the nullity of a linear transformation
- 3. Determine whether a linear transformation is one-to-one or onto
- 4. Determine whether vector spaces are isomorphic
- 5. Find the standard matrix for a linear transformation
- 6. Find the standard matrix for the composition of linear transformations and find the inverse of an invertible linear transformation
- 7. Find the matrix for a linear transformation relative to a nonstandard basis
- 8. Find and use a matrix for a linear transformation
- 9. Show that two matrices are similar and use the properties of similar matrices

## THE KERNEL OF A LINEAR TRANSFORMATION

We know from an earlier theo	orem that for any linear trar	isformation, th	ne zero vector in	-
maps to the vector	or in That is,	. In this section, we will	consider whether	
there are other vectorss	such that	The collection of all such	is	
called the o	of Note that the zero	o vector is denoted by the symbo	ol in both	
and , even though these	e two zero vectors are ofter	ı different.		

## DEFINITION OF KERNEL OF A LINEAR TRANSFORMATION

Let $T: V \to W$	be a linear transformation. Then the set of all vectors $\mathbf{v}$ in $V$ that satisfy	is
called the	of $T$ and is denoted by	

Example 1: Find the kernel of the linear transformation.

a. 
$$T: \mathbb{R}^3 \rightarrow \mathbb{R}^3, T(x, y, z) = (x, 0, z)$$

b. 
$$T: P_3 \to P_2, T(a_0 + a_1x + a_2x^2 + a_3x^3) = a_1 + 2a_2x + 3a_3x^2$$

c.

 $T: P_2 \to R,$  $T(p) = \int_0^1 p(x) dx$ 

# THEOREM 3.20: THE KERNEL IS A SUBSPACE OF V

The kernel of a linear transformation  $T: V \rightarrow W$  is a subspace of the domain V.

Proof:

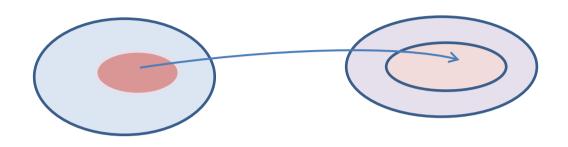
#### THEOREM 3.20: COROLLARY

Let  $T: \mathbb{R}^n \to \mathbb{R}^m$  be the linear transformation given by  $T(\mathbf{x}) = A\mathbf{x}$ . Then the

kernel of T is equal to the solution space of \_\_\_\_\_\_.

#### THEOREM 3.21: THE RANGE OF *T* IS A SUBSPACE OF *W*

The range of a linear transformation  $T: V \rightarrow W$  is a subspace of W.



**THEOREM 3.21: COROLLARY** 

Let  $T: \mathbb{R}^n \to \mathbb{R}^m$  be the linear transformation given by  $T(\mathbf{x}) = A\mathbf{x}$ . Then the column space of \_\_\_\_\_\_ is equal to the \_\_\_\_\_\_ of \_\_\_\_\_.

Example 2: Let  $T(\mathbf{v}) = A\mathbf{v}$  represent the linear transformation T. Find a basis for the kernel of T and the range of T.

$$A = \begin{bmatrix} 1 & 1 \\ -1 & 2 \\ 0 & 1 \end{bmatrix}$$

## DEFINITION OF RANK AND NULLITY OF A LINEAR TRANSFORMATION

Let $T: V \to W$	be a linear transformation. The dimension of	of the kernel of $T$ is called the
	of $T$ and is denoted by	The dimension of the range of $T$
is called the	of $T$ and is denoted by	

## THEOREM 3.22: SUM OF RANK AND NULLITY

Let <i>T</i> : <i>V</i> —	$\rightarrow W$ be a linear transform	nation from an <i>n</i> -dimensional ve	ector space $V$ into a vec	tor space $W$ . Then
the	of the	of the	and	is
equal to th	e dimension of the	That is,		

Proof:

Example 3: Define the linear transformation T by  $T(\mathbf{x}) = A\mathbf{x}$ . Find ker(T), null(T), range(T), and rank(T).

 $A = \begin{bmatrix} 3 & -2 & 6 & -1 & 15 \\ 4 & 3 & 8 & 10 & -14 \\ 2 & -3 & 4 & -4 & 20 \end{bmatrix}$ 

Example 4: Let  $T : \mathbb{R}^3 \to \mathbb{R}^3$  be a linear transformation. Use the given information to find the nullity of T and give a geometric description of the kernel and range of T.

T is the reflection through the *yz*-coordinate plane:

T(x, y, z) = (-x, y, z)

## ONE-TO-ONE AND ONTO LINEAR TRANSFORMATIONS

If the	vector is tl	ne only vector	such that		, then	is	
	A fund	ction	is calle	d one-to-	one when t	he	
	of every	in the range c	onsists of a		V€	ector. This is e	quivalent
to saying that	is one-to-one if	and only if, for a	ll and	in	,		implies
that	·						

## THEOREM 3.23: ONE-TO-ONE LINEAR TRANSFORMATIONS

Le	et $T: V \rightarrow W$ be a linear transformation. Then T is one-to-one if and only if

Proof:

#### THEOREM 3.24: ONTO LINEAR TRANSFORMATIONS

Let  $T: V \to W$  be a linear transformation, where W is finite dimensional. Then T is onto if and only if the \_\_\_\_\_\_ of T is equal to the \_\_\_\_\_\_ of W.

Proof:

### THEOREM 3.25: ONE-TO-ONE AND ONTO LINEAR TRANSFORMATIONS

Let  $T: V \to W$  be a linear transformation with vector spaces V and W, \_\_\_\_\_ of dimension n. Then

T is one-to-one if and only if it is \_\_\_\_\_.

Example 5: Determine whether the linear transformation is one-to-one, onto, or neither.  $T: R^2 \rightarrow R^2, T(x, y) = (x - y, y - x)$ 

#### **DEFINITION: ISOMORPHISM**

A linear transformation $T: V$ -	$\rightarrow W$ that is	and	is called an
	. Moreover, if $V$ and $W$ are vector space $V$	aces such that	there exists an isomorphism
from $V$ to $W$ , then $V$ and $W$	are said to be	to eac	h other.

#### THEOREM 3.26: ISOMORPHIC SPACES AND DIMENSION

 Two finite dimensional vector spaces V and W are \_\_\_\_\_\_\_if and only if they are of the same \_\_\_\_\_\_.

Example 6: Determine a relationship among *m*, *n*, *j*, and *k* such that  $M_{m,n}$  is isomorphic to  $M_{j,k}$ .

#### WHICH FORMAT IS BETTER? WHY?

Consider  $T: \mathbb{R}^3 \to \mathbb{R}^3, T(x_1, x_2, x_3) = (4x_1 - x_2 - 5x_3, -2x_1 + x_2 + 6x_3, x_2 - 3x_3)$ and  $T(\mathbf{x}) = A\mathbf{x} = \begin{bmatrix} 4 & -1 & -5 \\ -2 & 1 & 6 \\ 0 & 1 & -3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ 

What do you think?

The key to representing a linear transformation \_\_\_\_\_\_ by a matrix is to determine how it acts on a

\_\_\_\_\_ for \_\_\_\_\_. Once you know the \_\_\_\_\_\_ of every vector in the \_\_\_\_\_\_,

you can use the properties of linear transformations to determine \_\_\_\_\_\_ for any \_\_\_\_ in \_\_\_\_.

Do you remember the standard basis for  $R^n$ ? Write this standard basis for  $R^n$  in column vector notation.

$$B = \left\{ \mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n \right\} =$$

Let  $T: \mathbb{R}^n \to \mathbb{R}^m$  be a linear transformation such that, for the standard basis vectors  $\mathbf{e}_i$  of  $\mathbb{R}^n$ ,  $T(\mathbf{e}_1) = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}, T(\mathbf{e}_2) = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}, \dots, T(\mathbf{e}_n) = \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix},$ then the  $m \times n$  matrix whose n columns correspond to  $T(\mathbf{e}_i)$   $A = \begin{bmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{bmatrix}$ is such that  $T(\mathbf{v}) = A\mathbf{v}$  for every  $\mathbf{v}$  in  $\mathbb{R}^n$ . A is called the standard matrix for T.

Example 5: Find the standard matrix for the linear transformation *T*. T(x, y) = (4x + y, 0, 2x - 3y)

Example 2: Use the standard matrix for the linear transformation *T* to find the image of the vector **v**.  $T(x, y) = (x + y, x - y, 2x, 2y), \mathbf{v} = (3, -3)$ 

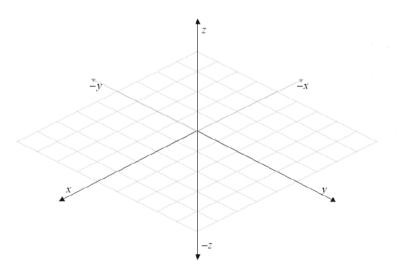
## Example 6: Consider the following linear transformation T:

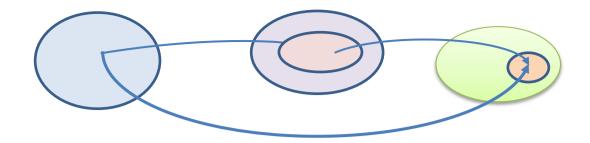
*T* is the reflection through the *yz*-coordinate plane in  $R^3$ : T(x, y, z) = (-x, y, z),  $\mathbf{v} = (2, 3, 4)$ .

a. Find the standard matrix  ${\cal A}\,$  for the following linear transformation  $\,T\,.\,$ 

b. Use A to find the image of the vector  ${\bf v}$ .

c. Sketch the graph of V and its image.





#### **THEOREM 3.27: COMPOSITION OF LINEAR TRANSFORMATIONS**

Let  $T_1: \mathbb{R}^n \to \mathbb{R}^m$  and  $T_2: \mathbb{R}^m \to \mathbb{R}^p$  be linear transformations with standard matrices  $A_1$  and  $A_2$ , respectively. The composition  $T: \mathbb{R}^n \to \mathbb{R}^p$ , defined by  $T(\mathbf{v}) = T_2(T_1(\mathbf{v}))$ , is a linear transformation. Moreover, the standard matrix A for T is given by the matrix product  $A = A_2 A_1$ .

Proof:

Example 7: Find the standard matrices A and A' for  $T = T_2 \circ T_1$  and  $T = T_1 \circ T_2$ .

 $T_1: R^2 \to R^3, \ T_1(x, y) = (x, y, y)$  $T_2: R^3 \to R^2, \ T_2(x, y, z) = (y, z)$ 

#### **DEFINITION OF INVERSE LINEAR TRANSFORMATION**

If $T_1: \mathbb{R}^n \to \mathbb{R}^n$ and $T_2: \mathbb{R}^n \to \mathbb{R}^n$ are linear transformations such that for every <b>v</b> in $\mathbb{R}^n$ ,			
then $T_2$ is called the of $T_1$ , and $T_1$ is said to be			
**Not every transformation has an If is,			
however, the inverse is and is denoted by			
THEOREM 3.28			
Let is $T : \mathbb{R}^n \to \mathbb{R}^n$ be a linear transformation with a standard matrix $A$ . Then the following conditions are equivalent.			
1. <i>T</i> is			
2. <i>T</i> is an			
3. <i>A</i> is			
4. If $T$ is invertible with standard matrix $A$ , then the standard matrix for is			

Example 8: Determine whether the linear transformation T(x, y) = (x + y, x - y) is invertible. If it is, find its inverse.

#### THEOREM 3.29: TRANSFORMATION MATRIX FOR NONSTANDARD BASES

Let *V* and *W* be finite-dimensional vector spaces with bases *B* and *B'*, respectively, where  $B = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n\}.$ If  $T: V \to W$  is a linear transformation such that  $\begin{bmatrix} T(\mathbf{v}_1) \end{bmatrix}_{B'} = \begin{bmatrix} a_{11} \\ a_{21} \\ \vdots \\ a_{m1} \end{bmatrix}, \quad \begin{bmatrix} T(\mathbf{v}_2) \end{bmatrix}_{B'} = \begin{bmatrix} a_{12} \\ a_{22} \\ \vdots \\ a_{m2} \end{bmatrix}, \quad ..., \quad \begin{bmatrix} T(\mathbf{v}_n) \end{bmatrix}_{B'} = \begin{bmatrix} a_{1n} \\ a_{2n} \\ \vdots \\ a_{mn} \end{bmatrix},$ then the  $m \times n$  matrix whose *n* columns correspond to  $\begin{bmatrix} T(\mathbf{v}_1) \end{bmatrix}_{B'}$  $A = \begin{bmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \vdots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{bmatrix}$ 

Example 9: Find  $T(\mathbf{v})$  by using (a) the standard matrix, and (b) the matrix relative to *B* and *B'*.  $T: R^3 \to R^2, T(x, y, z) = (x - y, y - z), \mathbf{v} = (1, 2, 3),$  $B = \{(1, 1, 1), (1, 1, 0), (0, 1, 1)\}, B' = \{(1, 2), (1, 1)\}$  Example 10: Let  $B = \{e^{2x}, xe^{2x}, x^2e^{2x}\}$  be a basis for a subspace of W of the space of continuous functions, and let  $D_x$  be the differential operator on W. Find the matrix for  $D_x$  relative to the basis B.

A classical problem in linear algebra is determining whether it is possible to find a basis \_\_\_\_\_\_ such that the

\_\_\_\_\_

matrix for \_\_\_\_\_ relative to \_\_\_\_\_ is \_\_\_\_\_.

- 1. Matrix for *T* relative to *B* :
- 2. Matrix for T relative to B':
- 3. Transition matrix from *B*' to *B* :
- 4. Transition matrix from *B* to *B*':

Example 11: Find the matrix A' relative to the basis B'.  $T: R^2 \rightarrow R^2$ , T(x, y) = (x - 2y, 4x),  $B' = \{(-2, 1), (-1, 1)\}$  Example 12: Let  $B = \{(1,-1), (-2,1)\}$  and  $B' = \{(-1,1), (1,2)\}$  be bases for  $R^2$ ,  $[\mathbf{v}]_{B'} = \begin{bmatrix} 1 & -4 \end{bmatrix}^T$ , and let  $A = \begin{bmatrix} 2 & 1 \\ 0 & -1 \end{bmatrix}$  be the matrix for  $T : R^2 \to R^2$  relative to B.

a. Find the transition matrix P from B' to B.

b. Use the matrices P and A to find  $[\mathbf{v}]_{B}$  and  $[T(\mathbf{v})_{B'}]$  where  $[\mathbf{v}]_{B'} = \begin{bmatrix} 1 & -4 \end{bmatrix}^{T}$ .

## DEFINITION OF SIMILAR MATRICES

For square matrices A and A' of order n, A' is said to be similar to A when there exists an invertible matrix P such that  $A' = P^{-1}AP$ .

#### THEOREM 3.30

Let A	, $B$ , and $C$ be square matrices of order $n$ . Then the following properties are true.
1.	<i>A</i> is to
2.	If $A$ is similar to $B$ , then is to to
3. Proof:	If $A$ is similar to $B$ and $B$ is similar to $C$ , then isto

Example 13: Use the matrix P to show that A and A' are similar.

	[1	0	0	2	0	0		2	0	0
P =	1	1	$0 \mid A =$	0	1	0	, <i>A</i> ′ =	-1	1	0
	1	1	1	0	0	3_		2	2	3

#### **DIAGONAL MATRICES**

Diagonal matrices have many \_\_\_\_\_\_ advantages over nondiagonal matrices.

	$d_1$	0		0 )	$\begin{pmatrix} - & 0 & \cdots \end{pmatrix}$	0 )
Π	0	$d_2$	•••	0	$D^k = 0 - \cdots$	0
D =	:	$d_2$ :	·	:	$D^k = \begin{vmatrix} 0 & \cdots & \cdots \\ \vdots & \vdots & \ddots \end{vmatrix}$	:
	0	0		$d_n$	$\left(\begin{array}{ccc} 0 & 0 & \cdots \end{array}\right)$	_)

Also, a diagonal matrix is its own \_\_\_\_\_\_. Additionally, if all the diagonal elements are nonzero, then the inverse of a diagonal matrix is the matrix whose main diagonal elements are the \_\_\_\_\_\_\_ of corresponding elements in the original matrix. Because of these advantages, it is important to find ways (if possible) to choose a basis for \_\_\_\_\_\_ such that the \_\_\_\_\_\_\_ matrix is \_\_\_\_\_\_. Example 14: Suppose  $A = \begin{bmatrix} \frac{3}{2} & -1 & -\frac{1}{2} \\ -\frac{1}{2} & 2 & \frac{1}{2} \\ \frac{1}{2} & 1 & \frac{5}{2} \end{bmatrix}$  is the matrix for  $T : R^3 \rightarrow R^3$  relative to the standard basis.

Find the diagonal matrix A' for T relative to the basis  $B' = \{(1,1,-1), (1,-1,1), (-1,1,1)\}$ .

Example 15: Prove that if A is idempotent and B is similar to A, then B is idempotent. (An  $n \times n$  matrix is idempotent when  $A = A^2$ ). **Proof:** 

# 4.1: INNER PRODUCT SPACES

## Learning Objectives:

- 1. Find the length of a vector and find a unit vector
- 2. Find the distance between two vectors
- 3. Find a dot product and the angle between two vectors, determine orthogonality, and verify the Cauchy-Schwartz Inequality, the triangle inequality, and the Pythagorean Theorem
- 4. Use a matrix product to represent a dot product
- 5. Determine whether a function defines an inner product, and find the inner product of two vectors in  $R^n$ ,  $M_{m,n}$ ,  $P_n$ , and C[a,b]
- 6. Find an orthogonal projection of a vector onto another vector in an inner product space

4	<b>▶</b>		
			<b>&gt;</b>
			-

#### DEFINITION OF LENGTH OF A VECTOR IN $R^n$

The	,	,	or	 of a vector $\mathbf{v} = \{v_1, v_2,, v_n\}$
in	is given by			

When would the length of a vector equal to 0?

Example 1: Consider the following vectors:

$$\mathbf{u} = \left(1, \frac{1}{2}\right) \qquad \mathbf{v} = \left(2, -\frac{1}{2}\right)$$

a. Find  $\|\mathbf{u}\|$ 

b. Find  $\|v\|$ 

c. Find  $\|\mathbf{u}\| + \|\mathbf{v}\|$ 

d. Find  $\|\mathbf{u} + \mathbf{v}\|$ 

e. Find  $\|3\mathbf{u}\|$ 

f. Find  $3 \|\mathbf{u}\|$ 

Any observations?

# THEOREM 4.1: LENGTH OF A SCALAR MULTIPLE

Let <b>v</b> be a vector in $\mathbb{R}^n$ and let $c$ be a scalar. Then	
where is the	_ of <i>c</i> .

Proof:

### THEOREM 4.2: UNIT VECTOR IN THE DIRECTION OF **v**

If $\mathbf{v}$ is a nonzero vector in $\mathbb{R}^n$ , then the vector
has length and has the same as V.

Proof:

Example 2: Find the vector **v** with  $\|\mathbf{v}\| = 3$  and the same direction as  $\mathbf{u} = (0, 2, 1, -1)$ .

# DEFINITION OF DISTANCE BETWEEN TWO VECTORS

The distance between two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $R^n$  is

Example 3: Find the distance between  $\mathbf{u} = (1,1,2)$  and  $\mathbf{v} = (-1,3,0)$ .



DEFINITION OF DOT PRODUCT IN  $\mathbb{R}^n$ The dot product of  $\mathbf{u} = (u_1, u_2, ..., u_n)$  and  $\mathbf{v} = (v_1, v_2, ..., v_n)$  is the \_\_\_\_\_ quantity

# DEFINITION OF THE ANGLE BETWEEN TWO VECTORS IN $\mathbb{R}^n$

The \_\_\_\_\_\_ between two nonzero vectors in *R*<sup>n</sup> is given by

Example 4: Find the angle between  $\mathbf{u} = (2, -1, 1)$  and  $\mathbf{v} = (3, 0, 1)$ .

Example 5: Consider the following vectors:

**u** = 
$$(-1, 2)$$
 **v** =  $(2, -2)$   
a. Find **u** · **v**

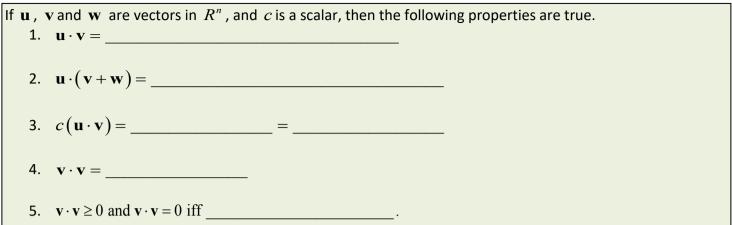
b. Find  $\mathbf{v}\cdot\mathbf{v}$ 

c. Find  $\|\mathbf{u}\|^2$ 

d. Find  $(\mathbf{u} \cdot \mathbf{v}) \mathbf{v}$ 

e. Find  $\mathbf{u} \cdot (5\mathbf{v})$ 

#### THEOREM 4.3: PROPERTIES OF THE DOT PRODUCT



Example 6: Find  $(3\mathbf{u} - \mathbf{v}) \cdot (\mathbf{u} - 3\mathbf{v})$  given that  $\mathbf{u} \cdot \mathbf{u} = 8$ ,  $\mathbf{u} \cdot \mathbf{v} = 7$ , and  $\mathbf{v} \cdot \mathbf{v} = 6$ .

#### THEOREM 4.4: THE CAUCHY-SCWARZ INEQUALITY

If **u** and **v** are vectors in  $R^n$ , then where \_\_\_\_\_\_ denotes the \_\_\_\_\_\_ value of  $\mathbf{u} \cdot \mathbf{v}$ .

Proof:

Example 7: Verify the Cauch-Schwarz Inequality for  $\mathbf{u} = (-1, 0)$  and  $\mathbf{v} = (1, 1)$ .

# DEFINITION OF ORTHOGONAL VECTORS

Two vectors  $\mathbf{u}$  and  $\mathbf{v}$  in  $R^n$  are orthogonal if

Example 7: Determine all vectors in  $R^2$  that are orthogonal to  $\mathbf{u} = (3,1)$ .

# THEOREM 4.5: THE TRIANGLE INEQUALITY

If **u** and **v** are vectors in  $R^n$ , then

Proof:

#### THEOREM 4.6: THE PYTHAGOREAN THEOREM

If **u** and **v** are vectors in  $R^n$ , then **u** and **v** are orthogonal if and only if

Example 8: Verify the Pythagoren Theorem for the vectors  $\mathbf{u} = (3, -2)$  and  $\mathbf{v} = (4, 6)$ .

#### DEFINITION OF AN INNER PRODUCT

Let **u**, **v**, and **w** be vectors in a vector space V, and let c be any scalar. An inner product on V is a function that associates a real number  $\langle \mathbf{u}, \mathbf{v} \rangle$  with each pair of vectors  $\mathbf{u}$  and  $\mathbf{v}$  and satisfies the following axioms.

- 1.  $\langle \mathbf{u}, \mathbf{v} \rangle =$ 2.  $\langle \mathbf{u}, \mathbf{v} + \mathbf{w} \rangle =$ \_\_\_\_\_
  - 3.  $c\langle \mathbf{u}, \mathbf{v} \rangle =$

4. 
$$\langle \mathbf{v}, \mathbf{v} \rangle \ge 0$$
, and  $\langle \mathbf{v}, \mathbf{v} \rangle = 0$  iff

NOTE: The \_\_\_\_\_\_ product is the \_\_\_\_\_\_ product for \_\_\_\_\_.

Example 8: Show that the function  $\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 + 2u_2 v_2 + u_3 v_3$  defines an inner product on  $R^3$ , where,  $\mathbf{u} = (u_1, u_2, u_3)$  and  $\mathbf{v} = (v_1, v_2, v_3)$ .

Example 9: Show that the function  $\langle \mathbf{u}, \mathbf{v} \rangle = u_1 v_1 - u_2 v_2 - u_3 v_3$  does not define an inner product on  $R^3$ , where ,  $\mathbf{u} = (u_1, u_2, u_3)$  and  $\mathbf{v} = (v_1, v_2, v_3)$ .

# THEOREM 4.7: PROPERTIES OF INNER PRODUCTS

Let ${f u}$ , ${f v}$ , and ${f w}$ be vectors in an inner product space $V$ , and let $c$ be any real number.
1. $\langle 0, \mathbf{v} \rangle = \underline{\qquad} = \underline{\qquad}$
2. $\langle \mathbf{u} + \mathbf{v}, \mathbf{w} \rangle = $
Proof:
$3. \langle \mathbf{u}, c\mathbf{v} \rangle = \underline{\qquad}$

#### DEFINITION OF LENGTH, DISTANCE, AND ANGLE

Let $ {f u}$ and $ {f v}$ be vectors in an inner product space $ V$ .	
1. The length (or) of <b>u</b> is	
2. The distance between ${f u}$ and ${f v}$ is	
3. The angle between and two vectors $ {f u}$ and ${f v}$ is given by	
· · · · · · · · · · · · · · · · · · ·	<u>.</u>
4. <b>u</b> and <b>v</b> are orthogonal when	

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If	, then <b>u</b> is called a	_ vector. Moreover, if $ {f v} $ is an	y nonzero vector in an
inner product s	pace $V$ , then the vector	is a	vector and is
called the	vector in the	of v.	
Inner product c	on $C[a,b]$ is $\langle f,g  angle =$		
Inner product c	on $M_{2,2}$ is $\langle A, B \rangle =$		
Inner product c	on $P_n$ is $\langle pq \rangle =$		, where
	and		·
-	onsider the following inner product def	ined on $R^n$ :	
$\mathbf{u} = (0, -6), \mathbf{v} =$	$=(-1,1)$ , and $\langle \mathbf{u},\mathbf{v}\rangle = u_1v_1 + 2u_2v_2$		
a. Find $\langle {f u},$	$ \mathbf{v} angle$		
	1		
b. Find $\ \mathbf{u}\ $			
c. Find $\ \mathbf{v}\ $			
d. Find <i>d</i> (	<b>u</b> , <b>v</b> )		

Example 11: Consider the following inner product defined:

$$\langle f,g \rangle = \int_{-1}^{1} f(x)g(x)dx$$
,  $f(x) = -x$ ,  $g(x) = x^2 - x + 2$   
a. Find  $\langle f,g \rangle$ 

b. Find  $\left\|f\right\|$ 

c. Find  $\|g\|$ 

d. Find d(f,g)

#### THEOREM 4.8

Let  $\mathbf{u}$  and  $\mathbf{v}$  be vectors in an inner product space V .

Cauchy-Schwarz Inequality: \_\_\_\_\_

Triangle Inequality: \_\_\_\_\_

Pythagorean Theorem:  $\boldsymbol{u}$  and  $\boldsymbol{v}$  are orthogonal if and only if

Example 12: Verify the triangle inequality for 
$$A = \begin{bmatrix} 0 & 1 \\ 2 & -1 \end{bmatrix}$$
,  $B = \begin{bmatrix} 1 & 1 \\ 2 & -2 \end{bmatrix}$ , and

 $\langle A, B \rangle = a_{11}b_{11} + a_{21}b_{21} + a_{12}b_{12} + a_{22}b_{22}.$ 

#### DEFINITION OF ORTHOGONAL PROJECTION

Let **u** and **v** be vectors in an inner product space V, such that  $\mathbf{v} \neq \mathbf{0}$ . Then the orthogonal projection of **u** onto **v** is

# THEOREM 5.9: ORTHOGONAL PROJECTION AND DISTANCE

Let  $\mathbf{u}$  and  $\mathbf{v}$  be vectors in an inner product space V , such that  $\mathbf{v} \neq \mathbf{0}$ . Then

Example 13: Consider the vectors

 $\mathbf{u} = (-1, -2)$  and  $\mathbf{v} = (4, 2)$ . Use the Euclidean inner product to find the following:

a. proj<sub>v</sub>u

b. proj<sub>u</sub>v

c. Sketch the graph of both  $\text{proj}_v u$  and  $\text{proj}_u v$  .

# 4.2: ORTHONORMAL BASES: GRAM-SCHMIDT PROCESS

#### Learning Objectives:

- 1. Show that a set of vectors is orthogonal and forms an orthonormal basis, and represent a vector relative to an orthonormal basis
- 2. Apply the Gram-Schmidt orthonormalization process

Consider the standard basis for  $R^3$ , which is

This set is the standard basis because it has useful characteristics such as...The three vectors in the basis are

#### DEFINITIONS OF ORTHOGONAL AND ORTHONORMAL SETS

A set $S$ of a vector space $V$ is	A set $S$ of a vector space $V$ is called orthogonal when every pair of vectors in $S$ is orthogonal. If, in addition, $$			
each vector in the set is a unit	each vector in the set is a unit vector, then $S$ is called			
	For $S = \{\mathbf{v}_1, \mathbf{v}_2,, \mathbf{v}_n\}$ , this definition has the following form.			
ORTHOGONAL	ORTHONORMAL			
If is a	, then it is an	basis or an		
basis, respectively.				

## THEOREM 4.10: ORTHOGONAL SETS ARE LINEARLY INDEPENDENT

If  $S = {\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n}$  is an orthogonal set of \_\_\_\_\_\_\_\_vectors in an inner product space V, then <u>S</u> is linearly independent.

Proof:

#### **THEOREM 4.10: COROLLARY**

If V is an inner product space of dimension n, then any orthogonal set of n nonzero vectors is a basis for V.

Example 1: Consider the following set in  $R^4$ .

$$\left\{ \left(\frac{\sqrt{10}}{10}, 0, 0, \frac{3\sqrt{10}}{10}\right), (0, 0, 1, 0), (0, 1, 0, 0), \left(-\frac{3\sqrt{10}}{10}, 0, 0, \frac{\sqrt{10}}{10}\right) \right\}$$

a. Determine whether the set of vectors is orthogonal.

b. If the set is orthogonal, then determine whether it is also orthonormal.

c. Determine whether the set is a basis for  $R^n$ .

# THEOREM 4.11: COORDINATES RELATIVE TO AN ORTHONORMAL BASIS

If $B = \{\mathbf{v}_1, \mathbf{v}_2,, \mathbf{v}_n\}$ is an orthonormal basis for an inner product space V, then the coordinate
representation of a vector $ {f w} $ relative to $ B $ is

Proof:

The coordinates of relative to the		basis are called the		
	coefficients of	_ relative to	The correspondi	ng coordinate matrix of
relative to is				

Example 2: Show that the set of vectors  $\{(2,-5),(10,4)\}$  in  $\mathbb{R}^2$  is orthogonal and normalize the set to produce an orthonormal set.

Example 3: Find the coordinate matrix of  $\mathbf{x} = (-3, 4)$  relative to the orthonormal basis

 $B = \left\{ \left(\frac{\sqrt{5}}{5}, \frac{2\sqrt{5}}{5}\right), \left(-\frac{2\sqrt{5}}{5}, \frac{\sqrt{5}}{5}\right) \right\}$  in  $R^2$ . Use the dot product as the inner product.

# THEOREM 4.12: GRAM-SCHMIDT ORTHONORMALIZATION PROCESS

Let 
$$B = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n\}$$
 be a basis for an inner product  $V$ .  
Let  $B' = \{\mathbf{w}_1, \mathbf{w}_2, ..., \mathbf{w}_n\}$ , where  $\mathbf{w}_i$  is given by  
 $\mathbf{w}_1 = \mathbf{v}_1$   
 $\mathbf{w}_2 = \mathbf{v}_2 - \frac{\langle \mathbf{v}_2, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1$   
 $\mathbf{w}_3 = \mathbf{v}_3 - \frac{\langle \mathbf{v}_3, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1 - \frac{\langle \mathbf{v}_3, \mathbf{w}_2 \rangle}{\langle \mathbf{w}_2, \mathbf{w}_2 \rangle} \mathbf{w}_2$   
:  
 $\mathbf{w}_n = \mathbf{v}_n - \frac{\langle \mathbf{v}_n, \mathbf{w}_1 \rangle}{\langle \mathbf{w}_1, \mathbf{w}_1 \rangle} \mathbf{w}_1 - \frac{\langle \mathbf{v}_n, \mathbf{w}_2 \rangle}{\langle \mathbf{w}_2, \mathbf{w}_2 \rangle} \mathbf{w}_2 - \dots - \frac{\langle \mathbf{v}_n, \mathbf{w}_{n-1} \rangle}{\langle \mathbf{w}_{n-1}, \mathbf{w}_{n-1} \rangle} \mathbf{w}_{n-1}$   
Let  $\mathbf{u}_i = \frac{\mathbf{w}_i}{\|\mathbf{w}_i\|}$ . Then the set  $B'' = \{\mathbf{u}_1, \mathbf{u}_2, ..., \mathbf{u}_n\}$  is an orthonormal basis for  $V$ . Moreover,  
span  $\{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_k\} = \text{span} \{\mathbf{u}_1, \mathbf{u}_2, ..., \mathbf{u}_k\}$  for  $k = 1, 2, ..., n$ .

Example 4: Apply the Gram-Schmidt orthonormalization process to transform the basis  $B = \{(1,0,0), (1,1,1), (1,1,-1)\}$  for a subspace in  $R^3$  into an orthonormal basis. Use the Euclidean inner product on  $R^3$  and use the vectors in the order they are given.

# 4.3: MATHEMATICAL MODELS AND LEAST SQUARES ANALYSIS

#### Learning Objectives:

- 1. When you are done with your homework you should be able to...
- 2. Define the least squares problem
- 3. Find the orthogonal complement of a subspace and the projection of a vector onto a subspace
- 4. Find the four fundamental subspaces of a matrix
- 5. Solve a least squares problem
- 6. Use least squares for mathematical modeling

In this section we will study \_\_\_\_\_\_ systems of linear equations and learn how to find the

\_\_\_\_\_ of such a system.

### LEAST SQUARES PROBLEM

Given an $m  imes n$ matrix $A$ and a vector $\mathbf{b}$ in $R^m$ , the	problem is to
find in ${\it R}^m$ such that is is	

#### DEFINITION OF ORTHOGONAL SUBSPACES

The subspaces $S_1^{}$ and $S_2^{}$ of $R^n$ are orthogonal when	for all $\mathbf{v}_1$ in $S_1$ and $\mathbf{v}_2$ in $S_2$ .
--	---

Example 1: Are the following subspaces orthogonal?

 $S_{1} = \operatorname{span}\left\{ \begin{bmatrix} 0\\-1\\1 \end{bmatrix}, \begin{bmatrix} 1\\0\\0 \end{bmatrix} \right\} \text{ and } S_{2} = \operatorname{span}\left\{ \begin{bmatrix} 0\\1\\1 \end{bmatrix} \right\}$ 

# DEFINITION OF ORTHOGONAL COMPLEMENT

If S is a subspace of  $R^n$  , then the orthogonal complement of S is the set

What's the orthogonal complement of  $\{\mathbf{0}\}$  in  $R^n$ ?

What's the orthogonal complement of  $R^n$ ?

#### DEFINITION OF DIRECT SUM

Let $S_1$ and $S_2$ be two subspaces of $\mathbb{R}^n$ . If each vector	_ can be uniquely written as the
sum of a vector from and a vector from,	, then is the
direct sum of and, and you can write	

Example 2: Find the orthogonal complement  $S^{\perp}$  , and find the direct sum  $S \oplus S^{\perp}$  .

 $S = \operatorname{span} \left\{ \begin{bmatrix} 0\\1\\-1\\1 \end{bmatrix} \right\}$ 

#### THEOREM 4.13: PROPERTIES OF ORTHOGONAL SUBSPACES

Let $S$ be a subspace of $\mathbb{R}^n$ , Then the following properties are true.
1
2.
3.

#### THEOREM 4.14: PROJECTION ONTO A SUBSPACE

If  $\{\mathbf{u}_1, \mathbf{u}_2, ..., \mathbf{u}_t\}$  is an orthonormal basis for the subspace S of  $R^n$ , and  $\mathbf{v} \in R^n$ , then

Example 3: Find the projection of the vector  ${f v}$  onto the subspace S .

$$S = \text{span} \left\{ \begin{bmatrix} -1 \\ 2 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 1 \end{bmatrix} \right\}, \mathbf{v} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \right\}$$

#### THEOREM 4.15: ORTHOGONAL PROJECTION AND DISTANCE

Let S be a subspace of  $R^n$  and let  $\mathbf{v} \in R^n$ . Then, for all  $\mathbf{u} \in S$ ,  $\mathbf{u} \neq \operatorname{proj}_S \mathbf{v}$ ,

#### FUNDAMENTAL SUBSPACES OF A MATRIX

Recall that if A is an  $m \times n$  matrix, then the column space of A is a \_\_\_\_\_\_ of \_\_\_\_\_ consisting of all vectors of the form \_\_\_\_\_, \_\_\_\_. The four fundamental subspaces of the matrix A are defined as

follows.

\_\_\_\_\_ = nullspace of A \_\_\_\_\_ = nullspace of  $A^T$ 

\_\_\_\_\_ = column space of A

\_\_\_\_\_ = column space of  $A^T$ 

Example 4: Find bases for the four fundamental subspaces of the matrix

 $A = \begin{bmatrix} 0 & -1 & 1 \\ 1 & 2 & 0 \\ 1 & 1 & 1 \end{bmatrix}.$ 

### THEOREM 4.16: FUNDAMENTAL SUBSPACES OF A MATRIX

If $A$ is an $m \times n$ matrix, then	
and are	e orthogonal subspaces of
and are	e orthogonal subspaces of

# SOLVING THE LEAST SQUARES PROBLEM

Recall that we are attempting to find a vector <b>x</b> that minimizes,			
where $A$ is an $m \times n$ matrix and <b>b</b> is a vector in $R^m$ . Let $S$ be the column space			
of $A$ : Assume that $\mathbf b$ is not in $S$ , because otherwise the			
system $A\mathbf{x} = \mathbf{b}$ would be We are looking for a			
vector in that is as close as possible to This desired vector is			
the of onto So,			
and is orthogonal to However,			
this implies that is in, which equals So, is in			
the of			
The solution of the least squares problem comes down to solving the linear system of equations			
equations of the least squaresequations of the least squaresequations of the least squares			
problem			

У

Example 5: Find the least squares solution of the system  $A\mathbf{x} = \mathbf{b}$ .

$$A = \begin{bmatrix} 1 & -1 & 1 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \end{bmatrix}, \mathbf{b} = \begin{bmatrix} 2 \\ 1 \\ 0 \\ 2 \end{bmatrix}$$

Example 6: The table shows the numbers of doctoral degrees y (in thousands) awarded in the United States from 2005 through 2008. Find the least squares regression line for the data. Then use the model to predict the number of degrees awarded in 2015. Let t represent the year, with t = 5 corresponding to 2005. (Source: U.S. National Center for Education Statistics)

Year	2005	2006	2007	2008
Doctoral Degrees, y	52.6	56.1	60.6	63.7

# 4.4: EIGENVALUES AND EIGENVECTORS, AND DIAGONALIZING MATRICES

## Learning Objectives:

- 1. Verify eigenvalues and corresponding eigenvectors
- 2. Find eigenvectors and corresponding eigenspaces
- 3. Use the characteristic equation to find eigenvalues and eigenvectors, and find the eigenvalues and eigenvectors of a triangular matrix
- 4. Find the eigenvalues and eigenvectors of a linear transformation

#### THE EIGENVALUE PROBLEM

One of the most important problems in linear algebra is the **eigenvalue problem**. When A is an  $n \times n$ , do

nonzero vectors  $\mathbf{x}$  in  $\mathbb{R}^n$  exist such that  $A\mathbf{x}$  is a \_\_\_\_\_ multiple of  $\mathbf{x}$ ? The scalar, denoted by \_\_\_\_\_

(\_\_\_\_\_\_), is called an \_\_\_\_\_\_ of the matrix A , and the nonzero vector  ${f x}$  is called an

\_\_\_\_\_ of  $A\,$  corresponding to  $\,\lambda\,$  .

#### DEFINITIONS OF EIGENVALUE AND EIGENVECTOR

Let $A$ be an $n  imes n$ matrix. The scalar	_ is called an of $A$	when there is a
vector <b>x</b> such that	The vector ${f x}$ is called an	of <i>A</i>
corresponding to $ \lambda  . $		

\*Note that an eigenvector cannot be \_\_\_\_\_. Why not?

Example 1: Determine whether  $\mathbf{x}$  is an eigenvector of A.

$\begin{bmatrix} -3 & 10 \end{bmatrix}$	
$A = \begin{bmatrix} -3 & 10\\ 5 & 2 \end{bmatrix}$	
a. $\mathbf{x} = (-8, 4)$	b. $x = (5, -3)$

# THEOREM 4.17: EIGENVECTORS OF $\lambda$ FORM A SUBSPACE

If A is an  $n \times n$  matrix with an eigenvalue  $\lambda$  , then the set of all eigenvectors of  $\lambda$  , together with the zero vector

is a subspace of  $\,R^{n}$  . This subspace is called the \_\_\_\_\_\_ of  $\,\lambda$  .

Proof:

## THEOREM 4.18: EIGENVALUES AND EIGENVECTORS OF A MATRIX

Let $A$ be an $n \times n$ matrix.					
1. Ar	n eigenvalue of $A$ is a scalar $\lambda$ such that				
2. Tł	he eigenvectors of $A$ corresponding to $\lambda$ are thesolutions of				
	·				
* The equ	iation is called the	of			
A . When expanded to polynomial form, the polynomial is called the					
of $A$ . This definition tells you that the of an $n  imes n$ matrix					
A corres	pond to the of the characteristic polynomial of $A$ .				

Example 2: Find (a) the characteristic equation and (b) the eigenvalues (and corresponding eigenvectors) of the matrix.

$$A = \begin{bmatrix} 3 & 2 & 1 \\ 0 & 0 & 2 \\ 0 & 2 & 0 \end{bmatrix}$$

## THEOREM 4.19: EIGENVALUES OF TRIANGULAR MATRICES

If A is an  $n \times n$  triangular matrix, then its eigenvalues are the entries on its main \_\_\_\_\_

Example 3: Find the eigenvalues of the triangular matrix.

 $\begin{bmatrix} -5 & 0 & 0 \\ 3 & 7 & 0 \\ 4 & -2 & 3 \end{bmatrix}$ 

## EIGENVALUES AND EIGENVECTORS OF LINEAR TRANSFORMATIONS

A number $\lambda$ is called an			of a linear transformation when there	
vec	tor	such that	The vector <b>x</b> is called an	
of $T$ corresponding to	$\lambda$ , and t	the set of all	eigenvectors of $\lambda$ (with the zero vector) is calle	d the
c	of $\lambda$ .			

Example 4: Consider the linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^n$  whose matrix A relative to the standard base is given. Find (a) the eigenvalues of A, (b) a basis for each of the corresponding eigenspaces, and (c) the matrix A' for T relative to the basis B', where B' is made up of the basis vectors found in part b).

1	-6	2]
A =	3	-1

# 4.5: DIAGONALIZATION

## Learning Objectives:

- 1. Find the eigenvectors of similar matrices, determine whether a matrix A is diagonalizable, and find a matrix P such that  $P^{-1}AP$  is diagonal
- 2. Find, for a linear transformation  $T: V \rightarrow V$ , a basis B for V such that the matrix for T relative to B is diagonal

## DEFINITION OF A DIAGONALIZABLE MATRIX

An  $n \times n$  matrix A is diagonalizable when A is similar to a diagonal matrix. That is, A is diagonalizable

when there exists an invertible matrix \_\_\_\_\_ such that \_\_\_\_\_\_ is a diagonal matrix.

#### THEOREM 4.20: SIMILAR MATRICES HAVE THE SAME EIGENVALUES

If A and B are similar n imes n matrices, then the have the same \_\_\_\_\_

Proof:

.

Example 1: (a) verify that A is diagonalizable by computing  $P^{-1}AP$ , and (b) use the result of part (a) and Theorem 4.20 to find the eigenvalues of A.

$$A = \begin{bmatrix} 1 & 3 \\ -1 & 5 \end{bmatrix}, P = \begin{bmatrix} 3 & 1 \\ 1 & 1 \end{bmatrix}$$

#### THEOREM 4.21: CONDITION FOR DIAGONALIZATION

An  $n \times n$  matrix A is diagonalizable if and only if it has n \_\_\_\_\_\_eigenvectors.

Proof:

Example 2: For the matrix A, find, if possible, a nonsingular matrix P such that  $P^{-1}AP$  is diagonal. Verify  $P^{-1}AP$  is a diagonal matrix with the eigenvalues on the main diagonal.

$$A = \begin{bmatrix} 4 & 0 & 0 \\ 2 & 2 & 0 \\ 0 & 2 & 2 \end{bmatrix}$$

# STEPS FOR DIAGONALIZING AN $n \times n$ SQUARE MATRIX

Let ${\cal A}$	be an $n \times n$ matrix.		
1.	Find $n$ linearly independent eigenvectors for $A$ (if possible) with		
	corresponding eigenvalues If <i>n</i> linearly independent eigenvectors do not		
	exist, then $A$ is not diagonalizable.		
2.	Let P be the $n \times n$ matrix whose columns consist of these eigenvectors. That is,		
	will have the eigenvalues		
	(and elsewhere). Note that		
	the order of the eigenvectors used to form $P$ will determine the order in which the eigenvalues		
	appear on the main of		
THEOREM 4.22: SUFFICIENT CONDITION FOR DIAGONALIZATION			
If an $n  imes n$ matrix $A$ has eigenvalues, then the corresponding eigenvectors are			

\_\_\_\_\_and A is \_\_\_\_\_\_.

Proof:

Example 3: Find the eigenvalues of the matrix and determine whether there is a sufficient number to guarantee that the matrix is diagonalizable.

 $\begin{bmatrix} 2 & 0 \\ 5 & 2 \end{bmatrix}$ 

Example 4: Find a basis B for the domain of T such that the matrix for T relative to B is diagonal.  $T: \mathbb{R}^3 \to \mathbb{R}^3: T(x, y, z) = (-2x + 2y - 3z, 2x + y - 6z, -x - 2y)$ 

# 4.5: SYMMETRIC MATRICES AND ORTHOGONAL DIAGONALIZATION

### Learning Objectives:

- 1. Recognize, and apply properties of, symmetric matrices
- 2. Recognize, and apply properties of, orthogonal matrices
- 3. Find an orthogonal matrix P that orthogonally diagonalizes a symmetric matrix A

#### SYMMETRIC MATRICES

Symmetric matrices arise more ofte	en in tha	n any other major class of matrices.
The theory depends on both	and	For
most matrices, you need to go thro	ugh most of the diagonalization	to ascertain whether a
matrix is	. We learned about one exception, a	matrix,
which has entries or	the main	Another type of matrix which
is guaranteed to be	is a	matrix.
DEFINITION OF SYMMETRIC M	ATRIX	

A square matrix A is \_\_\_\_\_\_\_ when it is equal to its \_\_\_\_\_\_\_: \_\_\_\_\_\_.

#### Example 1: Determine which of the matrices below are symmetric.

$$A = \begin{bmatrix} -2 & 5 \\ 5 & 1 \end{bmatrix}, B = \begin{bmatrix} 6 & 5 & 4 \\ 5 & 1 & 0 \\ 4 & 0 & -1 \end{bmatrix}, C = \begin{bmatrix} 3 & 2 & 1 \\ 1 & 2 & 3 \end{bmatrix}, D = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 7 & 1 & 0 \\ 3 & 1 & 7 & 2 \\ 4 & 0 & 2 & 5 \end{bmatrix}$$

Example 2: Using the diagonalization process, determine if A is diagonalizable. If so, diagonalize the matrix A .

$$A = \begin{bmatrix} 6 & -1 \\ -1 & 5 \end{bmatrix}$$

# THEOREM 4.23: PROPERTIES OF SYMMETRIC MATRICES

If A is an $n \times n$ symmetric matrix, then the following properties are true.			
1. <i>A</i> is			
2. All of <i>A</i> are			
3. If $\lambda$ is an of $A$ with multiplicity, then			
has linearly eigenvectors. That is, the			
of $\lambda$ has dimension			
Proof of Property 1 (for a 2 x 2 symmetric matrix):			

Example 3: Prove that the symmetric matrix is diagonalizable.

$$A = \begin{bmatrix} a & a & a \\ a & a & a \\ a & a & a \end{bmatrix}$$

Example 4: Find the eigenvalues of the symmetric matrix. For each eigenvalue, find the dimension of the corresponding eigenspace.

$$A = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix}$$

# DEFINITION OF AN ORTHOGONAL MATRIX

A square matrix $P$ is	when it is	_and when
·		
THEOREM 4.24: PROPERTY OF ORTHOG	ONAL MATRICES	

An n imes n matrix P is orthogonal if and only if its \_\_\_\_\_\_ vectors form an

\_ set.

Example 5: Determine whether the matrix is orthogonal. If the matrix is orthogonal, then show that the column vectors of the matrix form an orthonormal set.

$$A = \begin{bmatrix} -\frac{4}{5} & 0 & \frac{3}{5} \\ 0 & 1 & 0 \\ \frac{3}{5} & 0 & \frac{4}{5} \end{bmatrix}$$

# THEOREM 4.25: PROPERTY OF SYMMETRIC MATRICES

Let $A$ be an $n \times n$ symmetric matrix. If	$\lambda_1$ and $\lambda_2$ are	eigenvalues of $A$ , then their
corresponding	$\mathbf{X}_1$ and $\mathbf{X}_2$ are	

# THEOREM 4.26: FUNDAMENTAL THEOREM OF SYMMETRIC MATRICES

Let $A$ be an $n \times n$ matrix. Then $A$ is			
has eigenvalues if and only if $A$ is .			

Proof:

# STEPS FOR DIAGONALIZING A SYMMETRIC MATRIX

Let $A$	be an $n \times n$ symmetry	etric matrix.		
1.	Find all	of $A$ and de	of each.	
2.	For	_ eigenvalue of multiplicity	, find a	_eigenvector. That is, find any
		and then	it.	
3.	For	_eigenvalue of multiplicity	, find a set of	
		eigenvectors. If	this set is not	, apply the
			pr	ocess.
4.	The results of steps	2 and 3 produce an	set c	of eigenvectors. Use
	these eigenvectors	to form the of	The matrix	
	will be	The main entries	of are the	of

Example 5: Find a matrix *P* such that  $P^T A P$  orthogonally diagonalizes *A*. Verify that  $P^T A P$  gives the proper diagonal form.

$$A = \begin{bmatrix} 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}$$

Example 6: Prove that if a symmetric matrix A has only one eigenvalue  $\lambda$ , then  $A = \lambda I$ .

# 4.6: APPLICATIONS OF EIGENVALUES AND EIGENVECTORS

#### Learning Objectives:

1. Find the matrix of a quadratic form and use the Principal Axes Theorem to perform a rotation of axes for a conic and a quadric

#### **QUADRATIC FORMS**

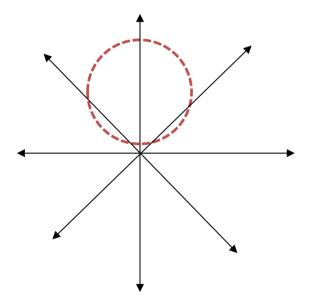
Every conic section in the *xy*-plane can be written as:

If the equation of the conic has no *xy*-term (\_\_\_\_\_\_), then the axes of the graphs are parallel to the

coordinate axes. For second-degree equations that have an xy-term, it is helpful to first perform a

\_\_\_\_\_ of axes that eliminates the *xy*-term. The required rotation angle is  $\cot 2\theta = \frac{a-c}{b}$ . With

this rotation, the standard basis for  $\,R^2$  , \_\_\_\_\_\_\_\_ is rotated to form the new basis

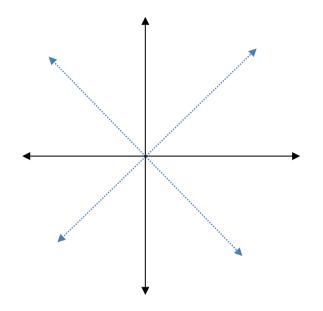


Example 1: Find the coordinates of a point (x, y) in  $R^2$  relative to the basis  $B' = \{(\cos \theta, \sin \theta), (-\sin \theta, \cos \theta)\}.$ 

#### **ROTATION OF AXES**

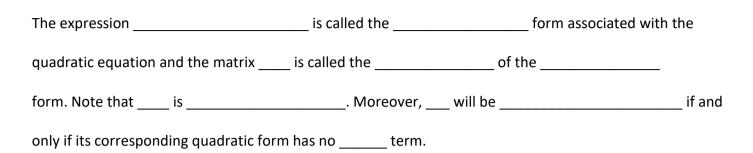
The general second-degree equation  $ax^2 + bxy + cy^2 + dx + ey + f = 0$  can be written in the form  $a'(x')^2 + c'(y')^2 + d'x' + e'y' + f' = 0$  by rotating the coordinate axes counterclockwise through the angle  $\theta$ , where  $\theta$  is defined by  $\cot 2\theta = \frac{a-c}{b}$ . The coefficients of the new equation are obtained from the substitutions  $x = x' \cos \theta - y' \sin \theta$  and  $y = x' \sin \theta + y' \cos \theta$ .

Example 2: Perform a rotation of axes to eliminate the *xy*-terms in  $5x^2 - 6xy + 5y^2 + 14\sqrt{2}x - 2\sqrt{2}y + 18 = 0$ . Sketch the graph of the resulting equation.



\_\_\_\_\_ can be used to solve the rotation of axes

problem. It turns out that the coefficients a' and c' are eigenvalues of the matrix



Example 3: Find the matrix of quadratic form associated with each quadratic equation.

a.  $x^2 + 4y^2 + 4 = 0$ 

b. 
$$5x^2 - 6xy + 5y^2 + 14\sqrt{2}x - 2\sqrt{2}y + 18 = 0$$

Now, let's check out how to use the matrix of quadratic form to perform a rotation of axes.

Let  $X = \begin{bmatrix} x \\ y \end{bmatrix}$ . Then the quadratic expression  $ax^2 + bxy + cy^2 + dx + ey + f$  can be written in matrix form as follows:

If \_\_\_\_\_\_, then no \_\_\_\_\_\_\_ is necessary. But if \_\_\_\_\_\_, then because \_\_\_\_\_ is symmetric, you may conclude that there exists an \_\_\_\_\_\_ matrix \_\_\_\_\_ such that \_\_\_\_\_\_ is diagonal. So, if you let

The choice of \_\_\_\_ must be made with care. Since \_\_\_\_ is orthogonal, its determinant will be \_\_\_\_\_. If P is chosen so that |P| = 1, then P will be of the form

where  $\theta$  gives the angle of rotation of the conic measured from the \_\_\_\_\_\_ *x*-axis to the positive *x*'-axis.

## PRINCIPAL AXES THEOREM

For a conic whose equation is  $ax^2 + bxy + cy^2 + dx + ey + f = 0$ , the rotation given by \_\_\_\_\_\_ eliminates the *xy*-term when *P* is an orthogonal matrix, with |P| = 1, that diagonalizes *A*. That is

where  $\lambda_1$  and  $\lambda_2$  are eigenvalues of A . The equation of the rotated conic is given by

Example 4: Use the Principal Axes Theorem to perform a rotation of axes to eliminate the *xy*-term in the quadratic equation. Identify the resulting rotated conic and give its equation in the new coordinate system.

 $5x^2 - 6xy + 5y^2 + 14\sqrt{2}x - 2\sqrt{2}y + 18 = 0$