

CHAPTER 5 MATLAB EXERCISES

- Use the MATLAB command **norm(v)** to find
 - the length of the vector $\mathbf{v} = (0, -2, 1, 4, -2)$.
 - a unit vector in the direction of $\mathbf{v} = (-3, 2, 4, -5, 0, 1)$.
 - the distance between the vectors $\mathbf{u} = (0, 2, 2, -3)$ and $\mathbf{v} = (-4, 7, 10, 1)$.

- The dot product of the vectors (written as columns)

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix} \quad \text{and} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

is given by the matrix product

$$\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v} = [u_1 \quad u_2 \quad \dots \quad u_n] \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}.$$

Hence you can compute the dot product of \mathbf{u} and \mathbf{v} simply by multiplying the transpose of \mathbf{u} times the vector \mathbf{v} . Let $\mathbf{u} = (2, -5, 0, 4, 8)$, $\mathbf{v} = (0, -3, 2, -1, 1)$ and $\mathbf{w} = (1, -1, 0, 0, 7)$, and use MATLAB to find the following.

- $\mathbf{u} \cdot \mathbf{v}$
- $(\mathbf{u} \cdot \mathbf{v})\mathbf{w}$
- $\mathbf{u} \cdot (2\mathbf{v} - 3\mathbf{w})$
- $\mathbf{v} \cdot \mathbf{v}$ and $\|\mathbf{v}\|^2$

- The angle θ between two nonzero vectors is given by

$$\cos \theta = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \|\mathbf{v}\|}.$$

Use MATLAB to find the angle between $\mathbf{u} = (-3, 4, 0)$ and $\mathbf{v} = (1, 1, 4)$. (Hint: use the built-in inverse cosine function, **acos**).

- You can find the orthogonal projection of the column vector \mathbf{x} onto the vector \mathbf{y} by computing

$$\frac{\mathbf{x}^T \mathbf{y}}{\mathbf{y}^T \mathbf{y}} \mathbf{y}.$$

Use MATLAB to find the following projections of \mathbf{x} onto \mathbf{y} .

- $\mathbf{x} = (3, 1, 2)$, $\mathbf{y} = (7, 1, -2)$
- $\mathbf{x} = (1, 1, 1)$, $\mathbf{y} = (-1, 1, 1)$
- $\mathbf{x} = (0, 1, 3, -3)$, $\mathbf{y} = (4, 0, 0, 1)$

- Use the MATLAB command **cross(u, v)** to find the cross products of the following vectors.

- $\mathbf{u} = (1, -2, 1)$, $\mathbf{v} = (3, 1, -2)$
- $\mathbf{u} = (0, 1, -2)$, $\mathbf{v} = (-5, 14, 6)$

6. Let $\mathbf{u} = (-3, 2, 4)$, $\mathbf{v} = (5, 0, -7)$, and $\mathbf{w} = (-1, -5, 6)$. Use MATLAB to illustrate the following properties of the cross product.

(a) $\mathbf{u} \times \mathbf{v} = -(\mathbf{v} \times \mathbf{u})$

(b) $\mathbf{u} \times \mathbf{u} = \mathbf{0}$

(c) $\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) + (\mathbf{u} \times \mathbf{w})$

(d) $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = (\mathbf{u} \times \mathbf{v}) \cdot \mathbf{w}$

7. The MATLAB command $\mathbf{A} \backslash \mathbf{b}$ finds the least squares solution to the linear system of equations $A\mathbf{x} = \mathbf{b}$. For example, if

$$A = \begin{bmatrix} 0 & 2 \\ 3 & 0 \\ 1 & 0 \end{bmatrix} \quad \text{and} \quad \mathbf{b} = \begin{bmatrix} 1 \\ 1 \\ 3 \end{bmatrix},$$

then the command $\mathbf{A} \backslash \mathbf{b}$ gives the answer

$$\begin{bmatrix} 0.6000 \\ 0.5000 \end{bmatrix}.$$

Use MATLAB to solve the least squares problem $A\mathbf{x} = \mathbf{b}$ for the given matrices.

$$(a) \quad A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \quad (b) \quad A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} 0 \\ 2 \\ 1 \\ 1 \end{bmatrix}$$

$$(c) \quad A = \begin{bmatrix} 1 & 2 & 1 \\ 3 & 4 & 3 \\ 0 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 2 & -1 \end{bmatrix} \quad \mathbf{b} = \begin{bmatrix} -1 \\ 2 \\ -1 \\ 0 \\ 1 \end{bmatrix}$$

8. Use MATLAB to find the four fundamental subspaces of the following matrices.

$$(a) \quad \begin{bmatrix} 0 & 1 & 0 \\ 1 & 0 & 1 \\ 0 & 0 & 0 \\ 1 & 2 & 1 \end{bmatrix} \quad (b) \quad \begin{bmatrix} 1 & 2 \\ 3 & -1 \\ 1 & 4 \\ 0 & 1 \end{bmatrix}$$

$$(c) \quad \begin{bmatrix} 2 & 1 & 1 & 0 \\ 0 & 1 & 1 & -1 \\ 0 & 2 & 0 & 0 \\ 1 & 1 & 1 & 1 \end{bmatrix} \quad (d) \quad \begin{bmatrix} 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 3 & -2 & -1 & 0 \\ 4 & 1 & -1 & 0 \\ 5 & 4 & 3 & 2 \end{bmatrix}$$